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Monterey, California



THESIS

A COMMUNICATIONS TRAFFIC FLOW SIMULATION
MODEL OF THE MESSAGE SWITCHING SYSTEM

by

Steven P. Wolf

October 1982

Thesis Advisor:

D. C. Boger

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A Communications Traffic Flow Simulation Model of the
Message Switching System

by

Steven P. Wolf
Lieutenant, United States Coast Guard
B.S., United States Coast Guard Academy, 1976

Submitted in partial fulfillment of the
requirements for the degree of

MASTER OF SCIENCE IN TELECOMMUNICATIONS SYSTEMS MANAGEMENT

from the

NAVAL POSTGRADUATE SCHOOL
October 1982

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A traffic flow model is designed using the General Purpose Simulation System (GPSS V) for the U.S. Coast Guard Communications Station San Francisco. The architecture of the proposed Message Switching System (MSS) is used to analyze the flow of message traffic in the new system. This model indicates that the MSS can adequately handle traffic loads which are currently occurring or are foreseen to occur at this COMMSTA.

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I. INTRODUCTION

In this fast moving world of data communications technology, the Coast Guard has found itself with a communications system that is falling far behind the state-of-the-art systems currently available. If Coast Guard communications is to continue to meet the needs of a quickly changing and dynamic environment, it needs to develop and implement automated systems that will support both record and data communications necessary in accomplishing its varied missions.

To achieve this goal, the Coast Guard has developed a plan to prototype automated Communication Station (COMMSTA) and Communication Center (COMMCEN) systems to meet the following objectives [1, 2]:

1. Reduce manpower intensiveness,
2. Establish a data collection capability,
3. Increase message capacity without personnel increases,
4. Incorporate the system within existing facilities,
5. Be transparent to users,
6. Interface with existing circuits, and
7. Provide data communications.

The plan calls for the development of logical models for a COMMSTA and COMMCEN utilizing procedures and methods that are available with current technology and equipment.

Concurrently, selected automated communications techniques,

systems, and methods that seem to have potential application in a Coast Guard communications system will be operationally tested and evaluated. Finally, the developed systems and techniques will be procured and incrementally implemented at a COMMSTA or COMMCEN. [1, 2]

The Twelfth Coast Guard District has developed an automation proposal for COMMSTA San Francisco called the Message Switching System (MSS), which is envisioned to meet the objectives for COMMSTA automation presented above. The proposed MSS is the subject of evaluation in this thesis. Chapter II will describe present COMMSTA San Francisco operations and procedures; Chapter III will outline the operational requirements of the MSS; Chapter IV will discuss the collection and analysis of the baseline statistics; Chapter V will present the development and design of the MSS computer model used for simulating the system in an operational environment; Chapter VI contains the sensitivity analyses that were performed on the model; and Chapter VII will present the conclusions of this effort.

II. DESCRIPTION OF COMMUNICATIONS STATION SAN FRANCISCO

The following description of operations at the communications station was based upon the United States Coast Guard Communications Station San Francisco Organization Manual. [3]

A. COMMUNICATIONS STATION OPERATIONS

1. Operational Mission

Communications Station (COMMSTA) San Francisco is under the operational control of the Commander, Pacific Area (COMPACAREA) and the Commander, 12th Coast Guard District (CCGDTWELVE). Operational support is routinely provided to the Commander, 11th Coast Guard District (CCGDELEVEN), the Commander, 13th Coast Guard District (CCGDTHIRTEEN), and other Coast Guard Commands. Specific operational functions are assigned as follows:

- a. Provide a rapid, reliable, and secure means to exercise command, control, and coordination of Coast Guard operations within the Pacific Maritime Area.
- b. Provide a rapid, reliable, and compatible means by which other forces, including international maritime and aeronautical commerce and the boating public, may intercommunicate with operational commanders whenever and wherever necessary.
- c. Guard specified international distress frequencies and respond to emergency signals on other frequencies.
- d. Disseminate weather and hydrographic information, storm warnings, and broadcast notice to mariners.

- e. Participate in the AMVER program.
- f. Receive weather observations from government and non-government ships at sea.
- g. Provide voice, radioteletype, and radiotelegraph modes between operational commanders ashore and mobile units.
- h. Provide communications support for National Marine Fisheries Service, National Oceanographics and Atmospheric Administration, COMSC, and other government maritime activities.
- i. Maintain proper operating practices and procedures and exercise discipline on all Coast Guard circuits.
- j. Insure a high standard of operational and military readiness to readily amalgamate with the Navy whenever directed by the President, and serve as an adjunct to the Naval Communication System in peacetime.
- k. Represent COMPACAREA as the System Control Station (SCS) for the Pacific Area Communications System (PACAREA COMMSYS). The specific duties of the SCS are:
 - 1) Expedite traffic within the system.
 - 2) Monitor traffic to determine and initiate corrective action on procedural discrepancies.
 - 3) Execute frequency shifts and guard shifts in a timely manner to maintain communications, particularly during changing atmospheric conditions or periods of disturbed propagation.
 - 4) Resolving disputes incident to traffic handling within the system.
 - 5) Keep all users informed of changes to the system operating procedures.
 - 6) Maintain traffic load balance within the system.
 - 7) In cases of reduced capability at any system station, the SCS will reallocate that station's affected operational tasks to other stations within the system.

- 8) When the SCS determines it is unable to meet its operational commitments, such as during communications failures, CASREPS, or heavy traffic periods, the SCS can delegate partial or total control to another COMMSTA in the system.
1. Serve as Technical Control Station for remote MF operations and as such assumes ultimate responsibility for insuring the proper operation of all remote MF equipment.

2. Personnel

- a. Concept Of Operations

In order to accomplish the mission as outlined in the previous subsection, a basic watch structure has been established within the command to provide a full time response capability. The communication station must remain in a fully functional status 24 hours per day, 365 days per year.

- b. Manning Criteria

The Commandant of the United States Coast Guard has authorized sufficient billets for the command to sustain a continuous eleven-position communications watch at the receiving site and a two-man technician watch at the transmitting site (see Appendix A). Electronics and teletype maintenance support is provided on a day work basis at the receiver site, with qualified personnel on call around the clock to meet emergency repair requirements. In addition, enough support billets have been provided to maintain a Junior Officer of the Day (JOOD), a Duty Engineer, and a Duty Seaman Watch at the Bachelor Enlisted Quarters (BEQ)/Housing

Area. The watchstanding allowance is based on the four-section concept of manning. Thirteen communication watchstanding positions have been designed into the system, but only those operationally required are manned. A supplementary watch system is utilized to assist in handling peak loading conditions. During a major search and rescue (SAR) case or a natural disaster, additional positions may require activation utilizing available resources as necessary.

c. Watch Structure

The watch structure as illustrated in Figure 2.1 shows the command chain of operational and administrative control. The Commanding Officer (CO) has the ultimate responsibility to ensure a proper watch is maintained. Under the CO, the Officer of the Day (OOD) exercises control over the transmitter and receiver site watches and the Master At Arms (MAA)/Junior Officer of the Day (JOOD). The MAA/JOOD then oversee the Duty Seaman and Duty Engineer. The Executive Officer (XO) has only administrative control between the CO, OOD, and the MAA/JOOD.

3. Configuration Of Facilities

The receiving site building contains approximately 8,700 square feet of space of which 3,100 square feet are devoted to actual receiving operations. The remainder of the building houses the command's administrative spaces, electronic repair facilities, mechanical spaces, and

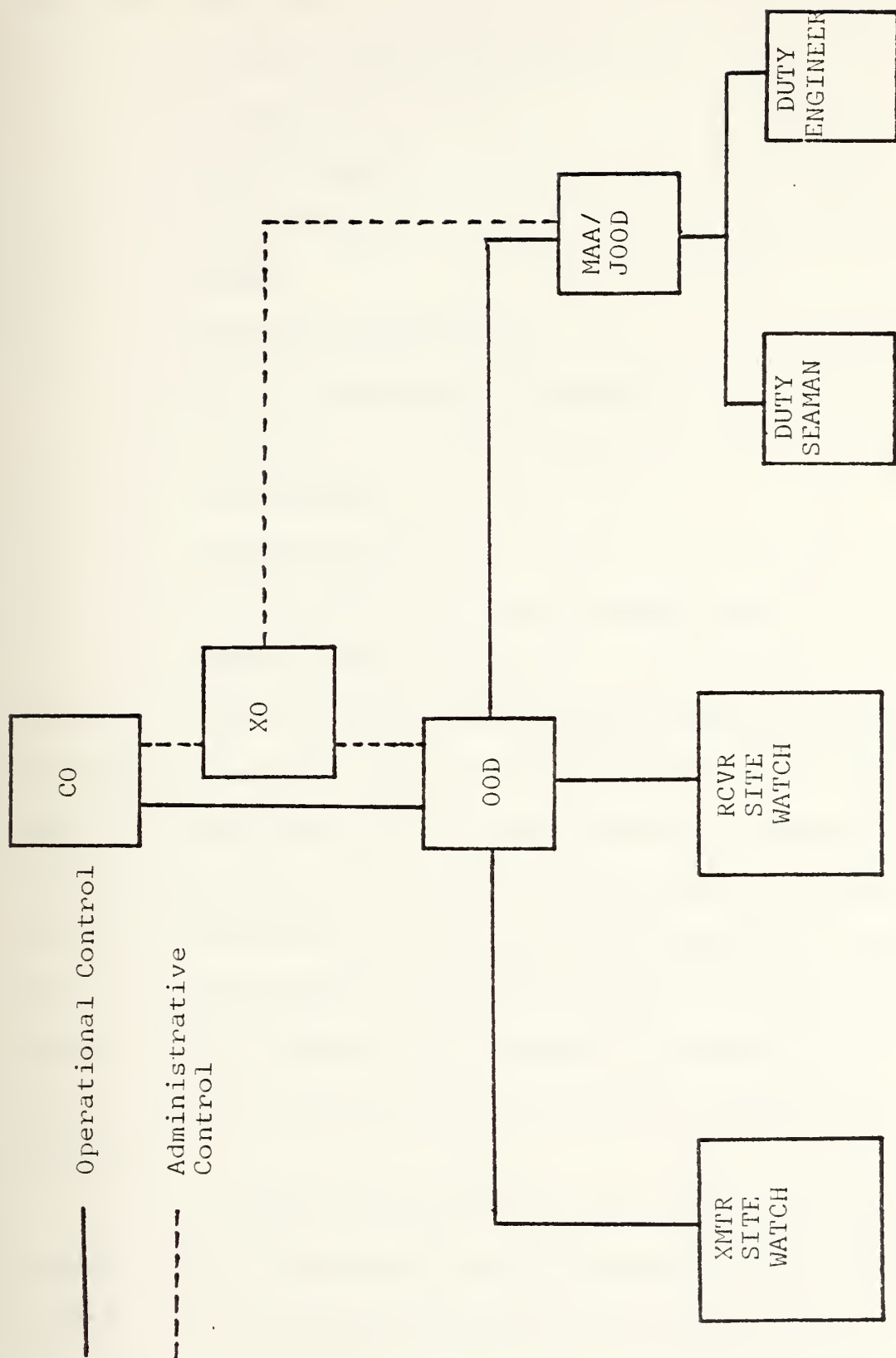


Figure 2.1 COMMSTA Watch Structure

storerooms. Within the operations area, thirteen positions have been configured as follows:

- a. Communications Watch Officer,
- b. Landlines,
- c. MF Distress,
- d. MF Working,
- e. AMVER,
- f. Ship/Shore RATT (2),
- g. Marine Information Broadcast,
- h. Voice,
- i. Air/Ground,
- j. Technical Control,
- k. Direct Printing Radio Teletype, and
- l. General Purpose Space.

Nine of these positions are manned full time with the others on a part time or "as required" basis. Each position, except Landline, centers around an operator's console which has been designed specifically by Collins Radio for the function of the particular position. Each console has the capability of addressing a special purpose computer which controls the transmitters located at the transmitting site building and associated transmitting antennas.

A total of fifty-three receivers (42 tunable Collins 651S-1A and eleven fixed frequency R-1735/URR) are located in the operations area and are manually controlled

by the operators. Up to four receivers may be physically located within each console. Through console controls, receivers are automatically patched by the operator to any desired receiving antenna. Model 37 and Model 40 teletypewriters are utilized throughout the station. The receiving antenna system consists of nine antennas as follows:

- a. Vertical log periodic (3),
- b. Horizontal log period (3),
- c. Rotatable horizontal log periodic (1), and
- d. Omni-directional (2).

A 5,700 square foot building is located at the transmitting site containing a transmitter control room, transmitter room, and various mechanical, repair, and storerooms. The transmitter room is sized to accommodate 24 transmitters. Seventeen 10 KW HF Collins transmitters (URG-II system) and three 2 KW MF AN/FRT-89 transmitters are presently installed. All transmitters are automatically tuned, controlled, and patched to the desired antenna by the various operators at the receiving site by means of a special purpose computer and a high-level RF antenna matrix physically located in the transmitter control room. Audio and control functions between the receiver and transmitter site are accomplished via commercially leased landlines over two independent diverse paths. Fifteen antennas are available for transmitting:

- a. Vertical log periodic (3),
- b. Horizontal log periodic (3),
- c. Rotatable log periodic (1), and
- d. Omni-directional (8).

Medium frequency transmitters and receivers remotely controlled by COMMSTA San Francisco are installed at Astoria, Oregon, and Long Beach, California.

4. COMMSTA Traffic Flow

The actual flow of traffic within the communications station is diagrammed in Appendix B. These figures describe the possible destination of messages entering any one of the thirteen circuits just discussed. Appendix B was the basis for designing the actual model used in simulating the traffic flow at the station. The details of this design will be presented in Chapter IV.

III. MESSAGE SWITCHING SYSTEM OPERATIONAL REQUIREMENTS

The 12th Coast Guard District has proposed a Message Switching System (MSS) for COMMSTA San Francisco and operational requirements for the system have been developed as outlined in this chapter. [4]

A. GENERAL DESCRIPTION

The Message Switching System (MSS) is conceived to be a semi-automatic electronic message transfer system whose primary purpose is to provide for the receipt, temporary storage, and subsequent transmission of messages. A message is defined as a sequence of alphanumeric characters and specific control function characters that convey both information and controls which provide for the proper operation of shipboard and land station teletype terminals.

The following positions will be connected to the MSS:

1. Position 1 MF CW
2. Position 2 MF CW
3. Position 3 HF CW
4. Position 4 Unclassified Ship/Shore RATT
5. Position 5 Classified Ship/Shore RATT
6. Position 6 Broadcast
7. Position 7 Technical Control
8. Position 8 SITOR (2 machines)

- 9. Position 9 Spare Booth
- 10. Position 10 Air/Ground
- 11. Position 11 Spare
- 12. Landline Command and Control - Classified Position
- 13. Landline NAVCOMPARS - Classified Position
- 14. Landline SARPAC
- 15. Spare
- 16. Landline WEATHER (Leased machine)
- 17. Landline District Loop

Classified and unclassified traffic will be handled by the Communication Center. A provision to recognize classified headings and the ZNY signal is required to prevent classified traffic from being sent by the MSS to an unclassified only port. Classified traffic may only be sent to the Command and Control and the NAVCOMPARS positions.

B. MESSAGE HANDLING CAPABILITIES

The MSS control station will control and monitor all the above circuits carrying inbound or outbound traffic to and from the station. Initially it must be a manned position that views all messages transmitted or received by all positions. However, an operator control introduced by the operator at any position is required to eliminate a message from routinely being screened by the MSS control station. An override of this control is also required should the MSS operator wish to monitor all messages from any selected station.

Two MSS control stations are required. One station is the primary, the other the secondary. During busy periods, the MSS should automatically queue messages for screening by either control station operator.

Messages must be queued for screening by precedence. In the date-time-group (DTG) of a message, the precedence is indicated as Flash (F), Operational Immediate (O), Priority (P), or Routine (R). The date and time should be used to feed the highest priority and earliest DTG to the MSS operator first.

All Flash messages will be processed first, by DTG. All Immediate traffic will be handled after Flash traffic by DTG. All Priority messages will be handled according to the time of receipt (TOR), first-in, first-out, after Flash and Immediate. It is a goal for all messages to be delivered within the following criteria:

1. Flash within 10 minutes,
2. Immediate within 30 minutes,
3. Priority within 2 hours, and
4. Routine within 6 hours.

A Routine message held by the station for over 5 hours is to be queued ahead of a Priority message that has a TOR of less than 2 hours. Once an attempted delivery has been made on an external circuit, it should be held in file for 10 minutes before the next attempt at delivery. Lower priority messages should be screened by the monitor or

delivered during the 10 minute hold period. Delivery attempts will be made every 10 minutes until accomplished.

All incoming traffic on NAVCOMPARS, Command and Control, District Loop, Weather, and SARPAC will automatically be directed to the primary control station monitor screen. The monitor operator will then determine the delivery of the message and whether a change in message heading or format is required. By selecting appropriate keyboard functions, the message will be sent to a holding buffer pending action by one of the positions. Messages received from one of the landline positions may be retransmitted on the same or another landline by direction of the MSS control station.

Messages received by RATT (Radioteletype) from a line associated with positions 4, 5, 7, 8, 9, 10, or 11 should be routed by the MSS directly to the terminal at those positions without automatic intervention or screening by the MSS controller. Traffic received by one of the above terminals must then be edited using appropriate word processing techniques and sent to the MSS for subsequent transmission on the line designated by the respective routing, without being automatically received by the MSS control station.

C. MSS OPERATION

The MSS must have sufficient input and output buffers to translate or shift baud rates from the central processing unit (CPU) speed to on-line speed for the various circuits.

1. MSS External Circuits

The following external circuits are to be connected to the proposed system:

- a. NAVCOMPARS, SARPAC, Weather, District Loop (TWPL), and Command and Control: 1200 baud, 8 level Baudot circuits.
- b. RATT positions 4 and 5: 75 baud (100 WPM), 8 level Baudot circuits.
- c. Position 6: 33 baud (40 WPM), 8 level Baudot circuit.
- d. Position 10: 33 baud (40 WPM), ASCII with MILSTD 188C interface Model 40 Teletype.
- e. Positions 1, 2, and 3: 10 baud (12 WPM), ASCII with MILSTD 188C interface Model 40 Teletype.
- f. Broadcast position in conjunction with the Fredericks keyers for output only: 15 WPM, 5 level Baudot.
- g. The SITOR position uses two machines, only one of which is on line at a time. In the ARQ mode, the output of the terminal may vary from zero to 60 WPM and be inconsistent from character to character. The ARQ mode uses a built-in computer for error detection and corrections so that only correct characters are outputted. This position otherwise operates like a Position 4 RATT terminal and also requires a keyboard-to-keyboard conversational mode. An optimal rate of 17 baud has been experienced for SITOR.

2. CPU Speed

The CPU in the MSS must operate at sufficient speed to appear transparent to the operator; that is, the delay time due to message handling by the MSS must be less than 2 seconds when fully loaded. It must be capable of handling all positions and the input/output functions concurrently.

The CPU shall be considered to be fully loaded when three of the circuits in C.1 are in continuous operation and the remaining circuits are all on the line operating at 80 percent duty cycle.

At least two station-log memory units are required. One will be on-line at all times with the second one always ready to process traffic should the primary unit malfunction. The MSS shall be able to recall from either log unit to ensure continuity of operations in the event of a failure in either unit. Failure of either on-line unit shall immediately be indicated at both MSS control stations.

3. CPU Operations

The CPU may operate in conjunction with input/output buffer, polling, random access, or any other technique that provides the necessary message receipt, sorting, filing, recording, forwarding to appropriate stations, editing, and retransmitting as directed by a position or the MSS control station with a handling delay of less than 2 seconds between operator command and attendant message delivery.

a. CPU Functions

Sufficient storage in the form of input/output buffers and on-line random access memory must be available to hold the messages being received and pending delivery. More storage must be available to record all transactions on a daily basis. This may be accomplished by magnetic tape or hard disk that records a copy of all incoming traffic from

all circuits and all outgoing traffic on all circuits. This will become the radio log which is retained for 30 days. The storage medium must be eraseable locally and reuseable for at least 5 years.

The MSS shall automatically append the following on all messages received on incoming circuits:

1. Time of receipt (TOR),
2. Date and time using 24 hour ZULU time clock,
3. Incoming circuit designation in code, and
4. Consecutive station number for messages on that circuit.

These message statistics shall be made available to the various position terminals, but shall not be retransmitted on outgoing lines.

The MSS shall automatically append the following on all messages being transmitted:

1. Time of delivery (TOD) and .
2. Date and time message completed transmission on an outgoing circuit.

The TOD shall be appended to the copy of the message stored in the station log. It must not be transmitted on the outgoing line.

Each time the MSS attempts to deliver a message either to an interior position or to an outgoing line and is unable to complete delivery, it shall append an Attempted Delivery Time (ADT) to the message in file. This data should be a part of the message permanently on file with the station log.

All messages designated for transmission on NAVCOMPARS shall undergo a format check by the MSS prior to transmission. The format check shall be for conformance with the requirements of JANAP 128(H) for Heading, End of Message, and End of Text format lines. Variable data will be inserted by the position monitor, but the MSS shall check characters, spaces, functions for consistency, and any special requirements.

The MSS shall have a means of knowing the date, Julian date, and the time expressed in Greenwich Mean Time (ZULU). This date and time will be used for TOR, TOD, and date for heading generating for consistency checks above.

The MSS shall keep track of the number of messages residing in an input/output buffer awaiting action by the operator at any position. This data should be displayed on the position screen on command. The data should include the number of Flash, Immediate, Priority, and Routine messages pending, and the number of outgoing messages from the station that still are pending delivery. Through an appropriate operator generated keyboard control, the operator shall be able to retrieve an undelivered message, cancel the delivery order, and order a different method of delivery.

A conversational mode is required whereby the CPU connects certain incoming messages directly to the RATT position and the RATT position directly to its transmitter for keyboard-to-keyboard conversation. No automatic function

will be appended during keyboard-to-keyboard mode; however, all characters sent and received shall be stored in the station log. This mode is to be a special operator called-up function that essentially bypasses the CPU monitor.

D. CPU REDUNDANCY

Sufficient spare boards or a spare CPU must be provided so that in the event of failure and with the aid of software diagnostics, the CPU failure can be repaired in less than 10 minutes by the radioman on watch.

E. SUPPORT SOFTWARE

1. Recovery/Restart

Appropriate routines must be available so that in the event of a failure in the MSS, restart would be executed without the loss of any messages in the MSS. The restart program must restart all sequence counters, i.e., station number, at the same place where the failure occurred.

2. Radio Day Change

At midnight the following statistics shall be filed in memory on the station log:

- a. Total message input to each position,
- b. Total message output from each position,
- c. Total message received on external circuits,
- d. Total messages sent on external circuits, and
- e. Total number of messages pending delivery.

Once this data is stored, all sequence numbers are zeroed. These statistics shall also be addressable by the MSS control stations.

The MSS requirements presented in this chapter were used in designing the parameters that were used in the simulation model described in detail in Chapter V.

IV. COMMSTA BASELINE STATISTICS

A. PURPOSE

The gathering of relevant statistics is very important in modeling a system of any type using a special-purpose language such as GPSS V (General Purpose Simulation System, Version V). GPSS V was chosen as the programming language for the traffic flow model because of its ability to sample from any given distribution function when generating input transactions, such as messages. It is a very compact language and uses relatively few statements, which makes it an easy language to learn and apply.

COMMSTA San Francisco is basically a "torn tape" message relay station; that is, messages are received via teletype or carrier wave (CW) transmission, a tape is cut and put on the teletype of the outgoing circuit, and the message is sent out. The only message statistics presently gathered are landline traffic totals sent and received on a monthly basis. Also, most messages are retained for only 30 days before they are destroyed.

B. METHOD OF DATA CAPTURE

The task of capturing the needed data for the proposed traffic flow model was a formidable one. Four pieces of information were needed concerning each message transaction

for each incoming circuit for entry into the model:

1. Message interarrival rate,
2. Message precedence,
3. Message length, and
4. Message destination.

The gathering of this information entailed looking at every message that came in or came out of the COMMSTA on a given day. Through the help of watchstanders, this data was collected for the period 1-7 July 1982 using the form shown in Appendix C. These data were then analyzed and used as the message statistics for a "typical" week.

C. RESULTS OF STATISTICAL ANALYSIS

The baseline statistics were analyzed and put into a form that would be useable in the simulation program. Instead of taking an overall seven day average of message interarrival rates and message lengths, only data for the day that contained the most messages for any particular circuit was used. This was done to be "conservative" in estimating message input statistics for the model. All data for message priority and destination over the seven day period were utilized for analysis.

Table I summarizes the results of the baseline statistical analysis for the NAVCOMPARS circuit. Appendix D contains the statistical summaries of all other COMMSTA circuits used in the simulation model. Each summary is divided into four

TABLE I

NAVCOMPARS Statistics

<u>Arrival Interval</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
0 - 9	22	.32	.32
10 - 19	26	.38	.70
20 - 29	11	.16	.86
30 - 39	5	.07	.93
40 - 49	1	.01	.95
50 - 59	3	.04	1.00

<u>Message Length</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
0 - 10	35	.45	.45
20 - 39	27	.35	.80
40 - 59	4	.05	.85
60 - 79	3	.04	.89
80 - 99	0	.00	.89
100 - 119	0	.00	.89
120 - 139	0	.00	.89
140 - 159	8	.10	1.00

<u>Message Precedence</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
Z	1	.02	.02
O	7	.12	.14
P	28	.48	.62
R	22	.38	1.00

<u>Message Destination</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
MF/CW	2	.03	.03
HF/CW	2	.03	.06
CLAS S/S	16	.24	.30
UNCLAS S/S	24	.35	.65
AIR/GROUND	1	.01	.66
SITOR	2	.03	.69
INHOUSE	17	.25	.94
HF BCST	2	.03	.97
500 KHz	2	.03	1.00

categories: (1) Arrival Interval, (2) Message Length, (3) Message Precedence, and (4) Message Destination. The arrival interval was measured in minutes throughout the model. The unit of message length used for measurement was a line of text.

The meaning of the data in Table I will now be explained. Under the column labeled Arrival Interval, the first line entry indicates that 22 NAVCOMPARS messages arrived in the system within 0 to 9 minutes of the previous message received. The relative frequency of messages that occurred in this interval was 0.32. The cumulative frequency, which is vitally important to the simulation model, is simply a cumulative total of the relative frequencies. This information is used to form the probability distribution of message arrivals and is used by GPSS in generating the message inputs for the model. Similar probability distributions are formed for the length, in lines of text, of the arriving messages, their precedence, and their destination within the system. The next chapter discusses in more detail how these statistics are incorporated into the design of the simulation program.

V. GPSS V MODEL OF THE MSS

A. MODEL DESCRIPTION

1. General Purpose System Simulator

Like any model, the one presented in this chapter is not perfect, but every effort was made to design it as closely to the proposed MSS as possible. Due to the constraint of time and the limited programming skills of the author, several simplifying assumptions were made in the model design. The input and output queues connected to the CPU queue were separate entities in the model. In reality, each queue connected to the CPU will function as both an input and output queue. The contents of each output queue and the CPU are ordered by precedence and are transmitted using the First-In, First-Out (FIFO) methodology. There is no provision for the model to drop everything whenever a Flash or special precedence message arrives and to process it immediately, interrupting any message that is being transmitted at the time.

The MSS is to have both a primary and a secondary CPU. This model is designed only for primary CPU operation to find out what kind of traffic load it can handle alone. The model is designed for operating under the assumption that the CPU operator must view each incoming and outgoing message in the system.

The General Purpose System Simulator (GPSS) was chosen to approximate the envisioned characteristics of the proposed Message Switching System (MSS). The ease and flexibility of GPSS lends itself quite nicely to modeling the MSS as closely as possible. However, many assumptions were needed for simplification of some system characteristics, as will be explained in this chapter.

GPSS is a simulation programming language used to build computer models for discrete-event simulations. It offers programming convenience because the GPSS simulator itself accomplishes many tasks automatically which would otherwise be left to the model builder. This language implicitly and unobtrusively collects data describing a model's simulated behavior, then automatically prints out summaries of this data at the end of a simulation in an easy-to-read format. It also maintains a simulated clock, schedules events to occur in future simulated time, causes these events to occur in the proper, time-ordered sequence, and provides a means of assigning relative priorities to be used in resolving time ties. [5]

GPSS is structured as a block-oriented language since the use of flow charts to describe a system is well known and accepted. These blocks are defined to model the dynamic components of a system. Units of traffic in the model are called transactions. Thus, the transactions move

through the model under control of the blocks and are created and destroyed as required. [6]

2. General Concept

Essentially, many characteristics of the envisioned MSS allow for the system to be modeled as a message switch with a store-and-forward capability in that the entire message is transmitted to a centrally located node or CPU, where it is stored as long as necessary, until an appropriate connection can be made with its destination. Such a message switch has the responsibility to provide rapid, reliable, and secure means to deliver messages. This was the concept used in the basic model design as illustrated in Figure 5.1

3. Specific Model Attributes

The basic model design has just been presented and will now be further broken down into its more specific attributes. (Refer to the program listing in Appendix E).

a. Message Generation

All transactions enter the model by means of the GENERATE statement. As a transaction enters the model, the processor schedules the arrival of the next transaction by randomly sampling from the interarrival-time distribution, and adding this sampled value to the simulation clock's current value. When this future time is reached, another transaction enters into the model through the GENERATE statement, and so on. [5] The interarrival rate for each

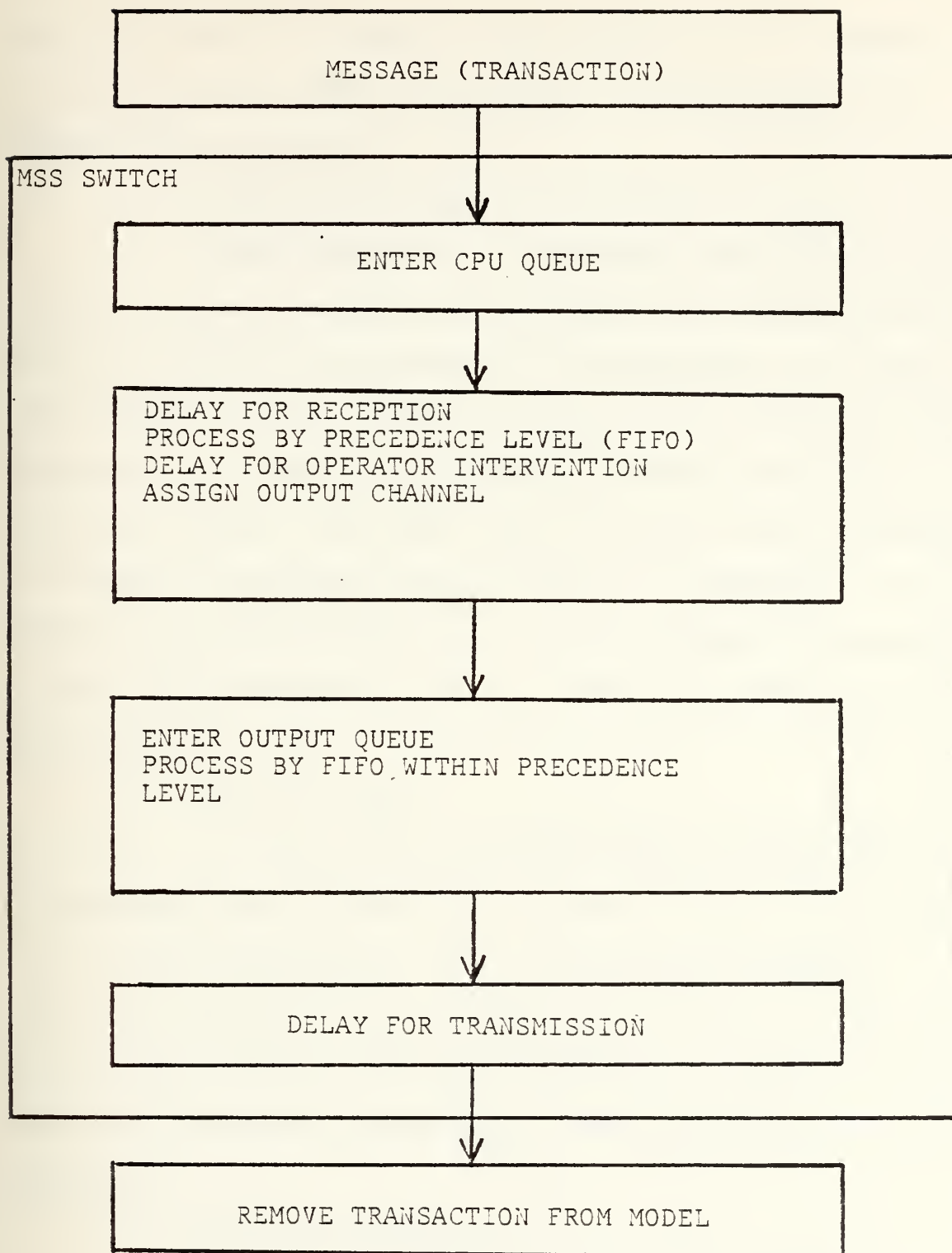


Figure 5.1 Basic Model Flow Path

type of message is listed at the beginning of the program listing using the FUNCTION statement. These values were obtained from Appendix D.

b. Message Priority (or Precedence)

A new transaction is assigned a priority level through a random sampling of a priority level distribution using the FUNCTION statement. This information is listed at the beginning of the program listing and was obtained from Appendix D. In GPSS, 128 different priority levels are possible; however, this model uses only four, each of which is assigned a numerical value: Flash = 4, Immediate = 3, Priority = 2, and Routine = 1. As each transaction enters a queue, it is serviced first-in, first-out (FIFO) by its priority level. [5]

c. Message Length

A random sampling of the probability distribution for message length is made and assigned to each transaction as it enters the system by use of the ASSIGN statement. The value obtained is the probabilistic number of lines of text of the message. FUNCTION statements are used to list the distributions in the program. These statistics came from Appendix D.

d. Message Destination

Each transaction is assigned a numerical value that indicates its destination according to Table II. The ASSIGN statement generates this value through random

sampling of a given probability distribution in the FUNCTION statement. Appendix D contains these distribution statistics.

e. Circuit Speed

Each circuit has a given baud rate that is needed when calculating the delays for reception and transmission. Table III lists each circuit and its baud rate. In the VARIABLE statements, the variable P2 is the message length and is divided by the line/minute rate of the particular circuit. This calculation yields a value in minutes which is then used for the message delay time. For example, a circuit with a baud rate of 75 and a message length of 25 lines would be computed as follows: (Assume 34 characters/line and 10 bits/character)

$$\begin{aligned}\text{Delay Time} &= 25 \text{ lines} * \frac{34 \text{ char/line} * 10 \text{ bits/char}}{75 \text{ bits/sec} * 60 \text{ sec/min}} \\ &= 1.9 \text{ minutes}\end{aligned}$$

The ASSIGN statement is again used to assign this value to each message transaction. Because the smallest incremental unit of the model is an integer minute, the above computed delay would become 2 minutes for the simulation process.

f. Additional Considerations

Each generated transaction is sent to the CPU queue (QCPU) via a TRANSFER statement. The QUEUE, SEIZE,

TABLE II
Numerical Message Destination Assignments

<u>Numerical Assignments</u>	<u>Circuit</u>
1	NAVCOMPARS
2	SARPAC
3	MF/CW
4	HF/CW
5	CLASS S/S RATT
6	UNCLASS S/S RATT
7	WEATHER
8	AIR/GROUND
9	SITOR
10	TWPL (DISTRICT LOOP)
11	INHOUSE
12	HF BROADCAST
13	COMMAND & CONTROL

TABLE III
Circuit Baud Rates

<u>Circuit</u>	<u>Baud Rate</u>
NAVCOMPARS	1200
SARPAC	1200
MF/CW	10
HF/CW	10
CLASS S/S RATT	75
UNCLASS S/S RATT	75
WEATHER	1200
AIR/GROUND	33
SITOR	17
TWPL	1200
INHOUSE	1200
HF BROADCAST	33
COMMAND & CONTROL	1200

and DEPART statements allow for only one transaction to be processed at a time while other transactions wait in a queue for processing. Also, useful statistics are gathered at this point to be printed after simulation is complete.

The TABULATE statement allows for the gathering of additional statistics that the model builder deems useful to his analysis. The ADVANCE statement is used to incorporate the delays due to reception (discussed in paragraph A.3.e) and operator intervention. Assuming a "manual" mode of operation where the operator must see every message received by the CPU and perform some processing on it, a delay of one minute was used.

Next the transaction is processed and exits the CPU queue by use of the RELEASE statement and must be sent to its destination, or output queue. The TEST statement compares the value of P1 (the message destination) with a given value, and if the two values are equal it transfers that transaction to the appropriate output queue.

Each output queue processes a transaction in the same way just described for the CPU queue, except that the message is terminated by the model after it leaves the output queue since its final destination is not relevant to the simulation.

B. MODEL OUTPUT

GPSS provides built-in statistics gathering capabilities in an easy-to-read format. The output of GPSS simulation includes statistics on the utilization of facilities, storages, and queues. [5]

Additional information pertaining to the following categories was desired:

1. The origin of messages into the CPU queue.
2. The origin of messages into each output queue.
3. The queue contents of the CPU.
4. The transit time of messages in the model.

The above statistics were gathered by the use of the TABLE and TABULATE statements. This information was found to be useful in judging the validity of the model by observing the distribution of messages that enter the CPU and how these messages are distributed to the various output queues. Of great importance is knowledge concerning how many messages are waiting in the CPU queue for processing. This model uses only a single CPU, whereas the proposed MSS is to have a primary and secondary CPU. Information on the time a transaction takes to move through the model from the time of reception to the time of transmission (called the transit time) was desired to compare message delays in the model.

In addition to tabular output, it was thought useful to augment this information with graphical representations of the statistics to facilitate comparison of the data.

C. ANALYSIS OF BASELINE MODEL RESULTS

The traffic flow simulated within the model for the baseline case of statistics, as presented in Chapter IV, will be referred to as Throughput State I. This simulation was run over a simulated 7 day period. The output collected information concerning the origin of messages into the CPU queue (Figure 5.2), the number of message entries into each output queue (Figure 5.3), the queue contents of the CPU queue (Figure 5.4), and the transit time of messages in the system (Figure 5.5).

Figure 5.2 graphically displays that most of the generated messages received by the CPU queue originated from the HF/CW circuit. From Figure 5.3 it can be observed that the NAVCOMPARS and WEATHER output queues received the most messages transmitted from the CPU queue. From Figure 5.4 it can be seen that the CPU queue had a maximum of one message transaction in its contents 99.10 percent of the time during the one day period. Figure 5.5 reveals that the average transit time for all messages was 2.674 minutes and that the maximum transit time needed by any message was 53 minutes.

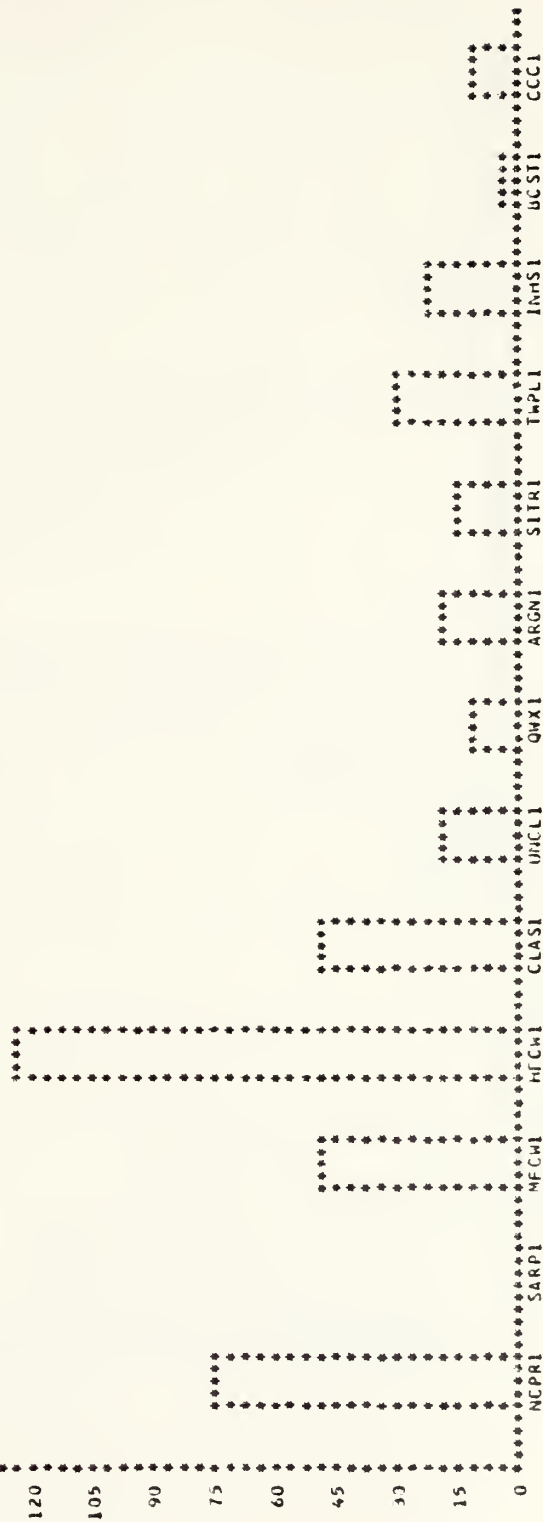
The output statistics over the entire 7 day period were graphed for the maximum CPU contents (Figure 5.6), the

ORIGIN OF MESSAGES INTO CPU QUEUE

TABLE ENTRIES IN TABLE	UPPER LIMIT	OBSERVED FREQUENCY	PER CENT OF TOTAL	MEAN ARGUMENT	STANDARD DEVIATION	SUM OF ARGUMENTS	MIN-WEIGHTED
448	1	77	17.18	5.171	3.277	2317.000	DEVIATION FROM MEAN
	2	50	11.16				-1.272
	3	124	27.67				-0.67
	4	151	31.38				-0.62
	5	20	4.46				-0.37
	6	14	3.12				-0.52
	7	20	4.46				-0.57
	8	20	4.46				-0.57
	9	15	3.34				-0.62
	10	32	7.14				1.158
	11	26	5.80				1.478
	12	12	2.67				2.083
	13	12	2.67				2.388

REMAINING FREQUENCIES ARE ALL ZERO

THROUGHPUT STATE 1



X AXIS: NAME OF QUEUE

Y AXIS: NUMBER OF MESSAGES ENTERING CPU QUEUE

Figure 5.2 Origin Of Messages Into The CPU Queue

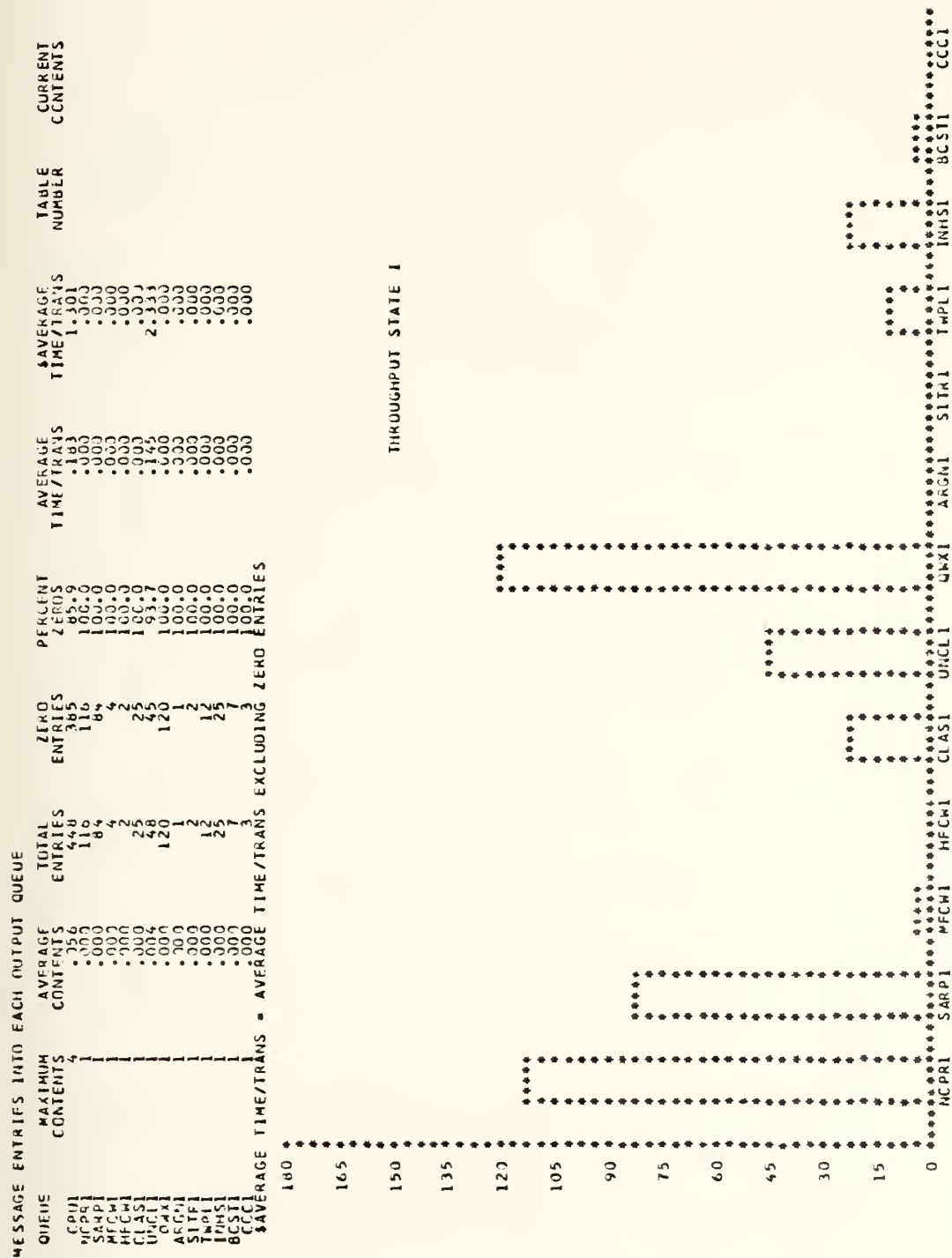


Figure 5.3. Number Of Message Entries Into Each Output Queue

QUEUE CONTENTS OF CPU AS PERCENTAGE OF TOTAL

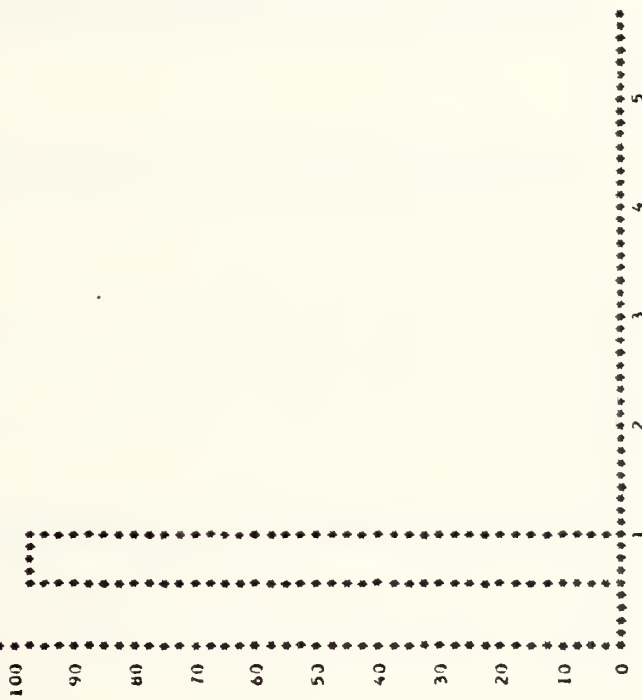
TABLE 1
ENTRIES IN TABLE 449

UPPER LIMIT	OBSERVED FREQUENCY	MEAN ARGUMENT	PER CENT OF TOTAL
1	44	.064	99.1
2	2		.44
3			.44

REMAINING FREQUENCIES ARE ALL ZERO

STANDARD DEVIATION	SUM OF ARGUMENTS	MULTIPLE OF MEAN	DEVIATION FROM MEAN
.310	29.000	15.448	3.011
		30.896	6.231
		46.344	9.451

THROUGHPUT STATE 1



X AXIS: QUEUE CONTENTS
Y AXIS: PERCENTAGE OF TOTAL

Figure 5.4 Queue Contents Of The CPU Queue

MSG TRANSIT TIME FOR THROUGHPUT STATE 1									
TABLE 1		MEAN ARGUMENT		STANDARD DEVIATION		SUM OF ARGUMENTS		NON-WEIGHTED	
UPPER	LOWER	PER	OF	CUMULATIVE	CUMULATIVE	MULTIPLE	DEVIATION	FROM	FROM
1	2	3	4	5	6	7	8	9	10
1	1	37.63	169	37.6	92.3	1.747	1.747	1.747	1.747
2	2	38.53	173	76.1	23.5	1.495	1.495	1.495	1.495
3	3	13.24	26	92.2	17.7	1.409	1.409	1.409	1.409
4	4	5.79	27	93.7	6.2	2.243	2.243	2.243	2.243
5	5	1.55	4	94.6	5.3	2.610	2.610	2.610	2.610
6	6	.89	1	94.8	5.1	2.990	2.990	2.990	2.990
7	7	.00	0	95.1	4.8	3.378	3.378	3.378	3.378
8	8	.44	1	95.5	4.4	4.112	4.112	4.112	4.112
9	9	.22	1	95.7	3.3	4.866	4.866	4.866	4.866
10	10	.00	0	96.6	2.2	5.233	5.233	5.233	5.233
11	11	1.89	1	97.7	2.0	5.601	5.601	5.601	5.601
12	12	.00	0	97.7	1.1	6.229	6.229	6.229	6.229
13	13	.22	2	98.6	1.1	7.172	7.172	7.172	7.172
14	14	.44	1	99.1	.8	7.859	7.859	7.859	7.859
15	15	.22	1	99.3	.6	8.224	8.224	8.224	8.224
16	16	.00	0	99.5	.4	8.593	8.593	8.593	8.593
17	17	.00	0	99.5	.4	9.272	9.272	9.272	9.272
18	18	.00	0	99.5	.4	9.340	9.340	9.340	9.340
19	19	.00	0	99.5	.4	10.067	10.067	10.067	10.067
20	20	.00	0	99.7	.2	10.871	10.871	10.871	10.871
21	21	.00	0	99.7	.2	11.115	11.115	11.115	11.115
22	22	.00	0	99.7	.2	11.297	11.297	11.297	11.297
23	23	.00	0	99.7	.3	12.377	12.377	12.377	12.377
24	24	.00	0	99.7	.3	13.111	13.111	13.111	13.111
25	25	.00	0	99.7	.3	13.593	13.593	13.593	13.593
26	26	.00	0	99.7	.2	14.066	14.066	14.066	14.066
27	27	.00	0	99.7	.2	14.599	14.599	14.599	14.599
28	28	.00	0	99.7	.2	14.599	14.599	14.599	14.599
29	29	.00	0	99.7	.2	15.128	15.128	15.128	15.128
30	30	.00	0	99.7	.2	15.701	15.701	15.701	15.701
31	31	.00	0	99.7	.2	16.275	16.275	16.275	16.275
32	32	.00	0	99.7	.2	16.499	16.499	16.499	16.499
33	33	.00	0	99.7	.2	17.197	17.197	17.197	17.197
34	34	.00	0	99.7	.2	17.571	17.571	17.571	17.571
35	35	.00	0	99.7	.2	17.545	17.545	17.545	17.545
36	36	.00	0	99.7	.2	18.215	18.215	18.215	18.215
37	37	.00	0	99.7	.2	18.092	18.092	18.092	18.092
38	38	.00	0	99.7	.2	19.366	19.366	19.366	19.366
39	39	.00	0	99.7	.2	19.340	19.340	19.340	19.340
40	40	.00	0	100.0	.0	19.814	19.814	19.814	19.814
41	41	.00	0						
42	42	.00	0						
43	43	.00	0						
44	44	.00	0						
45	45	.00	0						
46	46	.00	0						
47	47	.00	0						
48	48	.00	0						
49	49	.00	0						
50	50	.00	0						
51	51	.00	0						
52	52	.00	0						
53	53	.22	1						

REMAINING FREQUENCIES ARE ALL ZERO

Figure 5.5 Transit Time Of Messages In The System

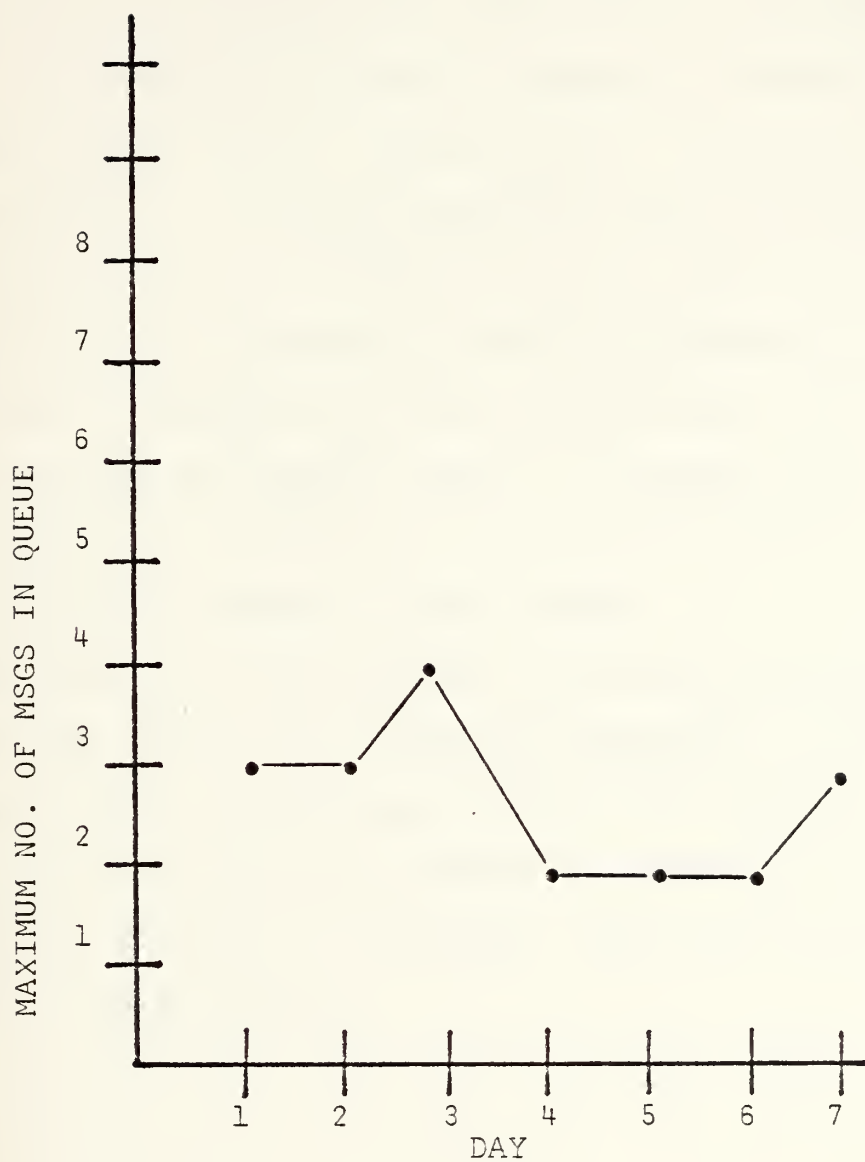


Figure 5.6 Maximum CPU Queue Contents For Throughput State

average message transit time in the system (Figure 5.7), and the maximum message transit time in the system (Figure 5.8).

It can be observed from Figure 5.6 that the maximum CPU queue contents over the 7 day period were 4 messages, and that occurred only on one day. Figure 5.7 showed that the average message transit time was under 3 minutes for the entire period. The maximum message transit time over the 7 day period is shown in Figure 5.8 to be less than 80 minutes.

Additionally, Appendix F contains information regarding the origin of messages into each output queue for the day that generated the maximum number of messages over the period of simulation. In Appendix G is found the transit times for each type of message in the system.

The results of the graphical analysis seem reasonable and are well within the operating parameters of the MSS. Knowing that the traffic load could easily double or triple under certain circumstances makes it necessary to perform a sensitivity analysis on the model. This will be the subject of the following chapter.

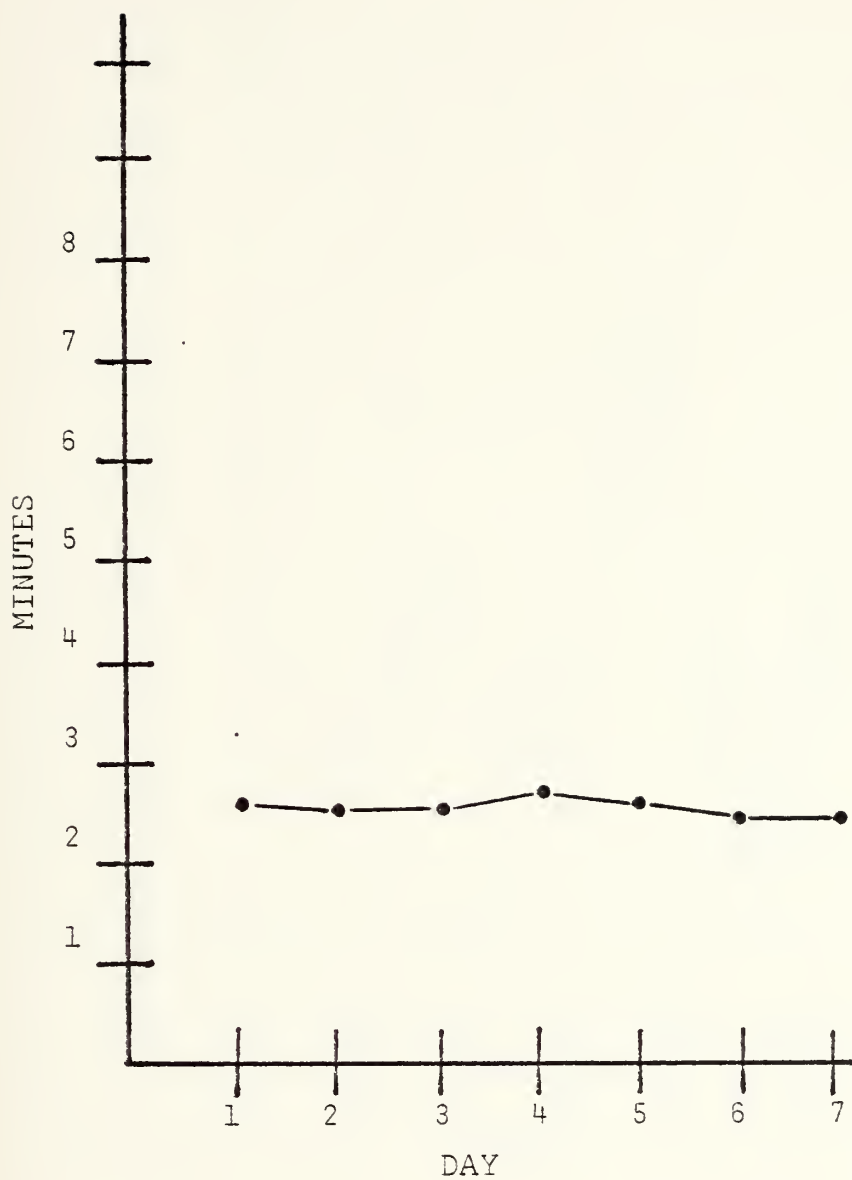


Figure 5.7 Average Message Transit Time For Throughput State I

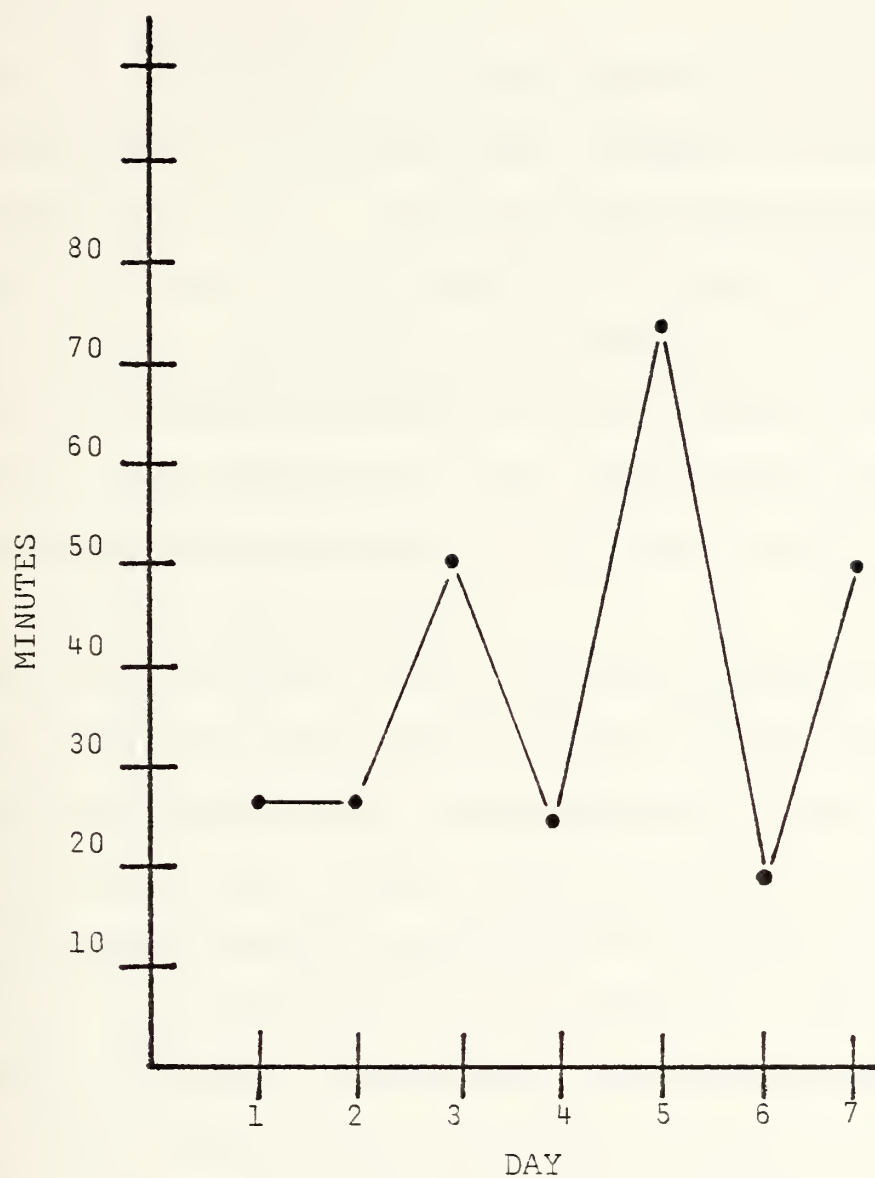


Figure 5.8 Maximum Message Transit Time For Throughput State I

VI. SENSITIVITY ANALYSIS OF MODEL

A. PURPOSE

Sensitivity analysis is a very important part of any simulation model to determine how a change in the inputs will affect the output. For the system presented here, particularly since it is a traffic flow model, the communicator is always interested in how a change in the message workload will affect the ability of the system to process and deliver the information. This chapter will describe how an analysis was performed on the model and what the results of that analysis were.

Sensitivity analysis was performed on message inter-arrival rates and message destinations. No sensitivity analysis was performed for the precedence or length parameters of the model. Because the model does not collect data concerning message precedence as an output statistic, analysis of this parameter is not available. Casual observation suggests that message length has not changed over the past several years and, additionally, is not expected to change significantly in the future under MSS. Consequently, message length was not selected as a parameter for sensitivity analysis.

B. MESSAGE INTERARRIVAL RATES

The methodology utilized to simulate an increase in the message load was to decrease the length of the time for each interval of the probability distribution in the interarrival input statistic. For example, if 10 messages were received in a 10 minute interval, decreasing that interval by one minute (or 10 percent) to 9 minutes would simulate 10 messages received in 9 minutes. This computes to an increase of 11 percent in the traffic load. Each time interval in the probability distribution was recomputed in the same way.

Simulation runs were performed for traffic load increases of 11 percent, 25 percent, 43 percent, and 67 percent with results that were not significantly different from the baseline case, or Throughput State I. The details of these results will not be presented in this paper, as they were inconclusive. However, it was discovered that traffic load increases of 100 percent, 150 percent, and 233 percent did significantly change the output results of the model. The increases will be referred to as Throughput State II, Throughput State III, and Throughput State IV, respectively. Appendices H, I, and J contain the respective input statistics for each of these states.

The results of the simulation runs for Throughput States II through IV are summarized graphically in Figures 6.1 through 6.9. For each state, graphs are presented to show

the maximum CPU queue contents, the average message transit time, and the maximum message transit time.

Figure 6.1 shows that the maximum CPU queue contents for each day in State II was 4 messages. The observed average message transit time for this state in Figure 6.2 can be seen to be between 3 and 4 minutes. From Figure 6.3 the maximum message transit time for State II is 80 minutes. In Figure 6.4 it is observed that the maximum CPU queue contents are 8 messages over the 7 day period for State III. The average message transit time is still between 3 and 4 minutes as seen in Figure 6.5. Figure 6.6 shows the maximum message transit time in State III to be less than 90 minutes.

An interesting upward trend is observed for the maximum CPU queue contents in Figure 6.7 for State IV. A maximum of 63 messages is reached by the 7th day of simulation. The average message transit time graphed in Figure 6.8 also shows an upward trend over the same period to a peak of over 40 minutes. Figure 6.9 shows a similar behavior for the maximum message transit time in State IV. Here the transit time reaches its peak value on the 7th day of almost 250 minutes.

Figure 6.10 is a graphical representation of the maximum CPU contents over the 7 day simulation period for each throughput state. It was observed that between states III and IV, the contents of the CPU increased dramatically.

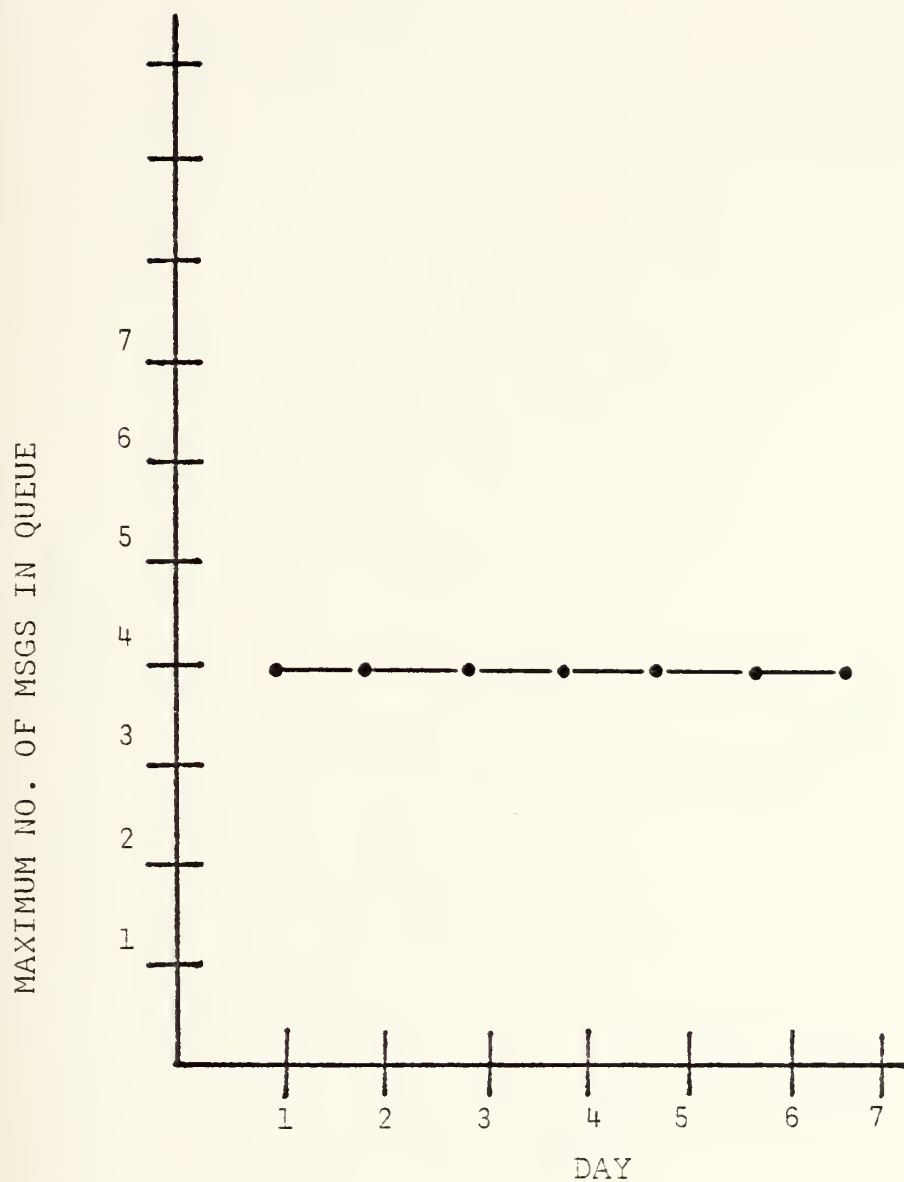


Figure 6.1 Maximum CPU Queue Contents For Throughput State II

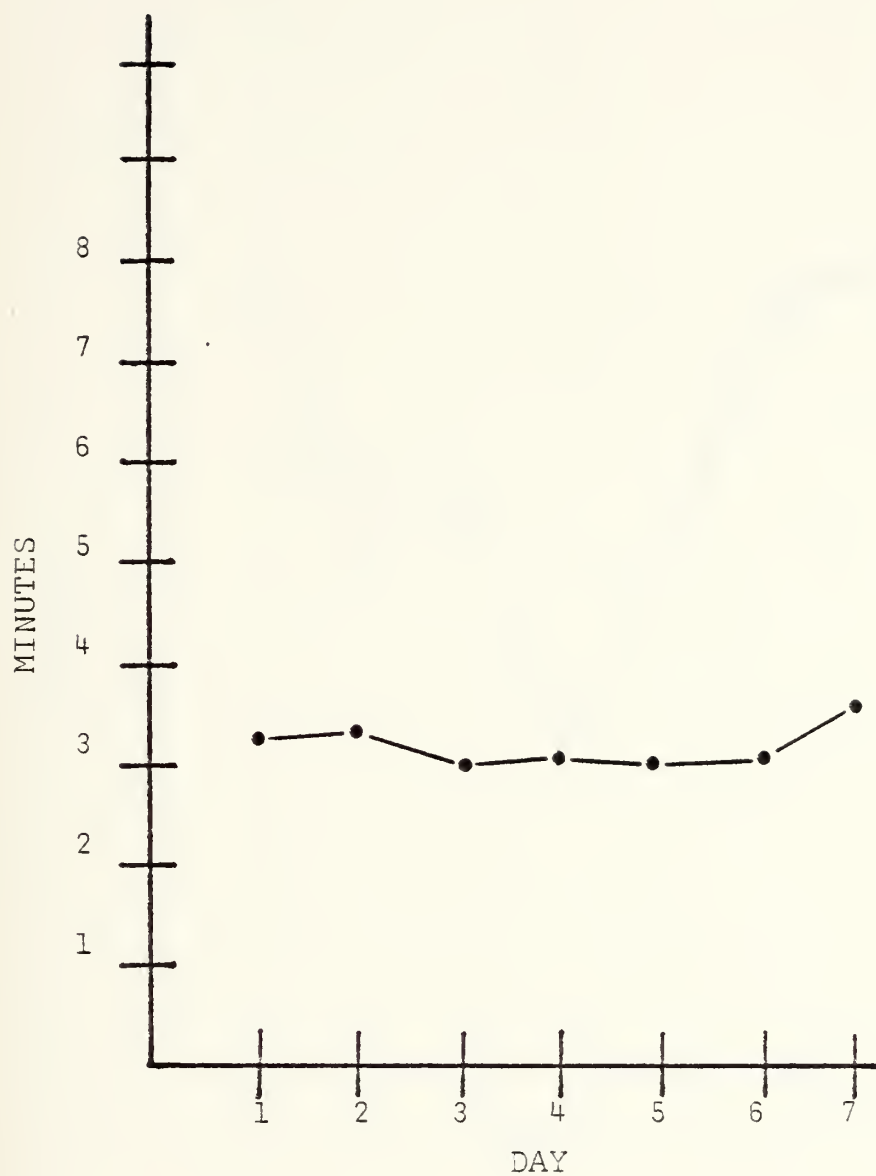


Figure 6.2 Average Message Transit Time For Throughput State II

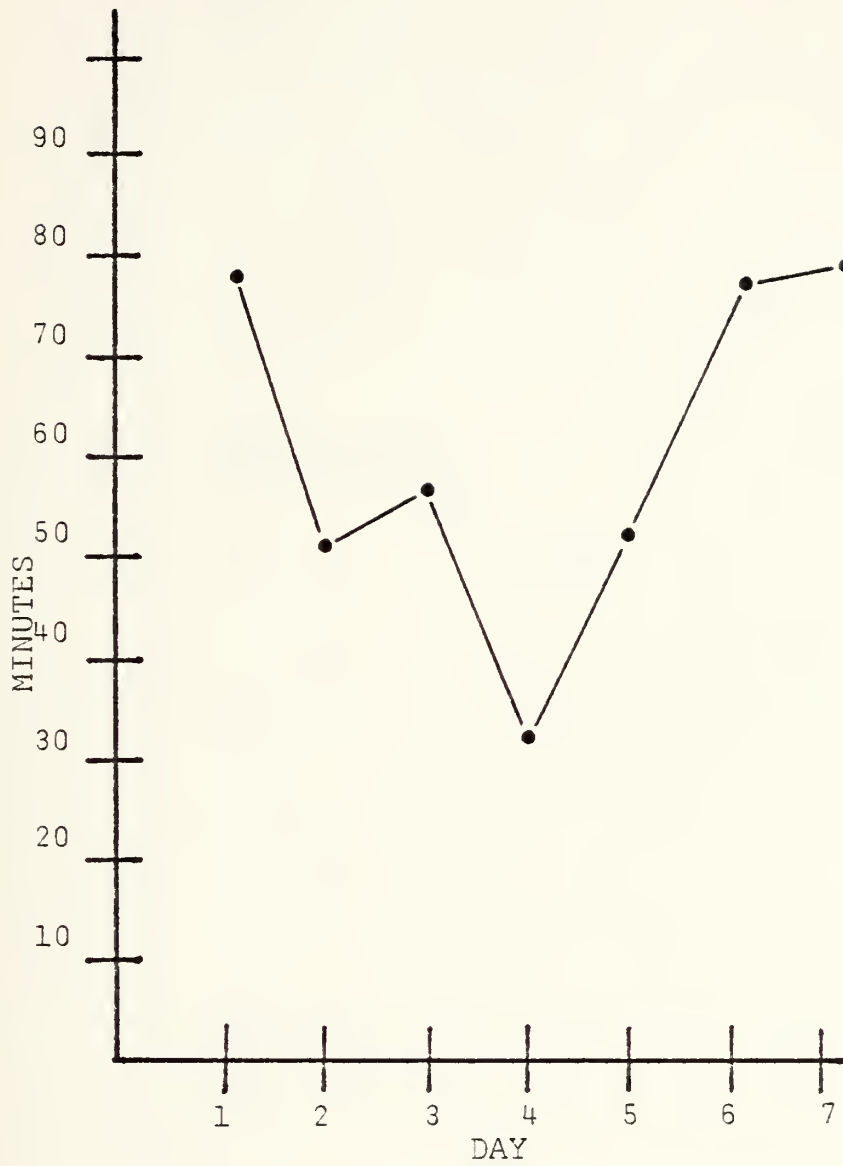


Figure 6.3 Maximum Message Transit Time For Throughput State II

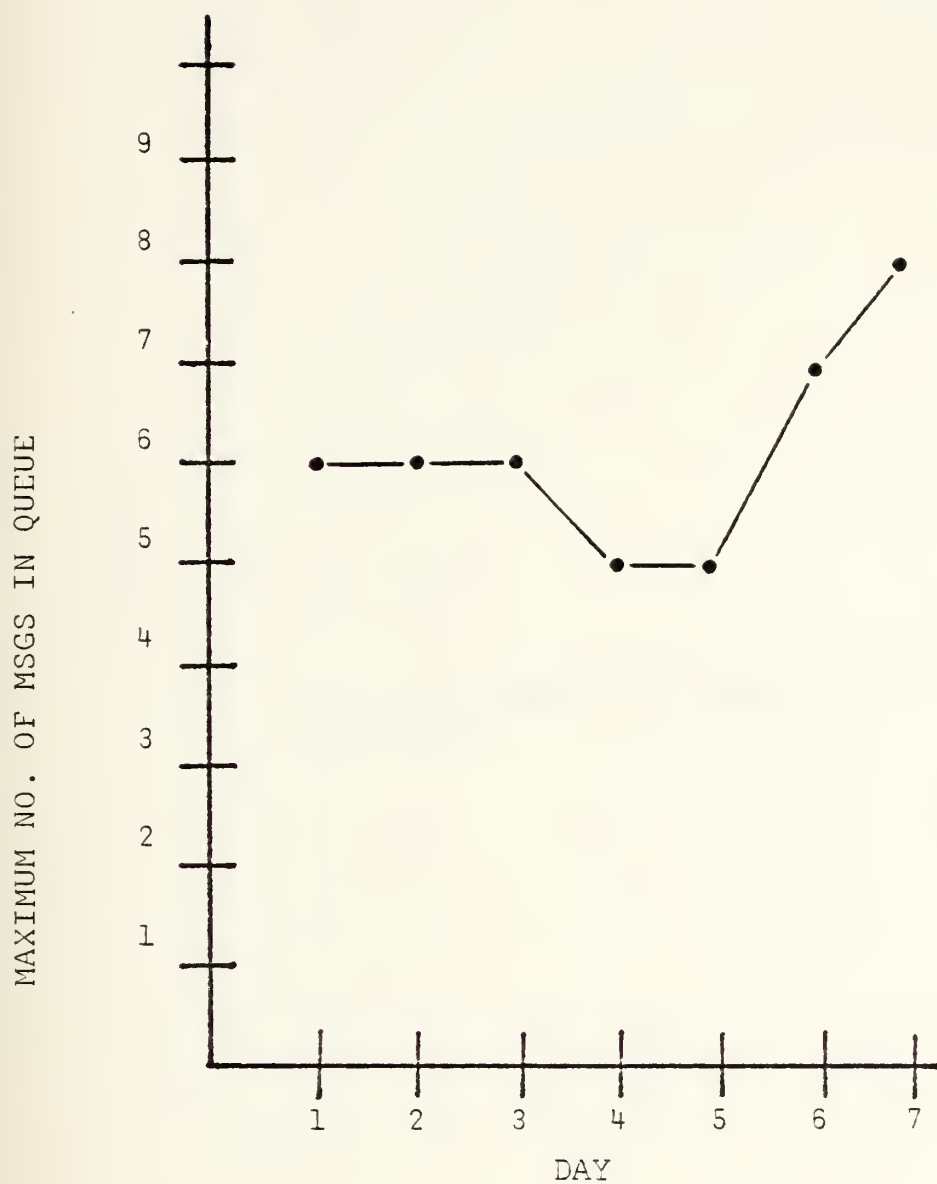


Figure 6.4 Maximum CPU Queue Contents For Throughput State III

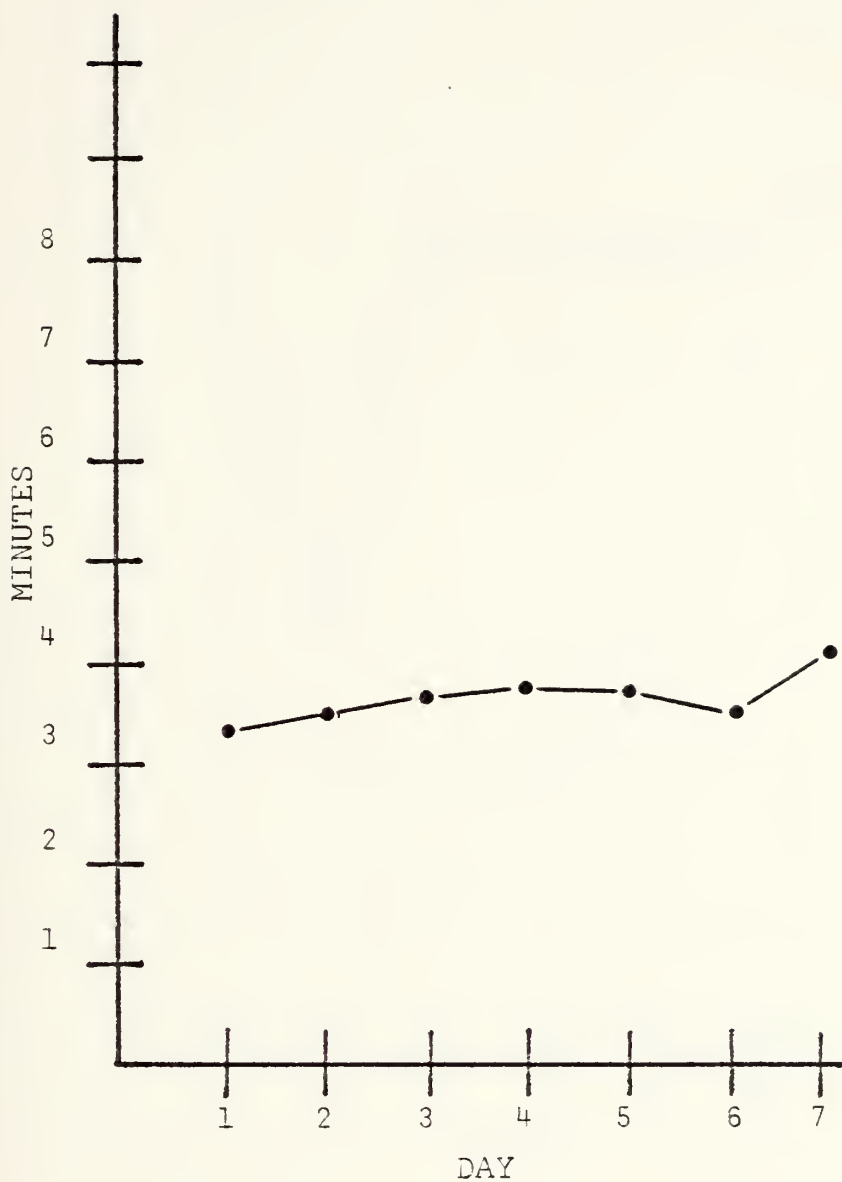


Figure 6.5 Average Message Transit Time For Throughput State III

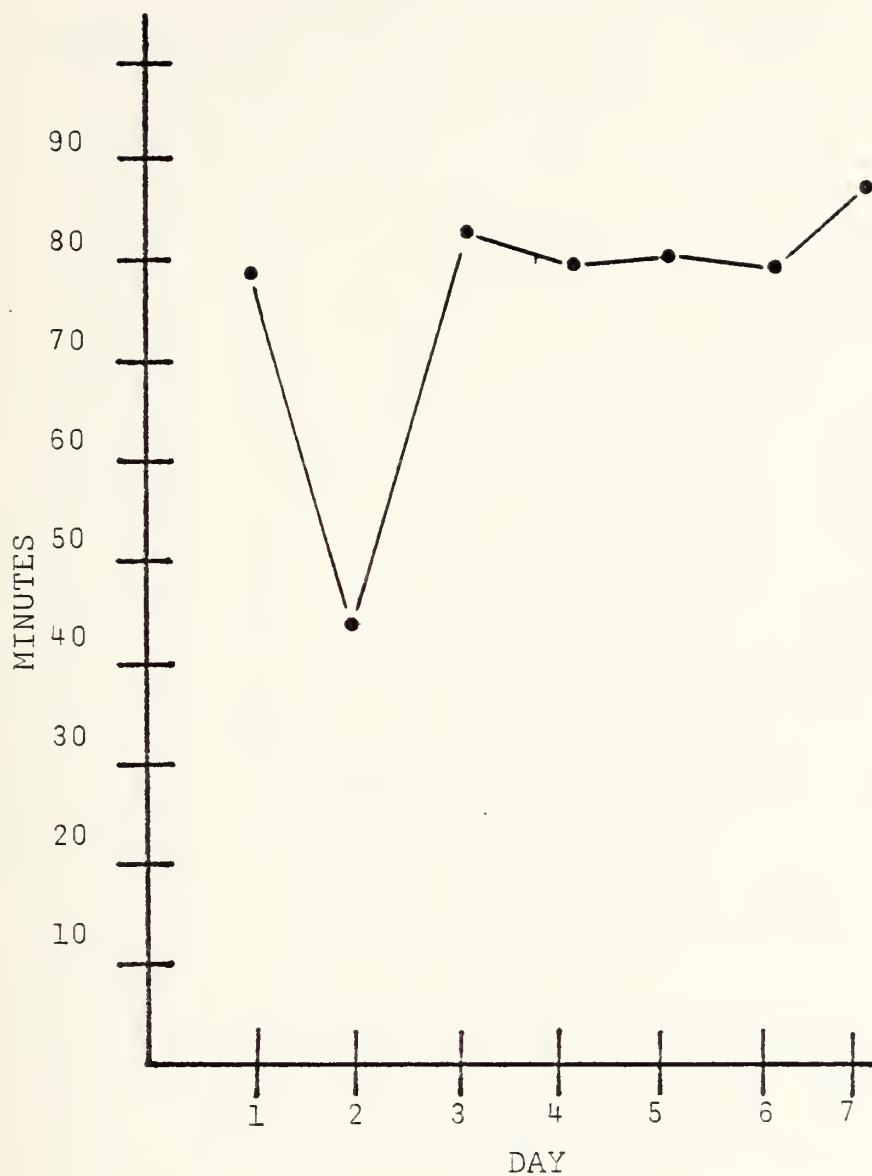


Figure 6.6 Maximum Message Transit Time For Throughput State III

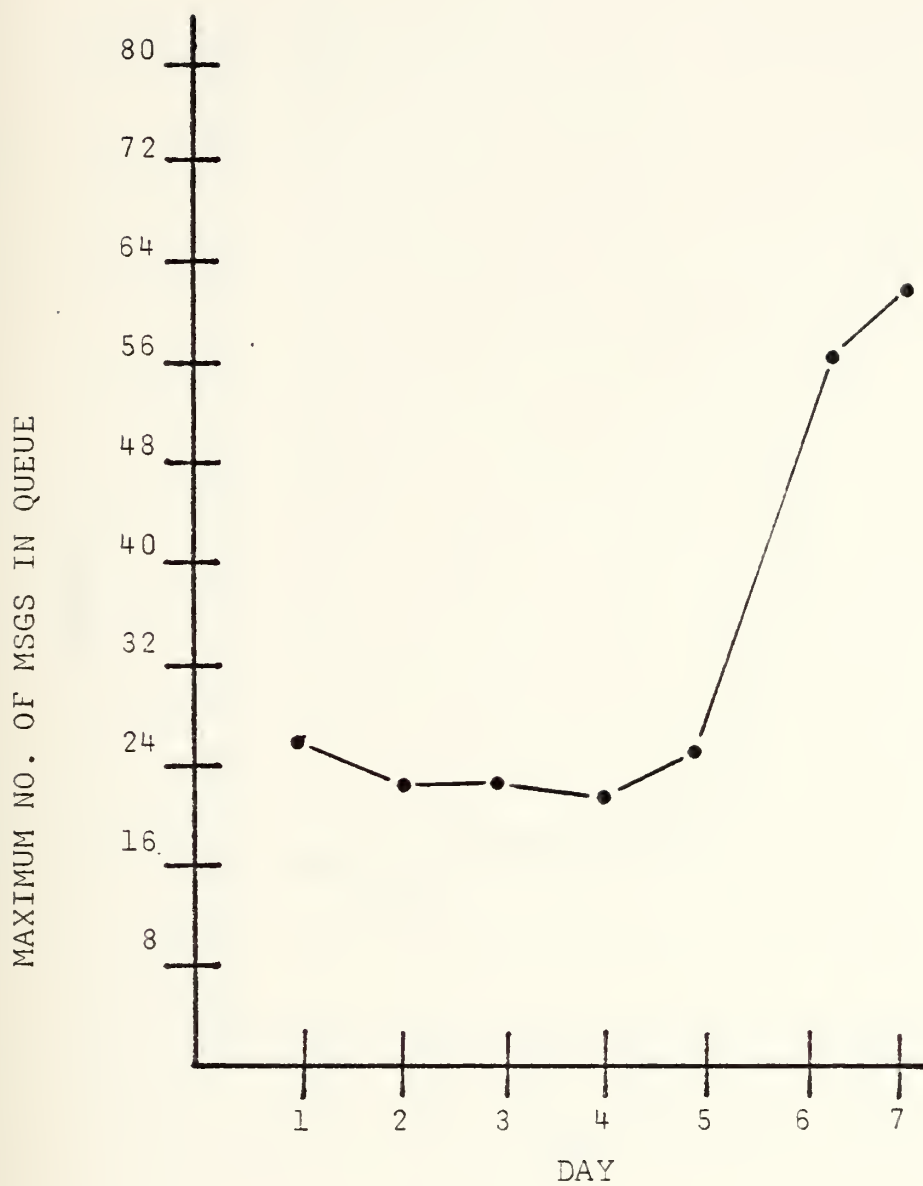


Figure 6.7 Maximum CPU Queue Contents For Throughput State IV

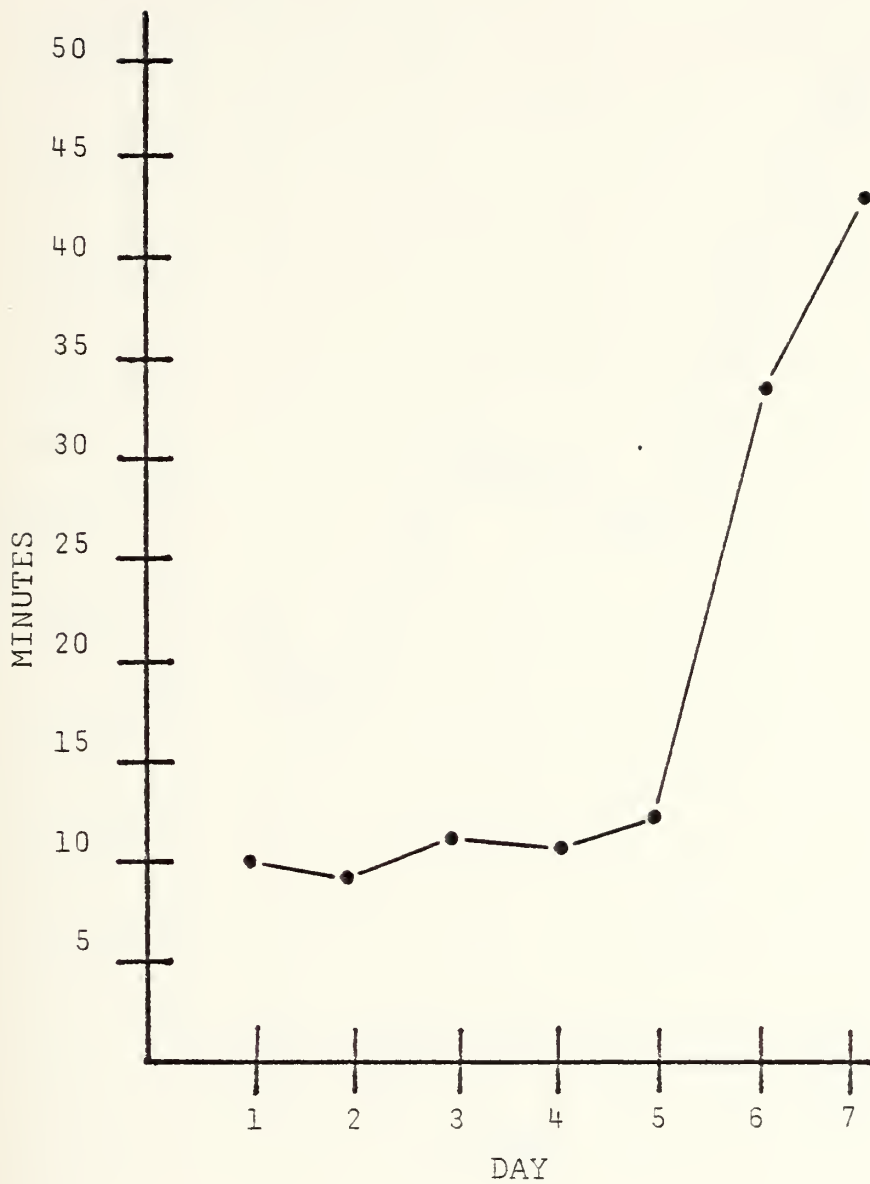


Figure 6.8 Average Message Transit Time For Throughput State IV

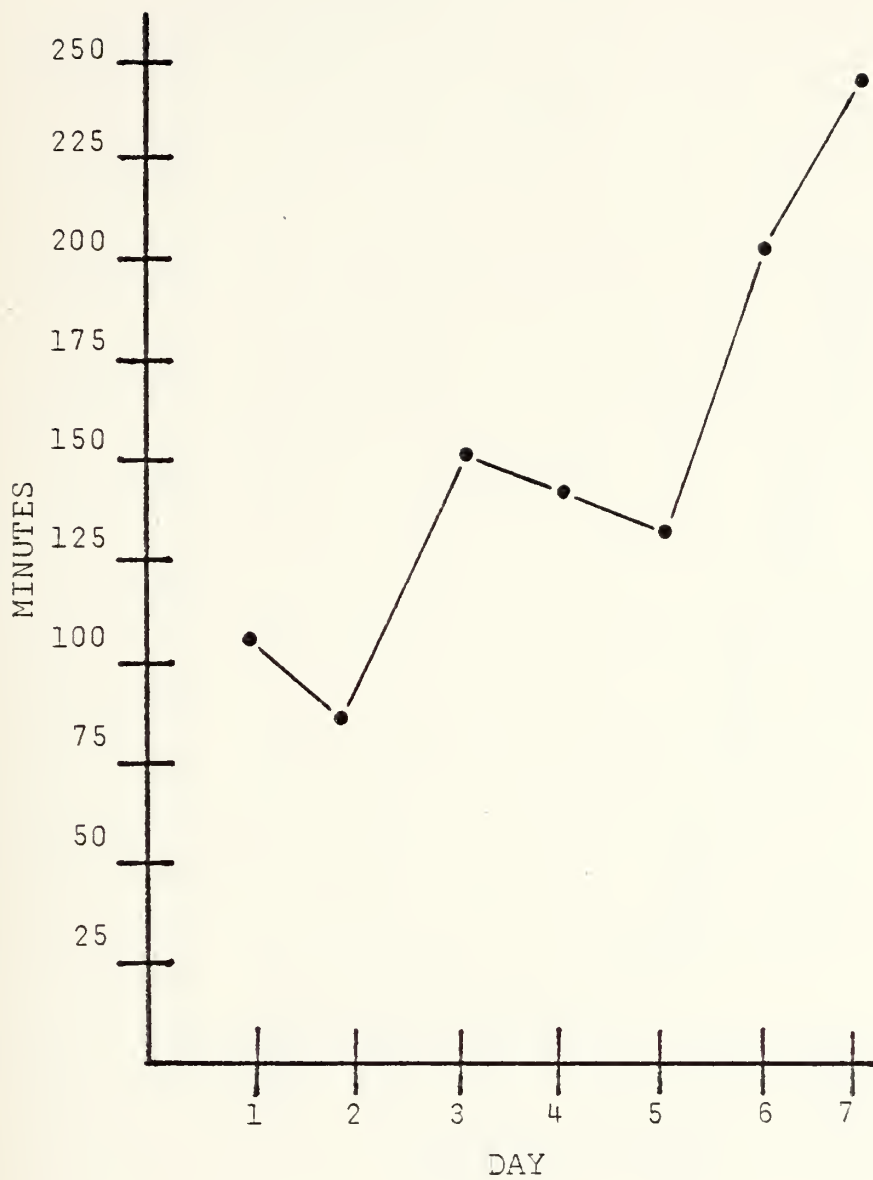


Figure 6.9 Maximum Message Transit Time For Throughput State IV

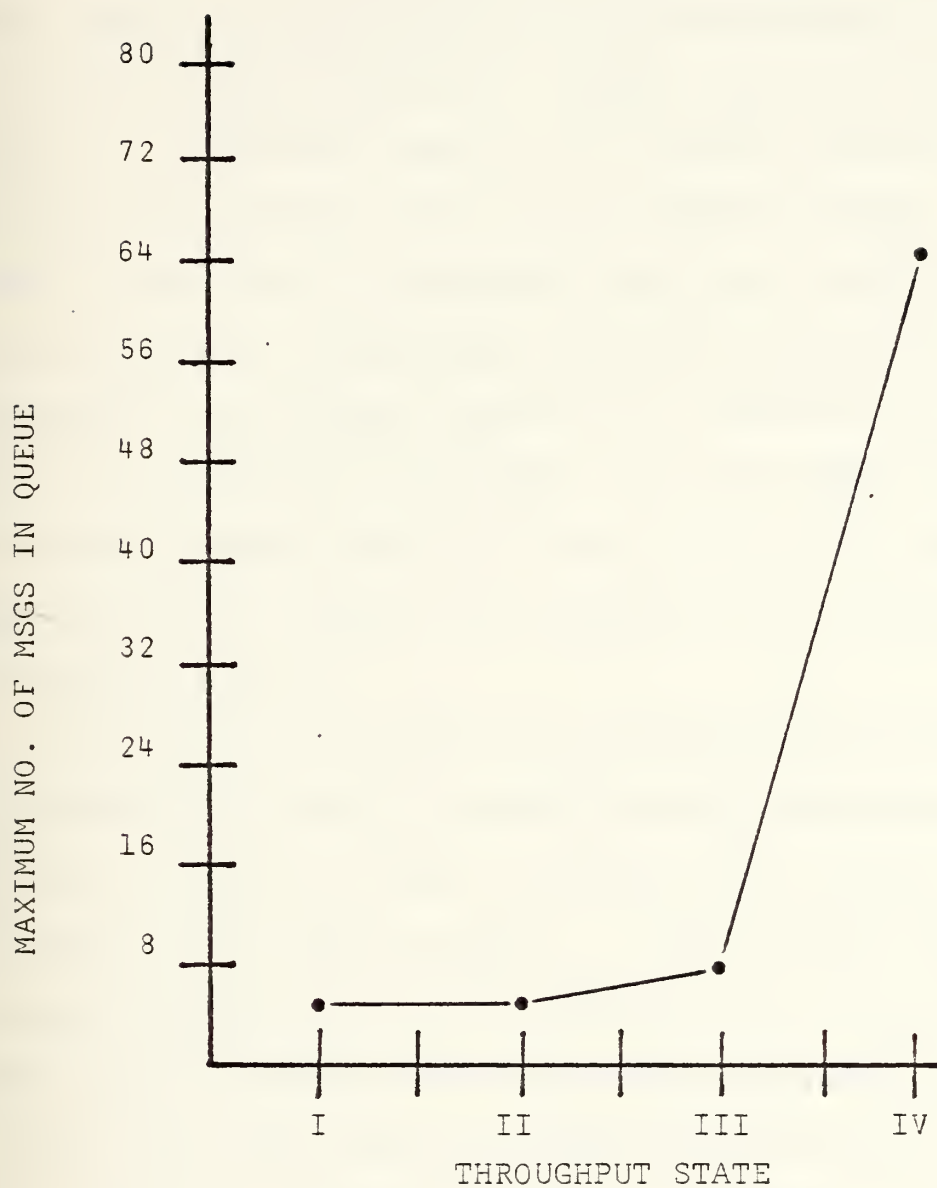


Figure 6.10 Maximum CPU Queue Contents For Each Throughput State

C. MESSAGE DESTINATION

In performing the sensitivity analysis for message destination, a slow speed circuit was chosen to see what would happen if a large shift in the destination of messages on that one circuit occurred. Imagine the following scenario: A merchant vessel in the Pacific Ocean has an emergency and requests help via the SITOR terminal. The COMMSTA, which has the guard for the ship, receives its transmission, and immediately relays the message over the NAVCOMPARS and/or SARPAC circuits, as illustrated on the Traffic Flow Diagram in Appendix B for the SITOR circuit. Of course, messages would be flowing back to the ship according to the Traffic Flow Diagrams for the NAVCOMPARS and SARPAC circuits.

To simulate this change, the probability distributions for NAVCOMPARS, SARPAC, and SITOR message destinations were modified to reflect a shift in message destinations according to the above scenario. A 200 percent change in message destinations over the SITOR circuit was used for computing this shift over the course of a week, i.e., the statistic for the baseline message destination for SITOR was .44,1/.55,2/1,7. After the shift, it became .63,1/.79,2/1,7 (see Table II for numerical assignment of message destinations).

In Figure 6.11 it was observed that the maximum CPU queue contents for the SITOR scenario did not change significantly from that observed for the baseline case in

Figure 5.6. The same observation was made with Figure 6.12, the average message transit time, and Figure 6.13, the maximum message transit time for the SITOR scenario. In all three cases, there was no significant difference from the baseline case presented in Chapter V.

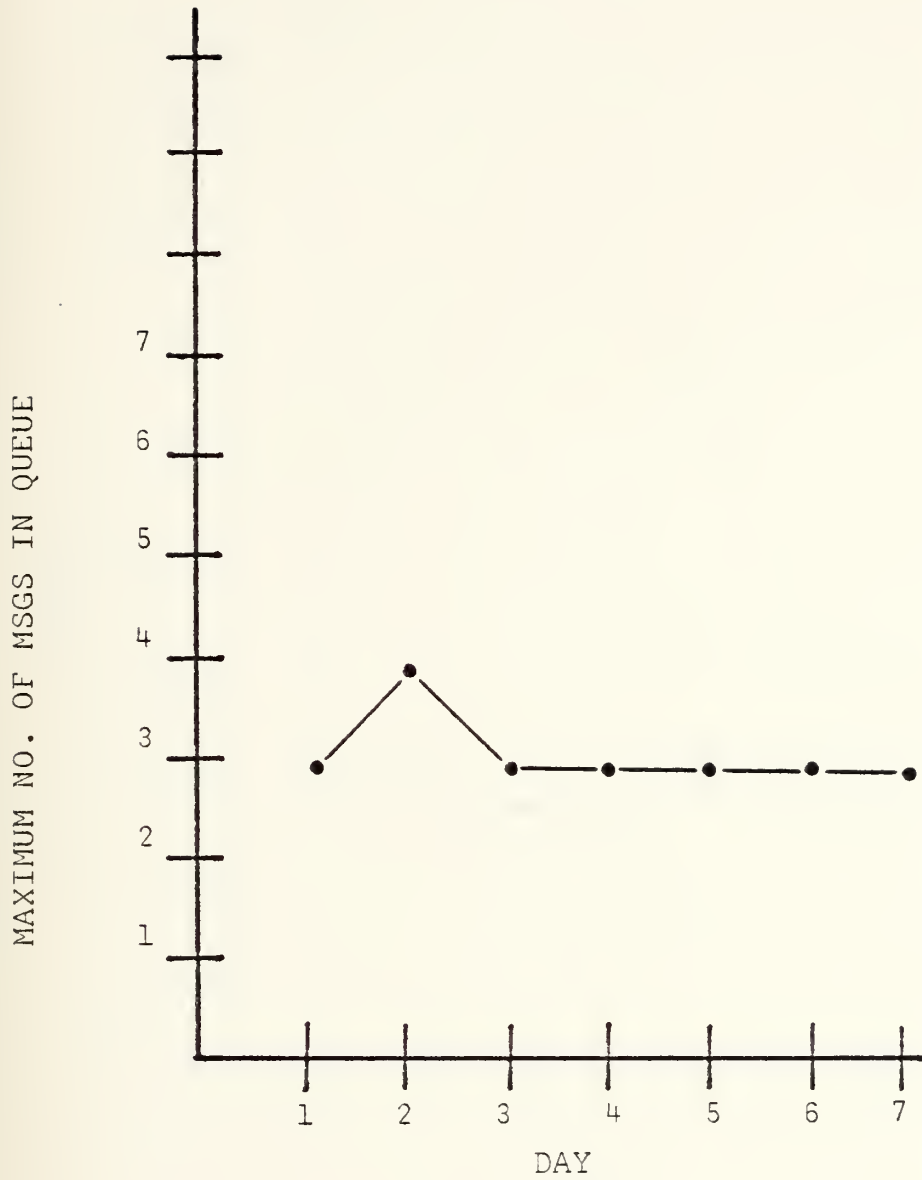


Figure 6.11 Maximum CPU Queue Contents For SITOR Scenario

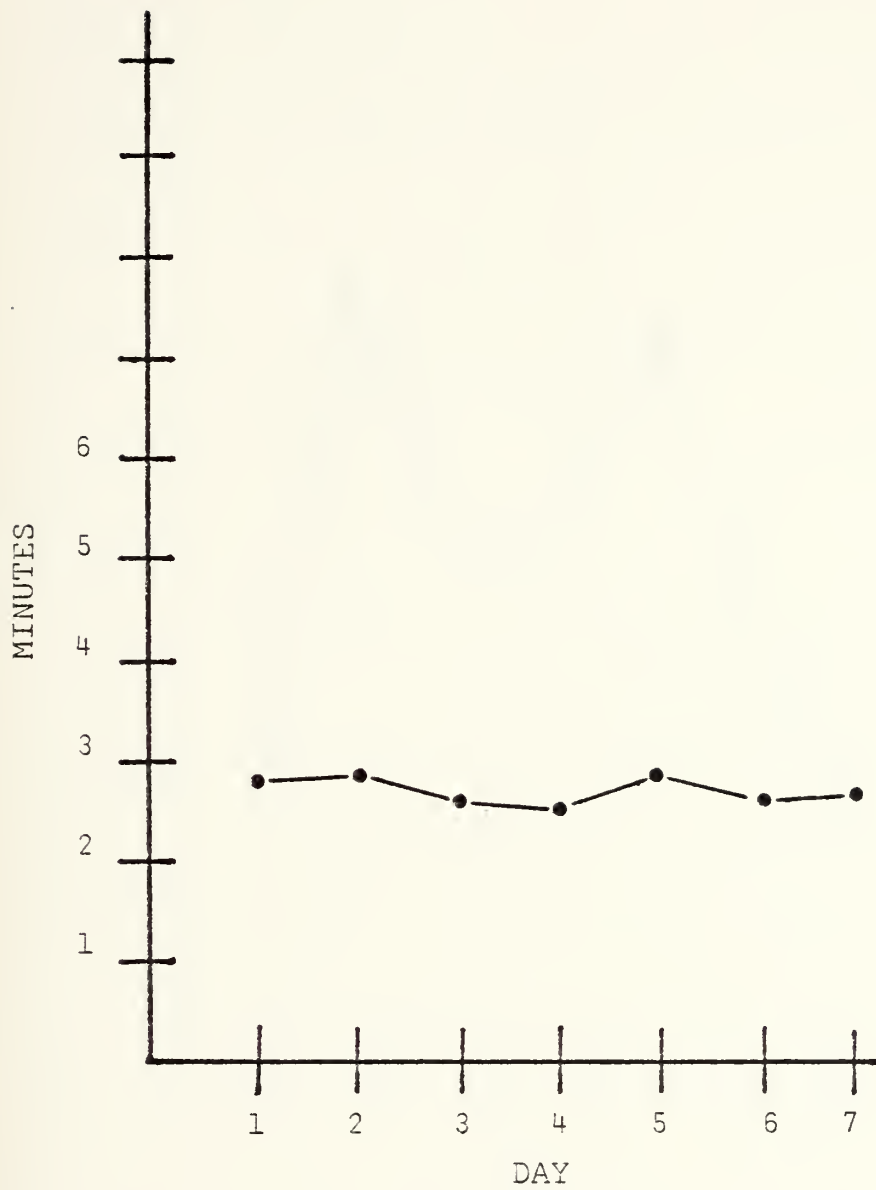


Figure 6.12 Average Message Transit Time For SITOR Scenario

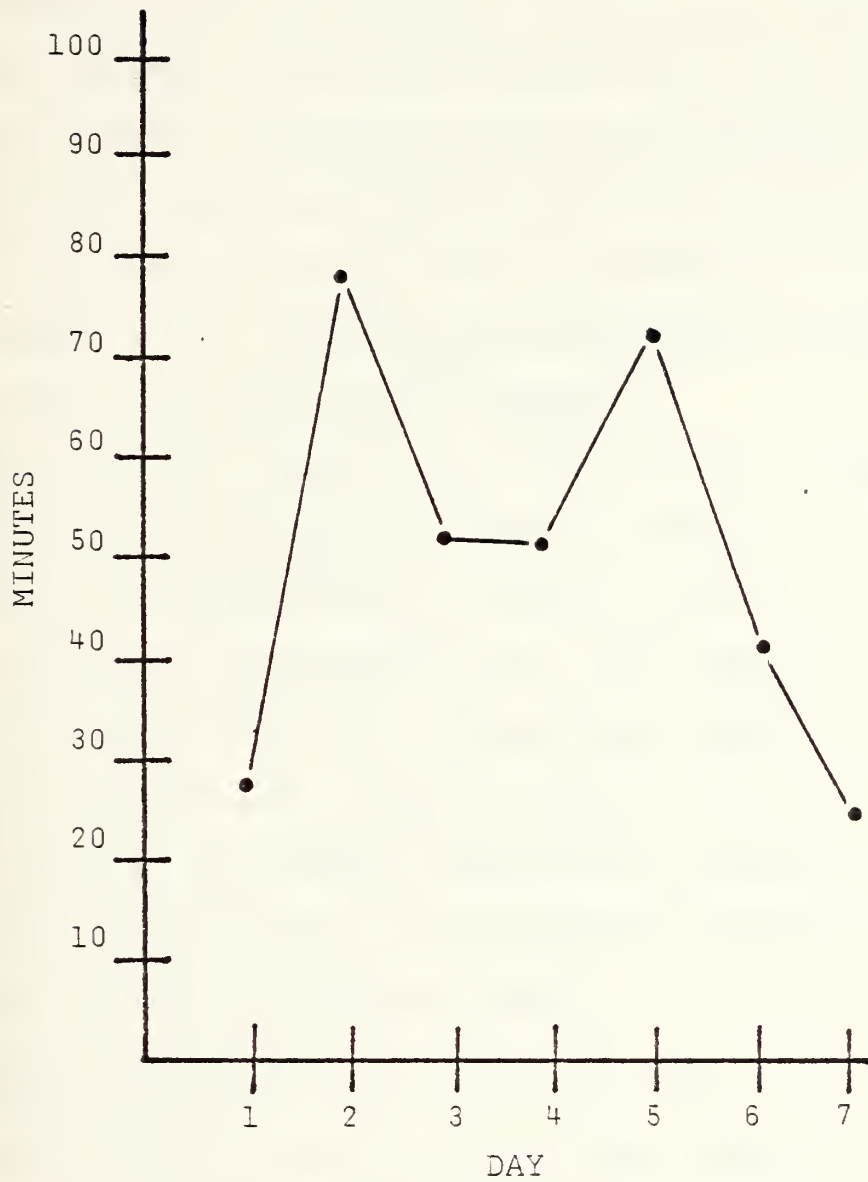


Figure 6.13 Maximum Message Transit Time For SITOR Scenario

VII. SUMMARY AND CONCLUSIONS

A. SUMMARY

The results of the model simulation for the baseline case in Chapter III showed the maximum contents of the CPU queue over a 7 day period to be 4 messages at any one given time. The average transit time for messages in the model was between 2 and 3 minutes with the maximum message transit time found to be less than 80 minutes.

The sensitivity analysis performed on the message interarrival rate revealed a dramatic increase in the maximum CPU contents when the traffic load was increased over 150 percent (Throughput State III) from the baseline case (Throughput State I). Significant increases were also noted in the average and maximum message transit times.

A shift in the message destination probability distribution was found to insignificantly change the output statistics from the baseline results.

B. CONCLUSIONS

Based upon the results of the model simulations for various increases in traffic throughput, the proposed MSS should perform well within the specified operational requirements presented in Chapter III. Single CPU operation will be efficient up to a throughput increase of 150

percent. Above that level, utilization of the secondary CPU will be necessary to maintain satisfactory processing of message traffic in the system.

It should be noted that this was the first attempt to model the proposed MSS. As such, the model was very useful for simple analyses, but should the need for a more detailed analysis arise, a better model will be necessary.

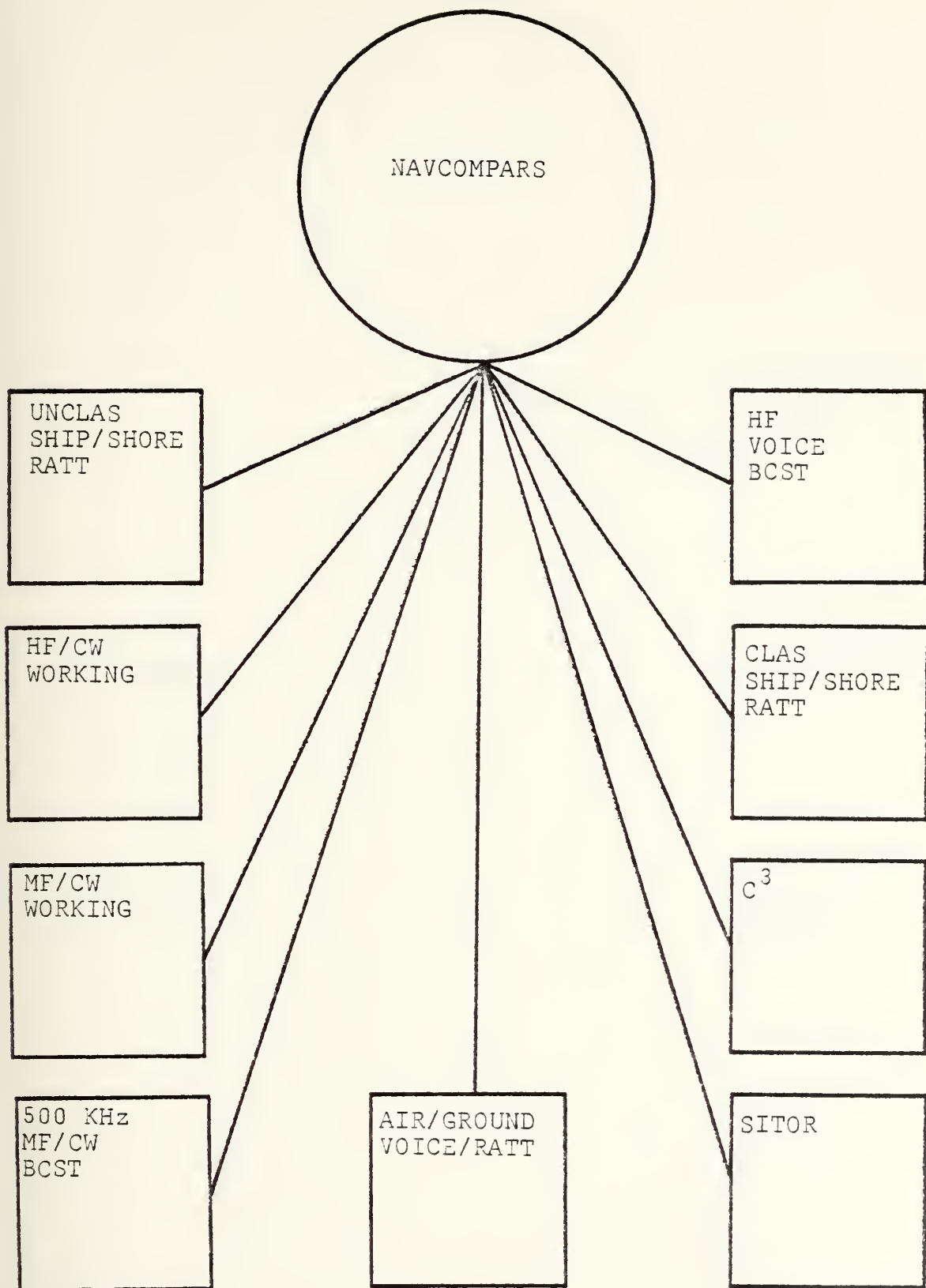
APPENDIX A

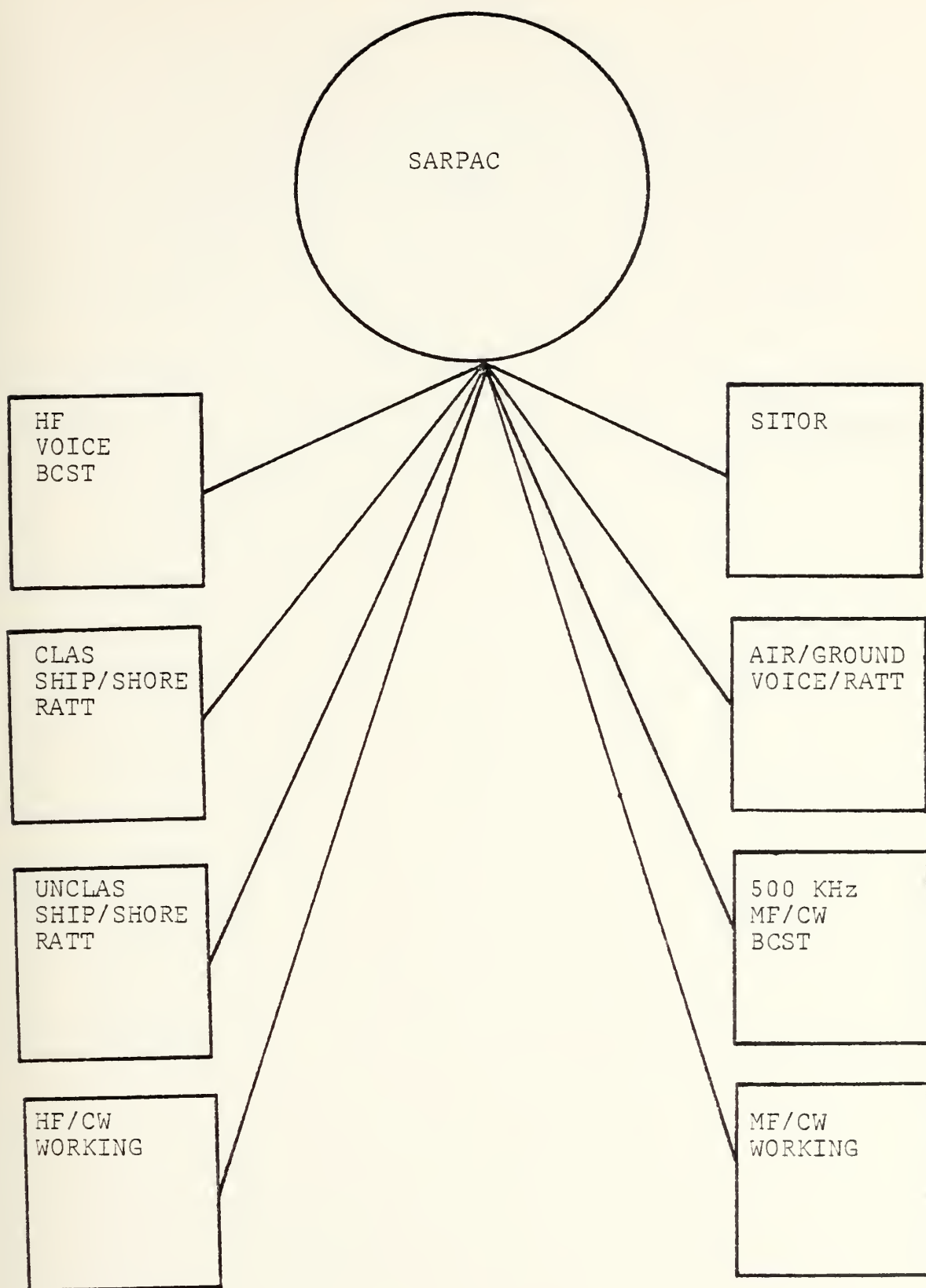
This appendix contains the Personnel Allowance List for
COMMSTA San Francisco.

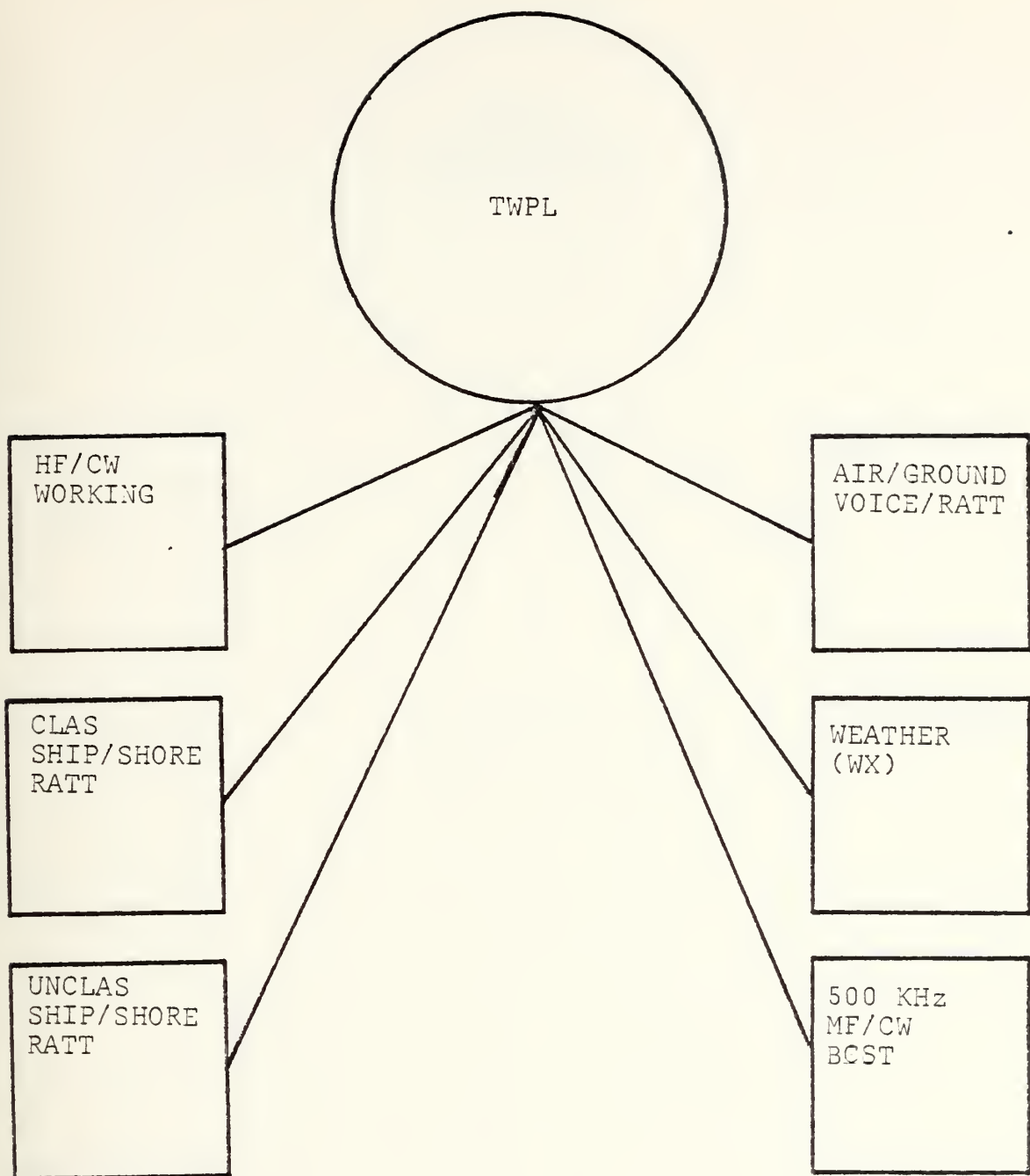
	CDR	LT	CWO	E-9	E-8	E-7	E-6	E-5	E-4	E-3	CIV	TOTALS
CO	1											1
XO		1										1
EMO			1									1
OPS			1									1
PWO			1									1
RM				1		4	10	10	25			50
ET					1	1	5		8			15
ETN								1	1			2
TT							1		1			2
SS							1	1	1			3
DC								1				1
EM									1			1
MK							1	1				2
YN							1	1				2
SK								1				1
SN										6		6
FN										2		2
WAGE BOARD											1	1
TOTALS	1	1	3	1	1	5	19	16	37	8	1	93

APPENDIX B

This appendix contains the traffic flow diagrams that were used in designing the simulation model for COMMSTA San Francisco.







MF/CW
WORKING
(AMVER, WX OBS)

CLAS
SHIP/SHORE
RATT

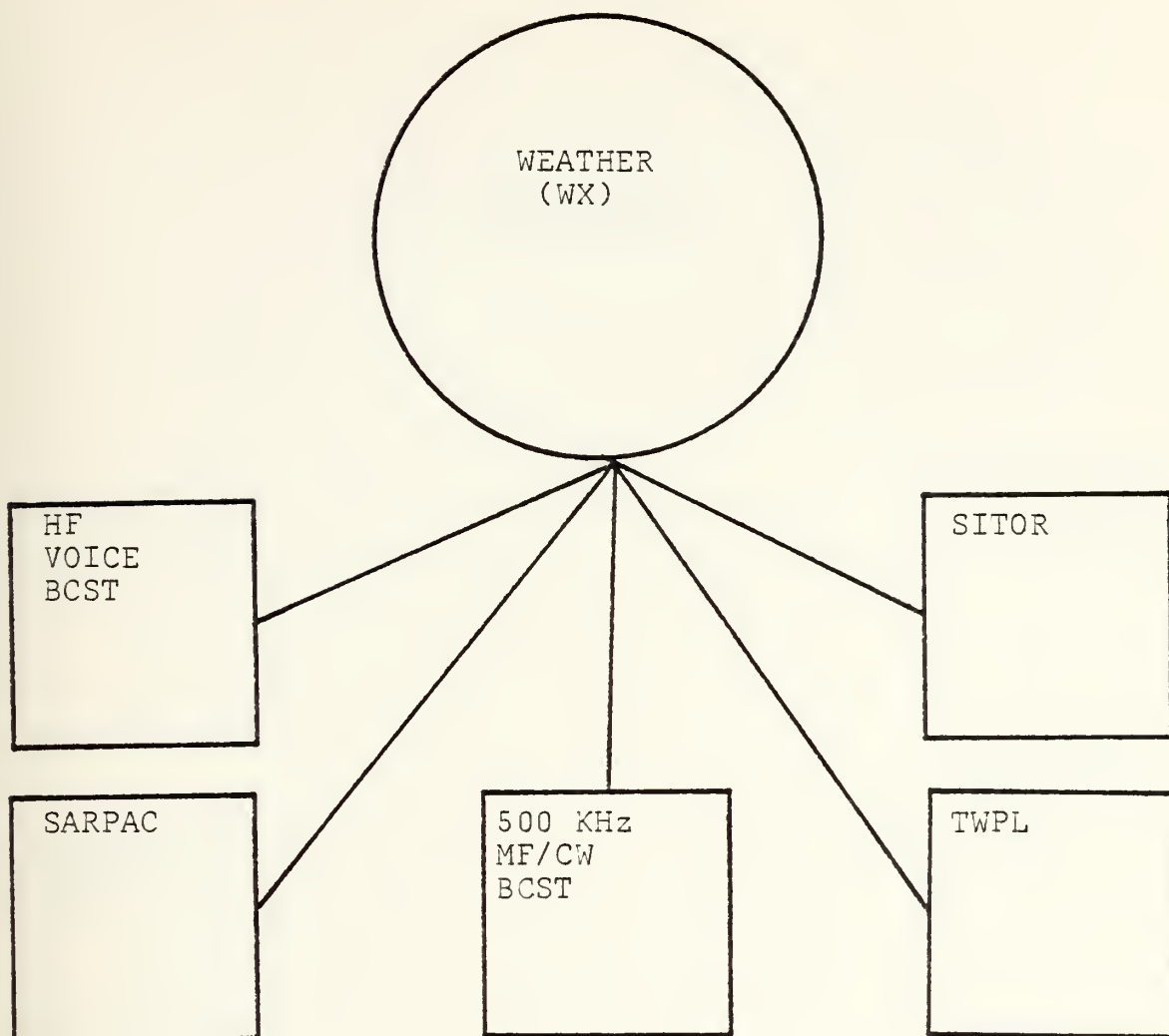
WX

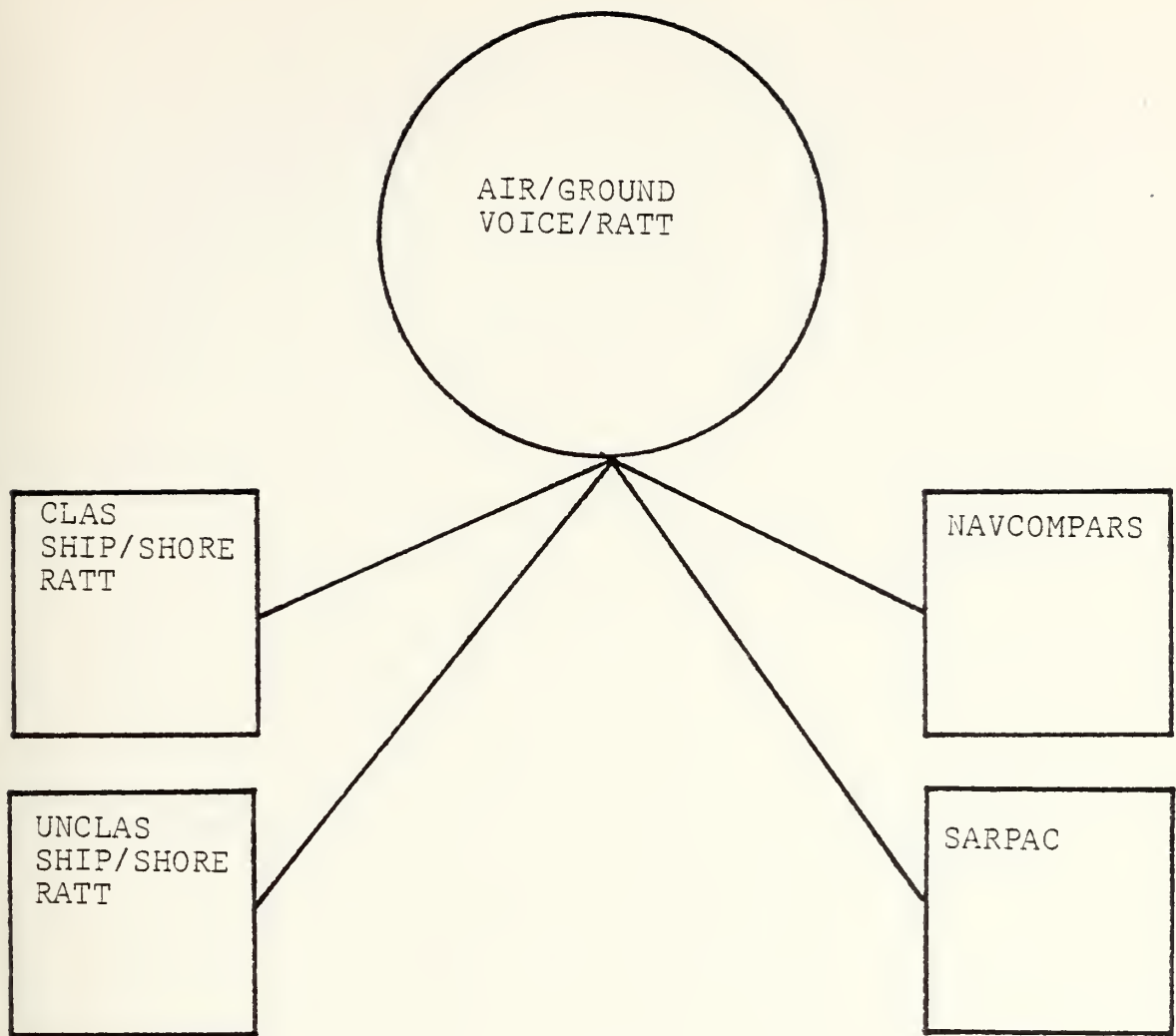
UNCLAS
SHIP/SHORE
RATT

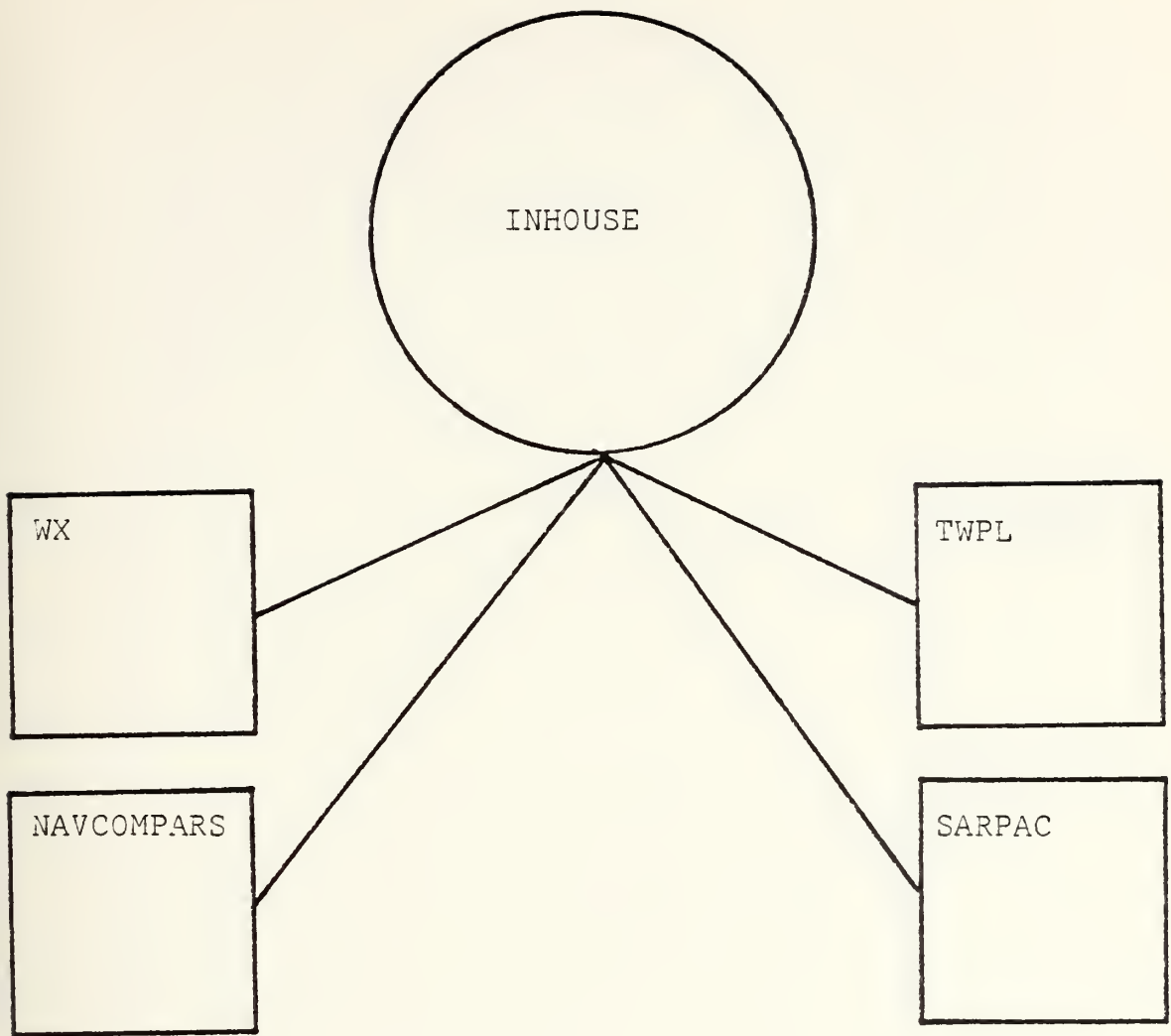
NAVCOMPARS

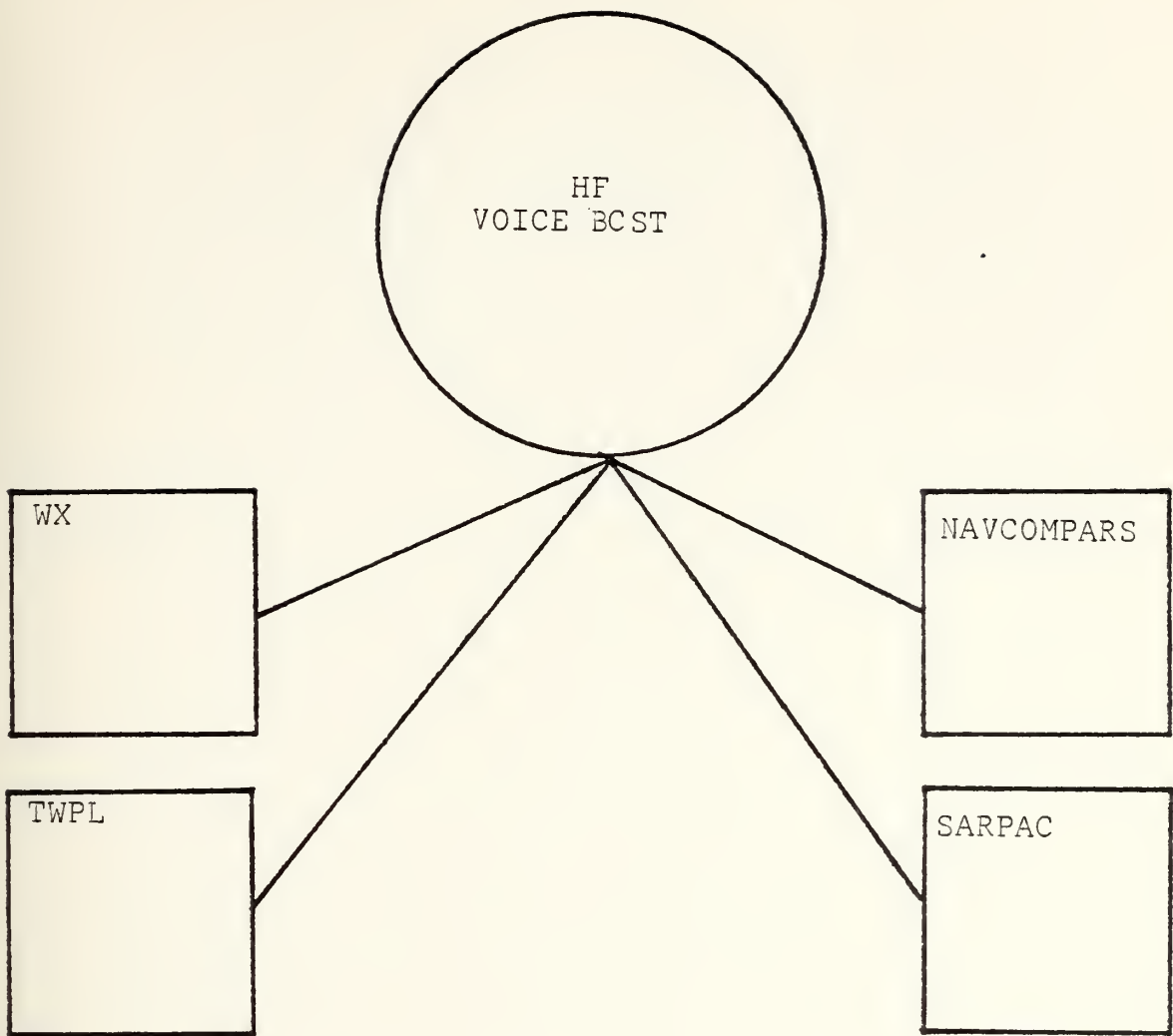
SARPAC

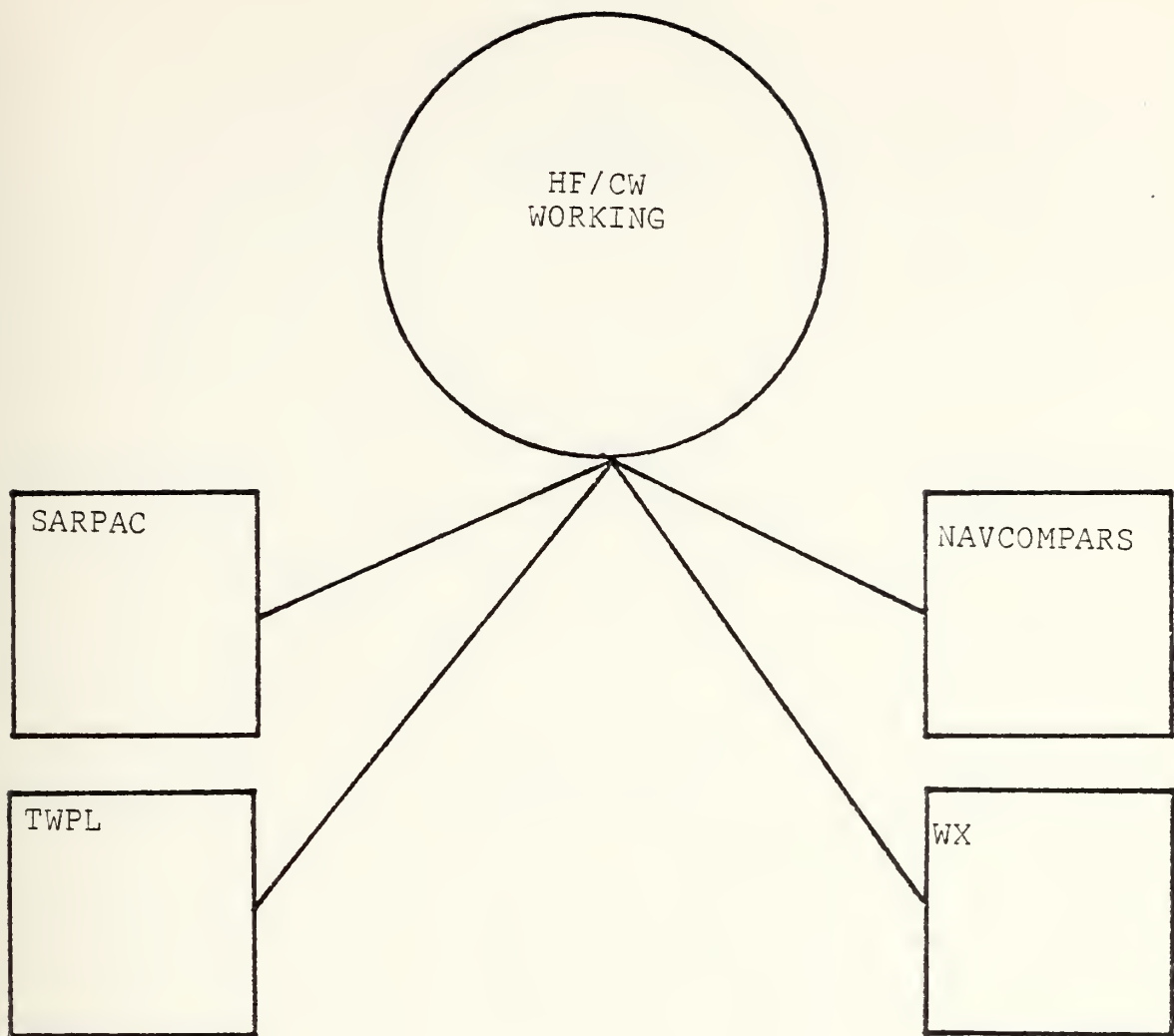
TWPL

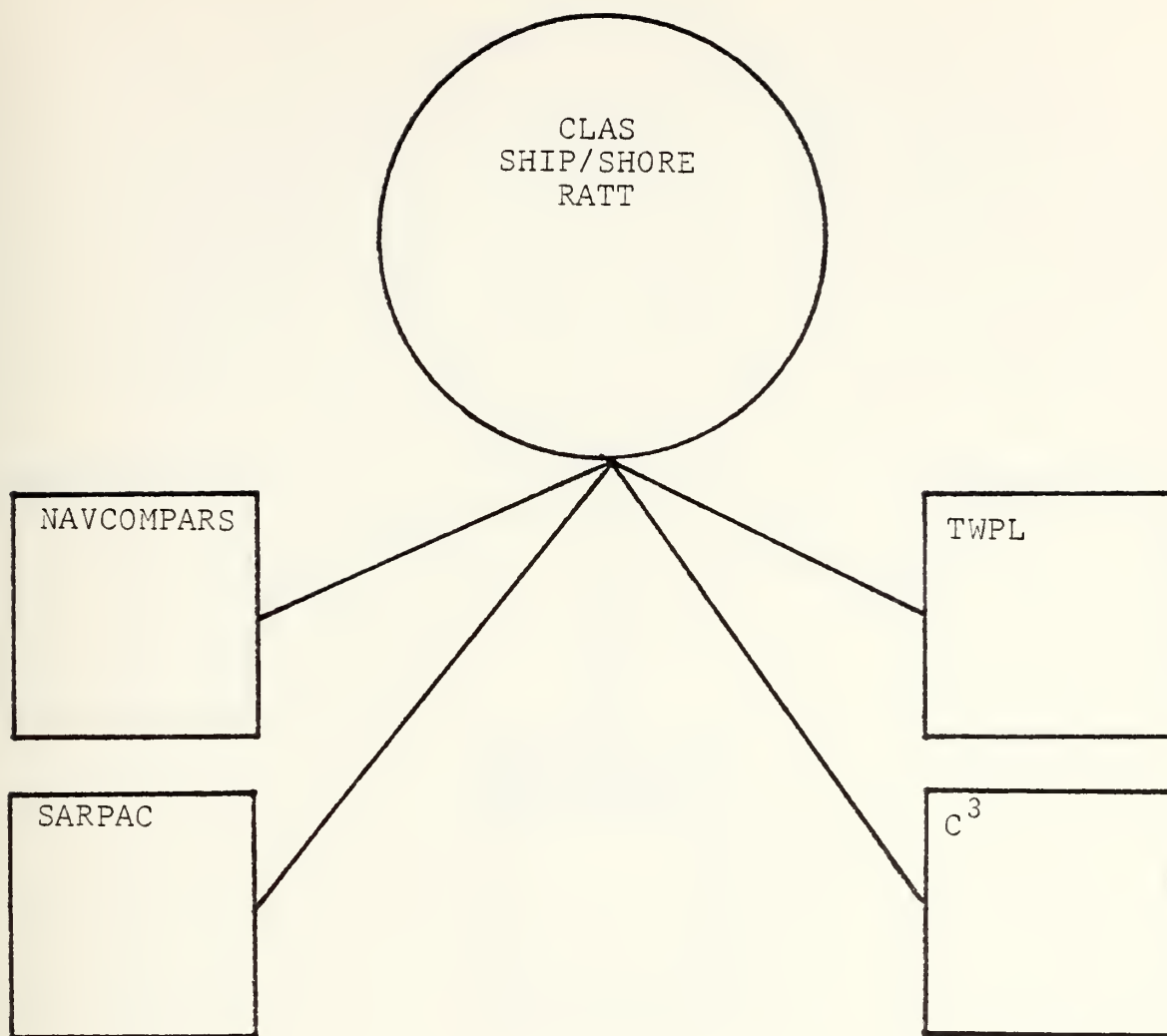


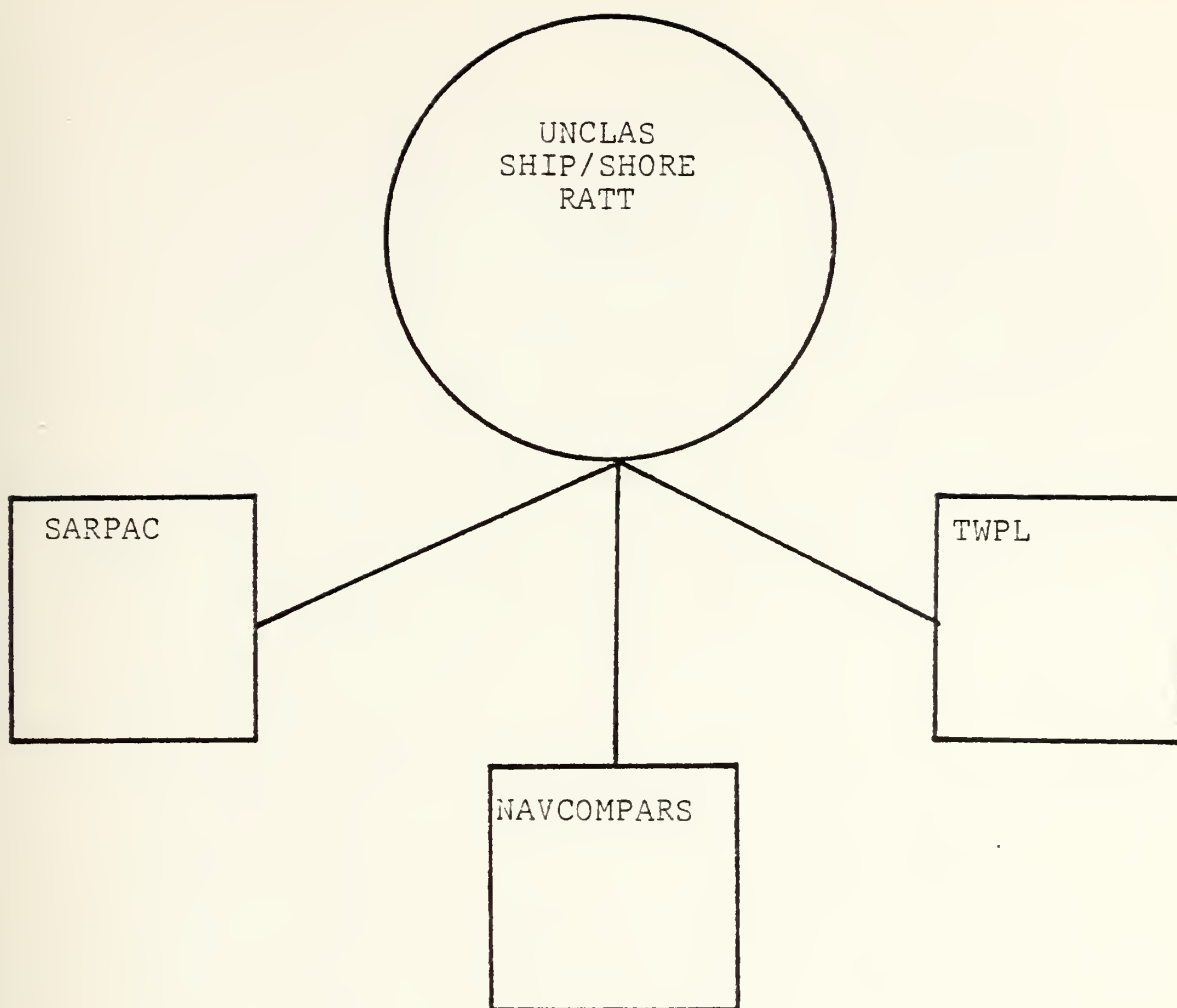


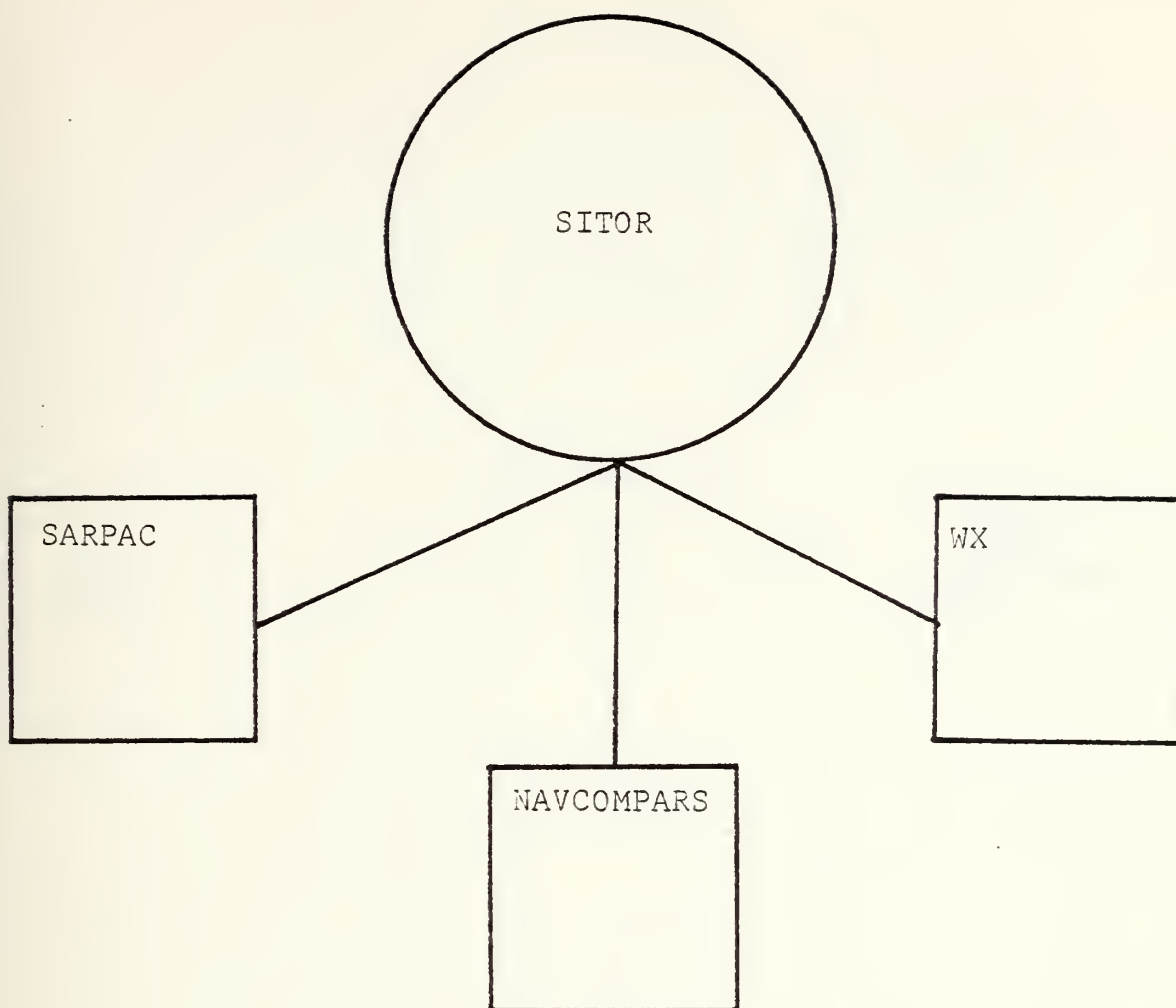


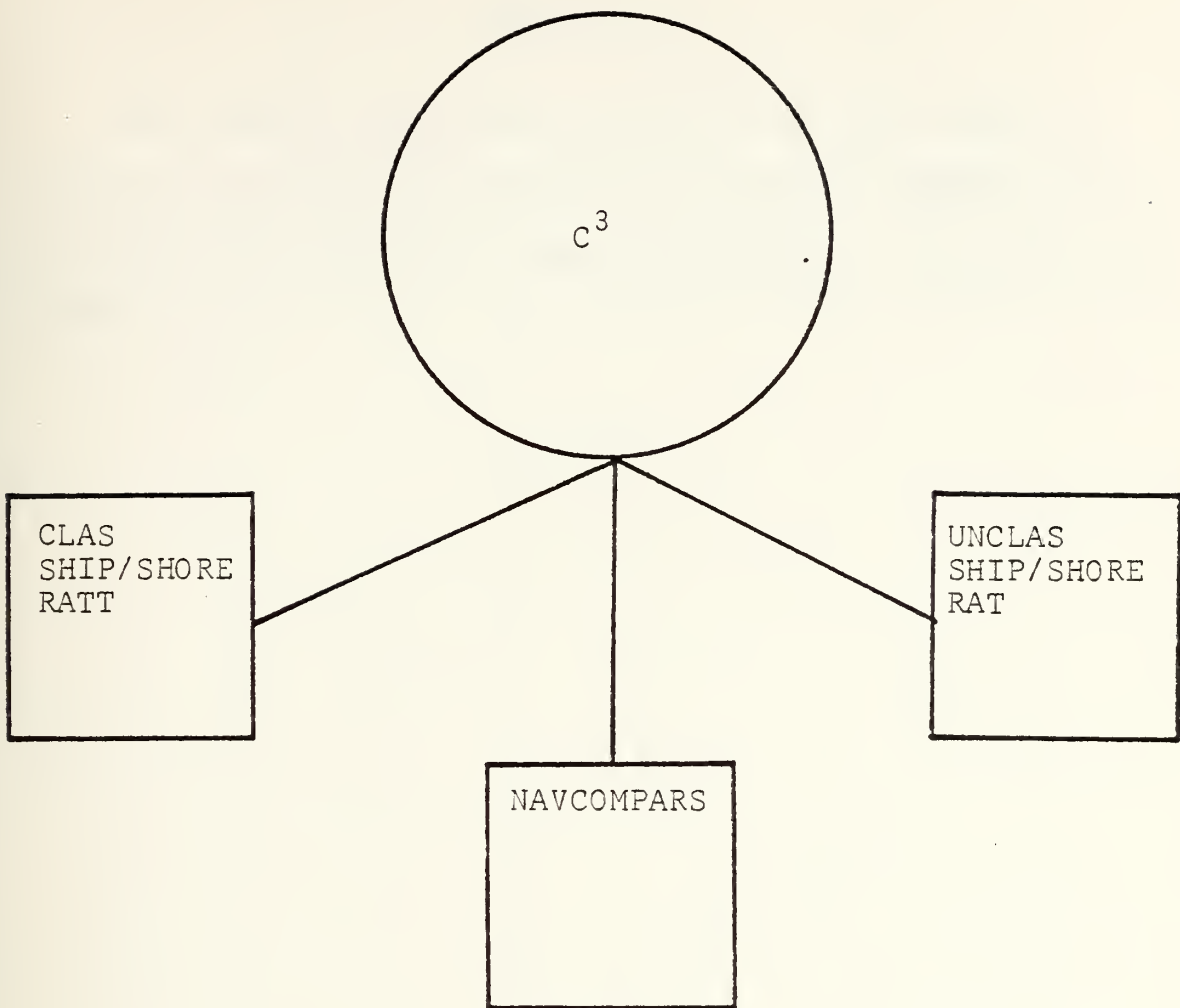












APPENDIX C

This appendix contains a copy of the form that was used in collecting the statistics from the COMMSTA daily traffic files that were needed as inputs to the simulation model.

Communication System:				VIA
TOR	Prece- dence	Length	TOT	
				Unclas Ship/Shore
				Clas Ship/Shore
				HF/CW Working
				MF/CW Working
				500 KHz
				MF/CW BCST
				HF BCST Voice
				Air/Ground Voice/RATT
				SITOR
				3

APPENDIX D

This appendix contains summaries of the statistics collected from COMMSTA San Francisco for the period 1 to 7 July 1982.

SARPAC Statistics

<u>Arrival Interval</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
0 - 99	5	.63	.63
100 - 199	0	.00	.63
200 - 299	2	.25	.88
300 - 399	0	.00	.88
400 - 499	0	.00	.88
500 - 599	0	.00	.88
600 - 699	0	.00	.88
700 - 799	1	.13	1.00

<u>Message Length</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
0 - 9	2	.22	.22
10 - 19	3	.33	.55
20 - 29	2	.22	.77
30 - 39	1	.11	.88
40 - 49	1	.11	1.00

<u>Message Precedence</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
Z	0	.00	.00
O	1	.25	.25
P	2	.50	.75
R	1	.25	1.00

<u>Message Destination</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
MF/CW	1	.20	.20
CLAS S/S	1	.20	.40
UNCLAS S/S	1	.20	.60
HF BCST	1	.20	.80
500 KHZ	1	.20	1.00

MF/CW Statistics

<u>Arrival Interval</u>	<u>No. of Msqs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
0 - 24	41	.76	.76
25 - 49	6	.11	.87
50 - 74	2	.04	.91
75 - 99	2	.04	.95
100 - 124	1	.02	.97
125 - 149	0	.00	.97
150 - 174	0	.00	.97
175 - 199	0	.00	.97
200 - 224	1	.02	.98
225 - 249	0	.00	.98
250 - 274	1	.02	1.00

<u>Message Length</u>	<u>No. of Msqs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
0 - 4	52	.93	.93
5 - 9	1	.02	.95
10 - 14	1	.02	.97
15 - 19	2	.03	1.00

<u>Message Precedence</u>	<u>No. of Msqs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
P	34	.89	.89
R	4	.11	1.00

<u>Message Destination</u>	<u>No. of Msqs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
NAVCOMPARS	13	.32	.32
SARPAC	15	.37	.69
CLAS S/S	1	.02	.71
UNCLAS S/S	2	.05	.76
WEATHER	9	.22	.98
INHOUSE	1	.02	1.00

HF/CW Statistics

<u>Arrival Interval</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
0 - 9	79	.75	.75
10 - 19	16	.15	.90
20 - 29	4	.04	.94
30 - 39	4	.04	.98
40 - 49	0	.00	.98
50 - 59	2	.02	1.00

<u>Message Length</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
0 - 4	110	.94	.94
5 - 9	0	.00	.94
10 - 14	0	.00	.94
15 - 19	0	.00	.94
20 - 24	7	.06	1.00

<u>Message Precedence</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
Z	1	.01	.01
O	1	.01	.02
P	85	.91	.93
R	6	.06	.99

<u>Message Destination</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
NAVCOMPARS	15	.16	.16
SARPAC	24	.25	.41
UNCLAS S/S	1	.01	.99
WEATHER	54	.57	.99
TWEL	1	.01	1.00

CLASSIFIED SHIP/SHORE RATT Statistics

<u>Arrival Interval</u>	<u>No. of Msqs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
0 - 9	12	.43	.43
10 - 19	5	.18	.61
20 - 29	0	.00	.61
30 - 39	3	.11	.72
40 - 49	6	.21	.93
50 - 59	1	.04	.97
60 - 69	0	.00	.97
70 - 79	1	.04	1.01

<u>Message Length</u>	<u>No. of Msqs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
0 - 9	0	.00	.00
10 - 19	5	.15	.15
20 - 29	15	.45	.60
30 - 39	9	.27	.87
40 - 49	0	.00	.87
50 - 59	1	.03	.90
60 - 69	2	.06	.96
70 - 79	1	.03	.99

<u>Message Precedence</u>	<u>No. of Msqs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
Z	0	.00	.00
O	1	.07	.07
P	9	.60	.67
R	5	.33	1.00

<u>Message Destination</u>	<u>No. of Msqs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
NAVCOMPARS	15	.75	.75
SARPAC	1	.05	.80
CLAS S/S	1	.05	.85
UNCLAS S/S	1	.05	.90
WEATHER	1	.05	.95
TWFL	1	.05	1.00

UNCLASS SHIP/SHORE RATT Statistics

<u>Arrival Interval</u>	<u>No. of Msqs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
0 - 24	5	.24	.24
25 - 50	7	.33	.57
51 - 74	2	.10	.67
75 - 99	2	.10	.77
100 - 124	3	.14	.91
125 - 149	1	.05	.96
150 - 174	0	.00	.96
175 - 199	0	.00	.96
200 - 224	0	.00	.96
225 - 249	1	.05	1.00

<u>Message Length</u>	<u>No. of Msqs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
0 - 9	5	.24	.24
10 - 19	12	.57	.81
20 - 29	3	.14	.95
30 - 39	0	.00	.95
40 - 49	0	.00	.95
50 - 59	1	.05	1.00

<u>Message Precedence</u>	<u>No. of Msqs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
Z	0	.00	.00
O	1	.06	.06
P	9	.56	.62
R	6	.38	1.00

<u>Message Destination</u>	<u>No. of Msqs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
NAVCOMPARS	13	.76	.76
SARPAC	1	.06	.82
UNCLAS S/S	1	.06	.88
TWFL	1	.06	.94
INHOUSE	1	.06	1.00

WEATHER Statistics

<u>Arrival Interval</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
0 - 24	10	.48	.48
25 - 49	3	.14	.62
50 - 74	2	.10	.72
75 - 99	3	.14	.86
100 - 124	0	.00	.86
125 - 149	0	.00	.86
150 - 174	0	.00	.86
175 - 199	0	.00	.86
200 - 224	0	.00	.86
225 - 249	2	.10	.96
250 - 274	0	.00	.96
275 - 299	0	.00	.96
300 - 324	1	.05	1.01

<u>Message Length</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
0 - 24	4	.17	.17
25 - 49	7	.30	.47
50 - 74	6	.26	.73
75 - 99	1	.04	.77
100 - 124	5	.22	.99

<u>Message Precedence</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
.sp 2 a			
Z	0	.00	.00
C	0	.00	.00
P	12	1.00	1.00
R	0	.00	1.00

<u>Message Destination</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
NAVCOMPARS	1	.06	.06
SAFPAC	7	.41	.47
TWPL	1	.06	.53
INHOUSE	1	.06	.59
HF BCST	6	.35	.94
500 KHZ	1	.06	1.00

AIR/GROUND Statistics

<u>Arrival Interval</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
0 - 24	2	.25	.25
25 - 49	2	.25	.50
50 - 74	3	.38	.88
75 - 99	0	.00	.88
100 - 124	0	.00	.88
125 - 149	0	.00	.88
150 - 174	1	.13	1.01

<u>Message Length</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
0 - 9	0	.00	.00
10 - 19	0	.00	.00
20 - 29	5	.56	.56
30 - 39	4	.44	1.00

<u>Message Precedence</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
Z	0	.00	.00
O	7	.88	.88
P	1	.13	1.01
R	0	.00	1.01

<u>Message Destination</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
NAVCOMPARS	4	.25	.25
SARPAC	7	.44	.69
CLAS S/S	1	.06	.75
UNCLAS S/S	4	.25	1.00

SITOR Statistics

<u>Arrival Interval</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
0 - 49	8	.57	.57
50 - 99	4	.29	.86
100 - 149	0	.00	.86
150 - 199	0	.00	.86
200 - 249	0	.00	.86
250 - 299	0	.00	.86
300 - 349	1	.07	.93
350 - 399	0	.00	.93
400 - 449	0	.00	.93
450 - 499	1	.07	1.00

<u>Message Length</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
0 - 4	12	.80	.80
5 - 9	0	.00	.80
10 - 14	1	.07	.87
15 - 19	0	.00	.87
20 - 24	2	.13	1.00

<u>Message Precedence</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
Z	0	.00	.00
C	1	.10	.10
P	8	.80	.90
R	1	.10	1.00

<u>Message Destination</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
NAVCOM PARS	4	.44	.44
SARPAC	1	.11	.55
WEATHER	4	.44	.99

TWPL (DISTRICT LOOP) Statistics

<u>Arrival Interval</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
0 - 19	21	.58	.58
20 - 39	5	.14	.72
40 - 59	1	.03	.75
60 - 79	0	.00	.75
80 - 99	2	.06	.81
100 - 119	4	.11	.92
120 - 139	1	.03	.95
140 - 159	0	.00	.95
160 - 179	2	.06	1.01

<u>Message Length</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
0 - 9	13	.34	.34
10 - 19	6	.16	.50
20 - 29	1	.03	.53
30 - 39	3	.08	.61
40 - 49	11	.29	.90
50 - 59	4	.11	1.00

<u>Message Precedence</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
Z	0	.00	.00
O	4	.20	.20
P	10	.50	.70
R	6	.30	1.00

<u>Message Destination</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
HF/CW	1	.04	.04
UNCLAS S/S	1	.04	.08
WEATHER	16	.67	.75
INHOUSE	4	.17	.92
HF BCST	1	.04	.96
500 KHZ	1	.04	1.00

INHOUSE Statistics

<u>Arrival Interval</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
0 - 24	6	.40	.40
25 - 49	3	.20	.60
50 - 74	3	.20	.80
75 - 99	2	.13	.93
100 - 124	0	.00	.93
125 - 149	0	.00	.93
150 - 174	1	.07	1.00

<u>Message Length</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
0 - 4	0	.00	.00
5 - 9	2	.09	.09
10 - 14	10	.45	.54
15 - 19	4	.18	.72
20 - 24	2	.09	.81
25 - 29	3	.14	.95
30 - 34	1	.05	1.00

<u>Message Precedence</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
Z	0	.00	.00
O	1	.13	.13
P	3	.38	.51
R	4	.50	1.01

<u>Message Destination</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
NAVCOMPARS	3	.30	.30
SARPAC	2	.20	.50
CLAS S/S	1	.10	.60
UNCLAS S/S	1	.10	.70
WEATHER	1	.10	.80
TWPL	2	.20	1.00

HF BROADCAST Statistics

<u>Arrival Interval</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
0 - 49	1	.25	.25
50 - 99	1	.25	.50
100 - 149	0	.00	.50
150 - 199	0	.00	.50
200 - 249	0	.00	.50
250 - 299	0	.00	.50
300 - 349	1	.25	.75
350 - 399	0	.00	.75
400 - 449	1	.25	1.00

<u>Message Length</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
0 - 4	0	.00	.00
5 - 9	1	.25	.25
10 - 14	3	.75	1.00

<u>Message Precedence</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
Z	0	.00	.00
C	0	.00	.00
P	2	1.00	1.00
R	0	.00	1.00

<u>Message Destination</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
NAVCOMPARS	1	.25	.25
SARPAC	1	.25	.50
WEATHER	1	.25	.75
TWEL	1	.25	1.00

COMMAND & CONTROL Statistics

<u>Arrival Interval</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
0 - 100	1	.50	.50
101 - 200	1	.50	1.00

<u>Message Length</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
0 - 24	1	.50	.50
25 - 49	0	.00	.50
50 - 74	1	.50	1.00

<u>Message Precedence</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
Z	0	.00	.00
C	0	.00	.00
P	2	.66	.66
R	1	.34	1.00

<u>Message Destination</u>	<u>No. of Msgs</u>	<u>Relative Frequency</u>	<u>Cumulative Frequency</u>
NAVCOMPARS	1	.50	.50
SARPAC	1	.50	1.00

APPENDIX E

This appendix contains the program listing for the simulation model that was designed to simulate the proposed MSS.

3,1/.5,2/.6,5/.7,6/.8,7/1,10
 LINES FUNCTION RN3,C7
 0,5/.09,10/.54,15/.72,20/.81,25/.95,30/1,35

STATISTICS FOR THE BROADCAST MESSAGE INTERARRIVALS (ABCST), MESSAGE
 DESTINATION (DRCST), AND MESSAGE LENGTH (LBCST).

ABCST FUNCTION RN4,C4
 25,50/.5,300/.75,400/1,450
 DRCST FUNCTION RN4,C4
 25,1/.50,2/.75,7/1,10
 LBCST FUNCTION RN4,C3
 0,5/.25,10/1,15

STATISTICS FOR COMMAND CONTROL COMMUNICATIONS MESSAGE INTERARRIVALS
 (ACCC), MESSAGE PRIORITY (PCCC), MESSAGE DESTINATION (DCCC), AND
 MESSAGE LENGTH (LCCC).

ACCC FUNCTION RN5,C2
 5,100/1,200
 PCCC FUNCTION RN3,D2
 34,1/1,2
 DCCC FUNCTION RN5,D2
 5,1/1,2
 LCCC FUNCTION RN5,C2
 5,50/1,75

THE FOLLOWING VARIABLES COMPUTE TIME DELAY CREATED BY THE MESSAGE
 GOING THROUGH THE SYSTEM AS P2*BITS PER CHARACTER/BAUD RATE.
 P2 IS THE PARAMETER USED FOR MESSAGE LENGTH.

VMMSG1 VARIABLE P2/212
 VMMSG2 VARIABLE P2/212
 VMMSG3 VARIABLE P2/2
 VMMSG4 VARIABLE P2/2
 VMMSG5 VARIABLE P2/13
 VMMSG6 VARIABLE P2/13
 VMMSG7 VARIABLE P2/212
 VMMSG8 VARIABLE P2/6
 VMMSG9 VARIABLE P2/3
 VMMSG10 VARIABLE P2/212
 VMMSG11 VARIABLE P2/212
 VMMSG12 VARIABLE P2/6
 VMMSG13 VARIABLE P2/212
 VMMSG VARIABLE P4

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SARPAC MESSAGES ARE GENERATED AND ROUTED TO THE PROPER MESSAGE QUEUE.

GENB
GENERATE FN\$ASARP,,,FN\$PSARP
ASSIGN 1,FN\$DSARP
ASSIGN 2,FN\$LSARP
ASSIGN 3,2
ASSIGN 4,V\$VMSG2
MARK 5
TRANSFER ,QCPU

HF/CW MESSAGES ARE GENERATED AND ROUTED TO THE PROPER MESSAGE QUEUE.

GENC
GENERATE FN\$AMFCW,,,FN\$PMFCW
ASSIGN 1,FN\$DMFCW
ASSIGN 2,FN\$LMFCW
ASSIGN 3,3
ASSIGN 4,V\$VMSG3
MARK 5
TRANSFER ,QCPU

HF/CW MESSAGES ARE GENERATED AND ROUTED TO THE PROPER MESSAGE QUEUE.

GEND
GENERATE FN\$AHFCW,,,FN\$PHFCW
ASSIGN 1,FN\$DHFCW
ASSIGN 2,FN\$LHFCW
ASSIGN 3,4
ASSIGN 4,V\$VMSG4
MARK 5
TRANSFER ,QCPU

CLASSIFIED SHIP/ShORE RATT MESSAGES ARE GENERATED AND ROUTED TO THE
PROPER MESSAGE QUEUE.

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GENE

GENERATE
ASSIGN
ASSIGN
ASSIGN
MARK
TRANSFER

FN\$ACLAS,.,FN\$PCLAS
1.FN\$DCLAS
2.FN\$LCCLAS
3.5
4.V\$VMSG5
5
.QCPU

UNCLASSIFIED SHIP/ShORE RATT MESSAGES ARE GENERATED AND ROUTED TO THE
PROPER MESSAGE QUEUE.

36
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GENF

GENERATE
ASSIGN
ASSIGN
ASSIGN
MARK
TRANSFER

FN\$AUNCL,.,FN\$PUNCL
1.FN\$DUNCL
2.FN\$LUNCL
3.6
4.V\$VMSG6
5
.QCPU

WEATHER MESSAGES ARE GENERATED AND ROUTED TO THE PROPER MESSAGE QUEUE.

43
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GENG

GENERATE
ASSIGN
ASSIGN

FN\$AWX,.,2
1.FN\$DWX
2.FN\$LMX
3.7

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ASSIGN 4,V\$VMSG7
MARK 5
TRANSFER ,QCPU

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AIR/GROUND MESSAGES ARE GENERATED AND ROUTED TO THE PROPER MESSAGE QUEUE

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GENH
GENERATE FN\$AARGN,,,FN\$PARGN
ASSIGN 1,FN\$DARGN
ASSIGN 2,FN\$LARGN
ASSIGN 3,8
ASSIGN 4,V\$VMSG8
MARK 5
TRANSFER ,QCPU

SITOR MESSAGES ARE GENERATED AND ROUTED TO THE PROPER MESSAGE QUEUE.

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GENI
GENERATE FN\$ASITR,,,FN\$PSITR
ASSIGN 1,FN\$DSITR
ASSIGN 2,FN\$LSITR
ASSIGN 3,9
ASSIGN 4,V\$VMSG9
MARK 5
TRANSFER ,QCPU

TWPL MESSAGES ARE GENERATED AND ROUTED TO THE PROPER MESSAGE QUEUE.

64
65
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GENJ
GENERATE FN\$ATWPL,.,FN\$PTWPL
ASSIGN 1,FN\$DTWPL
ASSIGN 2,FN\$LTWPL
ASSIGN 3,10
ASSIGN 4,V\$VMG10
MARK 5,QCPU
TRANSFER

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INHOUSE MESSAGES ARE GENERATED AND ROUTED TO THE PROPER QUEUE.

71
72
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GENK
GENERATE FN\$AINHS,.,FN\$PINHS
ASSIGN 1,FN\$DINHS
ASSIGN 2,FN\$LINHS
ASSIGN 3,11
ASSIGN 4,V\$VMG11
MARK 5,QCPU
TRANSFER

* * * * *

HF BROADCAST MESSAGES ARE GENERATED AND ROUTED TO THE PROPER MESSAGE QUEUE.

78
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84

GENL
GENERATE FN\$ABCS,.,,2
ASSIGN 1,FN\$CBCST
ASSIGN 2,FN\$LBCST
ASSIGN 3,12
ASSIGN 4,V\$VMG12
MARK 5,QCPU
TRANSFER

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COMMAND CONTROL COMMUNICATIONS MESSAGES ARE GENERATED AND ROUTED TO THE PROPER MESSAGE QUEUE.

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5681
5691
5701

FN\$ACCC11..FN\$PCCC
1, FN\$DCCC
2, FN\$LC
3, 13
4, V\$VMG13
5, QCPU

GENERATE
ASSIGN
ASSIGN
ASSIGN
MARK
TRANSFER

GENM

DESTINATION TABLE

- 1 = NAVCOMPARS
- 2 = SARPA (SEARCH AND RESCUE PACIFIC)
- 3 = MF/CW (MEDIUM FREQUENCY/CARRIER WAVE)
- 4 = HF/CW (HIGH FREQUENCY/CARRIER WAVE)
- 5 = CLASSIFIED SHIP/SHORE RATT
- 6 = UNCLASSIFIED SHIP/SHORE RATT
- 7 = WEATHER
- 8 = AIR/GROUND
- 9 = SITOP
- 10 = TWPL (DISTRICT LOOP)
- 11 = INHUSE
- 12 = HF (HIGH FREQUENCY) BROADCAST
- 13 = COMMAND CONTROL COMMUNICATIONS (SECURE CG NET)

PRIORITY TABLE

- 1 = ROUTINE
- 2 = PRIORITY
- 3 = IMMEDIATE
- 4 = FLASH

CPU MESSAGE QUEUE

QUEUE
SEIZE
DEPART
TABULATE
TABULATE

QCPU

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ADVANCE
RELEASE
TEST NE
TEST NE
TEST NE
TEST NE
TEST NE
TEST NE
TEST NE
TEST NE
TRANSFER

V\$VMSG
1 CFU
P1.1.GNCPR
P1.2.CSARP
P1.3.QMFCW
P1.4.QHFCW
P1.5.CCLAS
P1.6.QUNCL
P1.7.CWX
P1.8.QARGN
P1.9.QSITR
P1.10.QINPL
P1.11.QINHLS
P1.12.QUCST
P1.QCC

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113
114
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120

GNCPR QUEUE
SEIZE
DEPART
TABULATE
ADVANCE
RELEASE
TABULATE
TERMINATE

NCPR1
NCPR
NCPR1
TAB1
V\$VMSG1
NCPR
TAB16

NAVCOMPARS MESSAGE QUEUE

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121
122
123
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128

QSARP QUEUE
SEIZE
DEPART
TABULATE
ADVANCE
RELEASE
TABULATE
TERMINATE

SARP1
SARP
SARP1
TAB2
V\$VMSG2
SARP
TAB17

SARPAC MESSAGE QUEUE

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QMFCW QUEUE MFCW1

MF/CW MESSAGE QUEUE

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SEIZE
DEPART
TABULATE
ADVANCE
RELEASE
TABULATE
TERMINATE
MFCW
MFCW1
TAB3
1 V\$MSG3
MFCW
TAB18

130
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137

HF/CW MESSAGE QUEUE

QHFCW
QUEUE
SEIZE
DEPART
TABULATE
ADVANCE
RELEASE
TABULATE
TERMINATE
HFCW
HFCW1
HFCW1
TAB4
1 V\$MSG4
HFCW
TAB19

138
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CLASSIFIED SHIP/ShORE RATT QUEUE

QCLAS
QUEUE
SEIZE
DEPART
TABULATE
ADVANCE
RELEASE
TABULATE
TERMINATE
CLAS1
CLAS
CLAS1
TAB5
1 V\$MSG5
CLAS
TAB20

147
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UNCLASSIFIED SHIP/ShORE RATT MESSAGE QUEUE

QUNCL
QUEUE
SEIZE
DEPART
TABULATE
ADVANCE
RELEASE
UNCL1
UNCL
UNCL1
TAB6
1 V\$MSG6
UNCL

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TABULATE
TERMINATE

163
164

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WEATHER MESSAGE QUEUE

QUEUE
SEIZE
DEPART
TABULATE
ADVANCE
RELEASE
TABULATE
TERMINATE

QWX

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AIR/GROUND MESSAGE QUEUE

QUEUE
SEIZE
DEPART
TABULATE
ADVANCE
RELEASE
TABULATE
TERMINATE

QARGN

174
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SITOR MESSAGE QUEUE

QUEUE
SEIZE
DEPART
TABULATE
ADVANCE
RELEASE
TABULATE
TERMINATE

QSITR

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55	STATEMENT	51,44,UNCL I	OWX I	ARGNI	SITRI	TWPLI	855
100	STATEMENT	51,22,INHS I	BCST I	CCCI			856
25	STATEMENT	54,25,X AXIS: NAME OF QUEUE					857
25	STATEMENT	56,47,Y AXIS: NUMBER OF MESSAGES ENTERING NCPR QUEUE					858
	ENDGRAPH						859
	EJECT						860
* *							861
* *							862
TAB	TITLE	2,ORIGIN OF MESSAGES INTO SARPAC QUEUE					863
	GRAPH	TF, TAB2					864
	ORIGIN	50,5					865
	X	5,4,1,1,1,13,NO					866
	Y	0,5,12,4					867
75	STATEMENT	10,20,THROUGHPUT STATE I					868
10	STATEMENT	51,44,NCPR I	SARPI	MFCWI	HFCWI		869
55	STATEMENT	51,44,UNCL I	OWX I	ARGNI	SITRI	CLAS I	870
100	STATEMENT	51,22,INHS I	BCST I	CCCI			871
25	STATEMENT	54,25,X AXIS: NAME OF QUEUE					872
25	STATEMENT	56,47,Y AXIS: NUMBER OF MESSAGES ENTERING SARP QUEUE					873
	ENDGRAPH						874
	EJECT						875
* *							876
* *							877
TAB	TITLE	3,ORIGIN OF MESSAGES INTO MF/CW QUEUE					878
	GRAPH	TF, TAB3					879
	ORIGIN	50,5					880
	X	5,4,1,1,1,13,NO					881
	Y	0,1,12,4					882
75	STATEMENT	10,20,THROUGHPUT STATE I					883
10	STATEMENT	51,44,NCPR I	SARPI	MFCWI	HFCWI	CLAS I	884
55	STATEMENT	51,44,UNCL I	OWX I	ARGNI	SITRI	TWPLI	885
100	STATEMENT	51,22,INHS I	BCST I	CCCI			886
25	STATEMENT	54,25,X AXIS: NAME OF QUEUE					887
25	STATEMENT	56,47,Y AXIS: NUMBER OF MESSAGES ENTERING MF/CW QUEUE					888
	ENDGRAPH						889
	EJECT						890
* *							891
* *							892
TAB	TITLE	4,ORIGIN OF MESSAGES INTO HF/CW QUEUE					893
	GRAPH	TF, TAB4					894
	ORIGIN	50,5					895
	X	5,4,1,1,1,13,NO					896
	Y	0,1,12,4					897
75	STATEMENT	10,20,THROUGHPUT STATE I					898
10	STATEMENT	51,44,NCPR I	SARPI	MFCWI	HFCWI	CLAS I	899
55	STATEMENT	51,44,UNCL I	OWX I	ARGNI	SITRI	TWPLI	900
100	STATEMENT	51,22,INHS I	BCST I	CCCI			901
25	STATEMENT	54,25,X AXIS: NAME OF QUEUE					902
25	STATEMENT	56,47,Y AXIS: NUMBER OF MESSAGES ENTERING HF/CW QUEUE					903
	ENDGRAPH						904
	EJECT						905
* *							906
* *							907
TAB	TITLE	5,ORIGIN OF MESSAGES INTO CLASSIFIED SHIP/ShORE QUEUE					908
	GRAPH	TF, TAB5					909
	ORIGIN	50,5					910
	X	5,4,1,1,1,13,NO					911

75	STATEMENT	0,3,10,12,4	THROUGHPUT STATE I	MFCW1	HFCW1	CLAS1	913
10	STATEMENT	51,44,NCPR1	SARPI	ARGN1	SITR1	TWPL1	914
55	STATEMENT	51,44,UNCL1	QWX1	CCCI			915
100	STATEMENT	51,22,INHSL	BCST1	NAME OF QUEUE			916
25	STATEMENT	54,25,X AXIS:	NUMBER OF MESSAGES	ENTERING	CLAS	QUEUE	917
	ENDGRAPH	56,47,Y AXIS:					918
	EJECT						919
**							920
**							921
TAB	TITLE	9,ORIGIN OF MESSAGES	INTO UNCLAS	SHIP/SHORE	QUEUE		922
	GRAPH	TF,TAB6					923
	ORIGIN	50,5					924
	X	5,4,1,1,13,NO					925
	Y	0,4,12,4					926
75	STATEMENT	10,20,THROUGHPUT STATE I	MFCW1	HFCW1	CLAS1	927	
10	STATEMENT	51,44,NCPR1	SARPI	ARGN1	TWPL1	928	
55	STATEMENT	51,44,UNCL1	QWX1	SITR1		929	
100	STATEMENT	51,22,INHSL	PCST1			930	
25	STATEMENT	54,25,X AXIS:	NAME OF QUEUE			931	
	ENDGRAPH	56,47,Y AXIS:	NUMBER OF MESSAGES	ENTERING	UNCL	QUEUE	932
	EJECT						933
**							934
**							935
TAB	TITLE	7,ORIGIN OF MESSAGES	INTO WEATHER	QUEUE			936
	GRAPH	TF,TAB7					937
	ORIGIN	50,5					938
	X	5,4,1,1,13,NO					939
	Y	0,10,12,4					940
75	STATEMENT	10,20,THROUGHPUT STATE I	MFCW1	HFCW1	CLAS1	941	
10	STATEMENT	51,44,NCPR1	SARPI	ARGN1	TWPL1	942	
55	STATEMENT	51,44,UNCL1	QWX1	SITR1		943	
100	STATEMENT	51,22,INHSL	BCST1			944	
25	STATEMENT	54,25,X AXIS:	NAME OF QUEUE			945	
	ENDGRAPH	56,47,Y AXIS:	NUMBER OF MESSAGES	ENTERING	WX	QUEUE	946
	EJECT						947
**							948
**							949
TAB	TITLE	8,ORIGIN ON MESSAGES	INTO AIR/GROUND	QUEUE			950
	GRAPH	TF,TAB8					951
	ORIGIN	50,5					952
	X	5,4,1,1,13,NO					953
	Y	0,1,12,4					954
75	STATEMENT	10,20,THROUGHPUT STATE I	MFCW1	HFCW1	CLAS1	955	
10	STATEMENT	51,44,NCPR1	SARPI	ARGN1	TWPL1	956	
55	STATEMENT	51,44,UNCL1	QWX1	SITR1		957	
100	STATEMENT	51,22,INHSL	BCST1			958	
25	STATEMENT	54,25,X AXIS:	NAME OF QUEUE			959	
	ENDGRAPH	56,47,Y AXIS:	NUMBER OF MESSAGES	ENTERING	ARGN	QUEUE	960
	EJECT						961
**							962
**							963
TAB	TITLE	9,ORIGIN OF MESSAGES	INTO SITOR	QUEUE			964
	GRAPH						965
	ORIGIN						966
	X						967
	Y						968

75	10	55	100	25	25
GRAPH	ORIGIN	X	Y	STATEMENT	ENDGRAPH
50.15	50.15	50.15	50.15	50.15	50.15
1.1,1.13.NO	1.1,1.13.NO	1.1,1.13.NO	1.1,1.13.NO	1.1,1.13.NO	1.1,1.13.NO
THROUGHPUT STATE I	THROUGHPUT STATE I	THROUGHPUT STATE I	THROUGHPUT STATE I	THROUGHPUT STATE I	THROUGHPUT STATE I
SARPI	SARPI	SARPI	SARPI	SARPI	SARPI
NCPRI	NCPRI	NCPRI	NCPRI	NCPRI	NCPRI
UNCL1	UNCL1	UNCL1	UNCL1	UNCL1	UNCL1
INHS1	INHS1	INHS1	INHS1	INHS1	INHS1
BCST1	BCST1	BCST1	BCST1	BCST1	BCST1
NAME OF QUEUE	NAME OF QUEUE	NAME OF QUEUE	NAME OF QUEUE	NAME OF QUEUE	NAME OF QUEUE
NUMBER OF MESSAGES	NUMBER OF MESSAGES	NUMBER OF MESSAGES	NUMBER OF MESSAGES	NUMBER OF MESSAGES	NUMBER OF MESSAGES
ENTERING	ENTERING	ENTERING	ENTERING	ENTERING	ENTERING
SITOR	SITOR	SITOR	SITOR	SITOR	SITOR
QUEUE	QUEUE	QUEUE	QUEUE	QUEUE	QUEUE
CLASS1	CLASS1	CLASS1	CLASS1	CLASS1	CLASS1
HWPL1	HWPL1	HWPL1	HWPL1	HWPL1	HWPL1
969	970	971	972	973	974
975	976	977	978	979	980
981	982	983	984	985	986
987	988	989	990	991	992
993	994	995	996	997	998
999	1000	1001	1002	1003	1004
1005	1006	1007	1008	1009	1010
1011	1012	1013	1014	1015	1016
1017	1018	1019	1020	1021	1022
1023	1024	1025	1026	1027	1028
1029	1030	1031	1032	1033	1034
1035	1036	1037	1038	1039	1040
1041	1042	1043	1044	1045	1046
1047	1048	1049	1050	1051	1052
1053	1054	1055	1056	1057	1058
1059	1060	1061	1062	1063	1064
1065	1066	1067	1068	1069	1070
1071	1072	1073	1074	1075	1076
1077	1078	1079	1080	1081	1082
1083	1084	1085	1086	1087	1088
1089	1090	1091	1092	1093	1094
1095	1096	1097	1098	1099	1100
1101	1102	1103	1104	1105	1106
1107	1108	1109	1110	1111	1112
1113	1114	1115	1116	1117	1118
1119	1120	1121	1122	1123	1124
1125	1126	1127	1128	1129	1130
1131	1132	1133	1134	1135	1136
1137	1138	1139	1140	1141	1142
1143	1144	1145	1146	1147	1148
1149	1150	1151	1152	1153	1154
1155	1156	1157	1158	1159	1160
1161	1162	1163	1164	1165	1166
1167	1168	1169	1170	1171	1172
1173	1174	1175	1176	1177	1178
1179	1180	1181	1182	1183	1184
1185	1186	1187	1188	1189	1190
1191	1192	1193	1194	1195	1196
1197	1198	1199	1200	1201	1202
1203	1204	1205	1206	1207	1208
1209	1210	1211	1212	1213	1214
1215	1216	1217	1218	1219	1220
1221	1222	1223	1224	1225	1226
1227	1228	1229	1230	1231	1232
1233	1234	1235	1236	1237	1238
1239	1240	1241	1242	1243	1

* *	TAB		13, ORIGIN OF MESSAGES INTO COMMAND & CONTROL QUEUE	
		TITLE	TF, TAB13	
		GRAPH	50,5	
		ORIGIN	0,1,1,1,13,NO	
		X	0,1,12,4	
		Y	10,20,THROUGHPUT STATE I	
75		STATEMENT	51,44,NCPR1 SARPI	HFCW1
10		STATEMENT	51,44,UNCL1 OMXI	SITRI
55		STATEMENT	51,44,UNCL1 BCST1	CLAS1
100		STATEMENT	54,25,X AXIS: NAME OF QUEUE	TWPL1
25		STATEMENT	56,47,Y AXIS: NUMBER OF MESSAGES ENTERING CCC QUEUE	
		ENDGRAPH		
		EJECT		
* *	TAB		14, ORIGIN OF MESSAGES INTO CPU QUEUE	
		TITLE	TF, TAB14	
		GRAPH	50,5	
		ORIGIN	0,15,12,4	
		X	10,20,THROUGHPUT STATE I	
75		STATEMENT	51,44,NCPR1 SARPI	HFCW1
10		STATEMENT	51,44,UNCL1 OMXI	SITRI
55		STATEMENT	51,44,UNCL1 BCST1	CLAS1
100		STATEMENT	54,25,X AXIS: NAME OF QUEUE	TWPL1
25		STATEMENT	56,47,Y AXIS: NUMBER OF MESSAGES ENTERING CPU QUEUE	
		ENDGRAPH		
		EJECT		
* *	TAB		15, QUEUE CONTENTS OF CPU AS PERCENTAGE OF TOTAL	
		TITLE	TP, TAB15	
		GRAPH	50,5	
		ORIGIN	0,10,10,4	
		X	10,20,THROUGHPUT STATE I	
75		STATEMENT	54,22,X AXIS: QUEUE CONTENTS	
25		STATEMENT	56,27,Y AXIS: PERCENTAGE OF TOTAL	
		ENDGRAPH		
		EJECT		
* *	TAB		16, NCPR MESSAGE TRANSIT TIME IN SYSTEM	
		TITLE	TF, TAB16	
		GRAPH	40,5	
		ORIGIN	0,3,3,1,1,15	
		X	10,20,THROUGHPUT STATE I	
75		STATEMENT	54,31,X AXIS: TRANSIT TIME IN MINUTES	
25		STATEMENT	56,40,Y AXIS: NO. OF MESSAGES PER TRANSIT TIME	
		ENDGRAPH		
		EJECT		
* *	TAB		17, SARP MESSAGE TRANSIT TIME IN SYSTEM	
		TITLE		

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GRAPH	TF, TAB17				1083
ORIGIN	50,5				1084
X	3,3,1,1,15				1085
Y	0,5,12,4				1086
STATEMENT	10,20,THROUGHPUT STATE I				1087
STATEMENT	54,31,X AXIS: TRANSIT TIME IN MINUTES				1088
ENDGRAPH	56,40,Y AXIS: NO. OF MESSAGES PER TRANSIT TIME				1089
EJECT					1090
* *					1091
TAB					1092
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* *	TAB	TITLE	22.WEATHER MESSAGE TRANSIT TIME IN SYSTEM	1140
		GRAPH	TF,TAB22	1141
		ORIGIN	50,5	1142
		X	3,3,1,1,15	1143
		Y	0,10,12,4	1144
75		STATEMENT	10,20,THROUGHPUT STATE I	1145
25		STATEMENT	54,31,X AXIS: TRANSIT TIME IN MINUTES	1146
25		STATEMENT	56,40,Y AXIS: NO. OF MESSAGES PER TRANSIT TIME	1147
		ENDGRAPH		1148
		EJECT		1149
* *	TAB	TITLE	23.ARGON MESSAGE TRANSIT TIME IN SYSTEM	1150
		GRAPH	TF,TAB23	1151
		ORIGIN	50,5	1152
		X	3,3,1,1,15	1153
		Y	0,11,12,4	1154
75		STATEMENT	10,20,THROUGHPUT STATE I	1155
25		STATEMENT	54,31,X AXIS: TRANSIT TIME IN MINUTES	1156
25		STATEMENT	56,40,Y AXIS: NO. OF MESSAGES PER TRANSIT TIME	1157
		ENDGRAPH		1158
		EJECT		1159
* *	TAB	TITLE	24.SITOR MESSAGE TRANSIT TIME IN SYSTEM	1160
		GRAPH	TF,TAB24	1161
		ORIGIN	40,5	1162
		X	3,3,1,1,20	1163
		Y	0,11,9,4	1164
75		STATEMENT	10,20,THROUGHPUT STATE I	1165
25		STATEMENT	54,31,X AXIS: TRANSIT TIME IN MINUTES	1166
25		STATEMENT	56,40,Y AXIS: NO. OF MESSAGES PER TRANSIT TIME	1167
		ENDGRAPH		1168
		EJECT		1169
* *	TAB	TITLE	25.TAPL MESSAGE TRANSIT TIME IN SYSTEM	1170
		GRAPH	TF,TAB25	1171
		ORIGIN	50,5	1172
		X	3,3,1,1,15	1173
		Y	0,11,12,4	1174
75		STATEMENT	10,20,THROUGHPUT STATE I	1175
25		STATEMENT	54,31,X AXIS: TRANSIT TIME IN MINUTES	1176
25		STATEMENT	56,40,Y AXIS: NO. OF MESSAGES PER TRANSIT TIME	1177
		ENDGRAPH		1178
		EJECT		1179
* *	TAB	TITLE	26.INHOUSE MESSAGE TRANSIT TIME IN SYSTEM	1180
		GRAPH	TF,TAB26	1181
		ORIGIN	40,5	1182
		X	3,3,1,1,20	1183
		Y	0,12,8,4	1184
75		STATEMENT	10,20,THROUGHPUT STATE I	1185
25		STATEMENT	54,31,X AXIS: TRANSIT TIME IN MINUTES	1186
25		STATEMENT	56,40,Y AXIS: NO. OF MESSAGES PER TRANSIT TIME	1187
		ENDGRAPH		1188
		EJECT		1189
* *	TAB	TITLE	26.INHOUSE MESSAGE TRANSIT TIME IN SYSTEM	1190
		GRAPH	TF,TAB26	1191
		ORIGIN	40,5	1192
		X	3,3,1,1,20	1193
		Y	0,12,8,4	1194
75		STATEMENT	10,20,THROUGHPUT STATE I	1195
25		STATEMENT	54,31,X AXIS: TRANSIT TIME IN MINUTES	1196


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25 STATEMENT 46,40,Y AXIS: NO. OF MESSAGES PER TRANSIT TIME
ENDGRAPH
EJECT
**
* TAB
  TITLE 27,HF BCST MESSAGE TRANSIT TIME IN SYSTEM
  GRAPH TF,TA027
  ORIGIN 50,5
  X 3,3,1,1,1,15
  Y 0,2,12,4
  STATEMENT 10,20,THROUGHPUT STATE I
  STATEMENT 54,31,X AXIS: TRANSIT TIME IN MINUTES
  STATEMENT 56,40,Y AXIS: NO. OF MESSAGES PER TRANSIT TIME
ENDGRAPH
EJECT
75
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25
**
* TAB
  TITLE 28, CCC MESSAGE TRANSIT TIME IN SYSTEM
  GRAPH TF,TA028
  ORIGIN 50,5
  X 3,3,1,1,1,15
  Y 0,1,12,4
  STATEMENT 10,20,THROUGHPUT STATE I
  STATEMENT 54,31,X AXIS: TRANSIT TIME IN MINUTES
  STATEMENT 56,40,Y AXIS: NO. OF MESSAGES PER TRANSIT TIME
ENDGRAPH
EJECT
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* END

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APPENDIX F

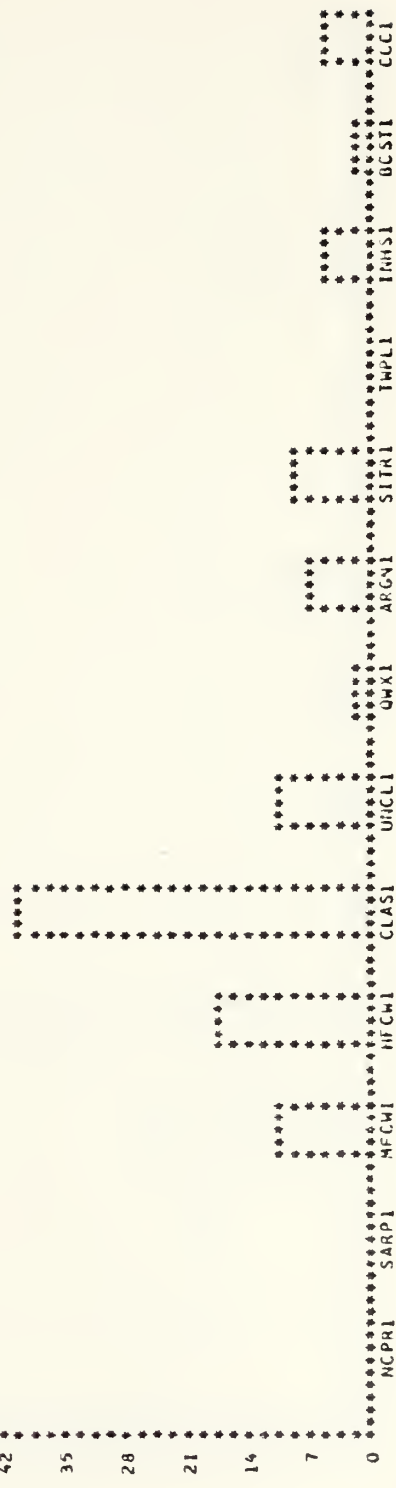
This appendix contains the output statistics for the origins of messages into each output queue in model for Throughput State I. This information was taken from the day that generated the most message entries for that simulated week.

ORIGIN OF MESSAGES INTO NAVCOMPARS QUEUE

TABLE ENTRIES IN TABLE	UPPER LIMIT	OBSERVED FREQUENCY	MEAN ARGUMENT	PER CENT OF TOTAL	CUMULATIVE PERCENTAGE	CUMULATIVE REMAINDER	SUM OF ARGUMENTS	NON-WEIGHTED
116	1	0	6.172	0.00	0.0	100.0	716.000	DEVIATION FROM MEAN
	2	0		0.00	0.0	100.0		-1.517
	3	1		9.48	9.4	90.5		-1.125
	4	1		16.37	25.4	74.1		-0.757
	5	4		35.34	61.2	38.7		-0.433
	6	11		94.64	70.6	29.3		-0.033
	7	1		1.72	72.4	27.5		0.671
	8	8		6.89	79.3	20.6		1.038
	9	10		8.62	87.9	12.0		1.405
	10	0		5.00	93.1	6.8		1.773
	11	6		5.17	94.8	5.1		2.140
	12	2		1.72	100.0	0.0		2.507
	13	6		5.17				

REMAINING FREQUENCIES ARE ALL ZERO

THROUGHPUT STATE 1



X AXIS: NAME OF QUEUE

Y AXIS: NUMBER OF MESSAGES ENTERING NCPR QUEUE

ORIGIN OF MESSAGES INTO SARPAC QUEUE

TABLE TAB2
ENTRIES IN TABLE 84

UPPER LIMIT	OBSERVED FREQUENCY	PER CENT OF TOTAL	MEAN ARGUMENT 6.083	STANDARD DEVIATION 3.367	SUM OF ARGUMENTS 511.000	NON-WEIGHTED
1	0	.00				DEVIATION FROM MEAN
2	19	22.61				-1.509
3	30	35.71				-1.515
4	2	2.38				-1.518
5	2	2.38				-1.518
6	4	4.76				-1.524
7	8	9.52				-1.524
8	1	1.19				-1.524
9	1	1.19				-1.524
10	1	1.19				-1.524
11	1	1.19				-1.524
12	1	1.19				-1.524
13	1	1.19				-1.524
14	1	1.19				-1.524
15	1	1.19				-1.524
16	1	1.19				-1.524
17	1	1.19				-1.524
18	1	1.19				-1.524
19	1	1.19				-1.524
20	1	1.19				-1.524
21	1	1.19				-1.524
22	1	1.19				-1.524
23	1	1.19				-1.524
24	1	1.19				-1.524
25	1	1.19				-1.524
26	1	1.19				-1.524
27	1	1.19				-1.524
28	1	1.19				-1.524
29	1	1.19				-1.524
30	1	1.19				-1.524
31	1	1.19				-1.524
32	1	1.19				-1.524
33	1	1.19				-1.524
34	1	1.19				-1.524
35	1	1.19				-1.524
36	1	1.19				-1.524
37	1	1.19				-1.524
38	1	1.19				-1.524
39	1	1.19				-1.524
40	1	1.19				-1.524
41	1	1.19				-1.524
42	1	1.19				-1.524
43	1	1.19				-1.524
44	1	1.19				-1.524
45	1	1.19				-1.524
46	1	1.19				-1.524
47	1	1.19				-1.524
48	1	1.19				-1.524
49	1	1.19				-1.524
50	1	1.19				-1.524
51	1	1.19				-1.524
52	1	1.19				-1.524
53	1	1.19				-1.524
54	1	1.19				-1.524
55	1	1.19				-1.524
56	1	1.19				-1.524
57	1	1.19				-1.524
58	1	1.19				-1.524
59	1	1.19				-1.524
60	1	1.19				-1.524

REMAINING FREQUENCIES ARE ALL ZERO

THROUGHPUT STATE 1



X AXIS: NAME OF QUEUE

Y AXIS: NUMBER OF MESSAGES ENTERING SARP QUEUE

ORIGIN OF MESSAGES INTO MF/CW QUEUE

TABLE TAB3
ENTRIES IN TABLE 4

MEAN ARGUMENT 1.000
SUM OF ARGUMENTS 4.000
NON-WEIGHTED
DEVIATION FROM MEAN -.000

UPPER LIMIT 1
OBSERVED FREQUENCY 4
PER CENT OF TOTAL 100.00

CUMULATIVE PERCENTAGE 100.0
CUMULATIVE REMAINDER .0
MULTIPLE OF MEAN 1.000

REMAINING FREQUENCIES ARE ALL ZERO

12 *

11 *

10 *

9 *

8 *

7 *

6 *

5 *

4 *

3 *

2 *

1 *

0 *

THROUGHPUT STATE 1

NCPLI SARPI MFCM1 IFCM1 CLAS1 UNCL1 QWXL ARG1 SITR1 TWPL1 INH1 UCST1 CCL1

X AXIS: NAME OF QUEUE

Y AXIS: NUMBER OF MESSAGES ENTERING MF/CW QUEUE

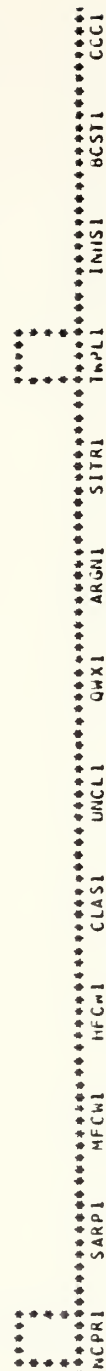
ORIGIN OF MESSAGES INTO HF/CW QUEUE

TABLE 1
ENTRIES IN TABLE 2

UPPER LIMIT	OBSERVED FREQUENCY	PER CENT OF TOTAL	STANDARD DEVIATION 6.363	SUM OF ARGUMENTS 11.000	NON-WEIGHTED
1	1	50.00	CUMULATIVE PERCENTAGE 50.0	MULTIPLE OF MEAN .181	DEVIATION FROM MEAN -.707
2	0	.00	50.0	.303	-.550
3	0	.00	50.0	.545	-.352
4	0	.00	50.0	.727	-.235
5	0	.00	50.0	.909	-.078
6	0	.00	50.0	1.090	.078
7	0	.00	50.0	1.272	.235
8	0	.00	50.0	1.454	.352
9	0	.00	50.0	1.636	.550
10	1	50.00	100.0	1.818	.707

REMAINING FREQUENCIES ARE ALL ZERO

THROUGHPUT STATE 1



X AXIS: NAME OF QUEUE

Y AXIS: NUMBER OF MESSAGES ENTERING HF/CW QUEUE

ORIGIN OF MESSAGES INTO CLASSIFIED SHIP/SHORE QUEUE

TABLE ENTRIES IN TABLE	UPPER LIMIT	OBSERVED FREQUENCY	MEAN ARGUMENT	PER CENT OF TOTAL	CUMULATIVE PERCENTAGE	STANDARD DEVIATION	SUM OF ARGUMENTS	NON-WEIGHTED DEVIATION FROM MEAN
25	1	20	2.319	79.99	79.99	3.062	58.000	-.311
	2	0		3.99	83.98		.431	1.104
	3	0		3.99	87.97		1.693	1.262
	4	0		3.99	91.96		1.724	1.548
	5	1		3.99	95.95		2.155	1.875
	6	0		3.99	99.94		2.508	1.901
	7	0		3.99	100.00		3.017	1.928
	8	0		3.99	100.00		3.448	1.954
	9	0		3.99	100.00		3.879	2.111
	10	0		3.99	100.00		4.310	2.507
	11	2		7.99	100.00		4.741	2.834

REMAINING FREQUENCIES ARE ALL ZERO

THROUGHPUT STATE 1



X AXIS: NAME OF QUEUE
Y AXIS: NUMBER OF MESSAGES ENTERING CLAS QUEUE

ORIGIN OF MESSAGES INTO UNCLAS SHIP/SHORE QUEUE

TABLE 1A86
ENTRIES IN TABLE 48

UPPER LIMIT	OBSERVED FREQUENCY	PER CENT OF TOTAL	STANDARD DEVIATION	SUM OF ARGUMENTS	NON-WEIGHTED
1	32	66.66	2.902	130.030	DEVIATION FROM MEAN
2	3	2.08			-0.268
3	3	6.25			-0.264
4	0	0.00			0.000
5	2	4.16			0.495
6	0	0.00			1.184
7	0	0.00			1.134
8	0	0.00			1.423
9	0	0.00			2.072
10	1	4.16			2.072
11	1	2.08			2.056

REMAINING FREQUENCIES ARE ALL ZERO

THROUGHPUT STATE 1



X AXIS: NAME OF QUEUE
Y AXIS: NUMBER OF MESSAGES ENTERING UNCL QUEUE

ORIGIN OF MESSAGES INTO WEATHER QUEUE

TABLE TAB7
ENTRIES IN TABLE
120

MEAN ARGUMENT
5.458

STANDARD DEVIATION 2.808

SUM OF ARGUMENTS
655.000

NON-WEIGHTED

[illegible]

MULTIPLE	
OF MEAN	
	1.183
	1.549
	1.732
	1.916
	1.099
	1.262
	1.448
	1.632
	2.015
	2.198

PLATIVE:
100.0
107.5
25.8
25.8
25.8
25.8
22.5
5.0
1.0

CUMULATIVE
PERCENTAGE

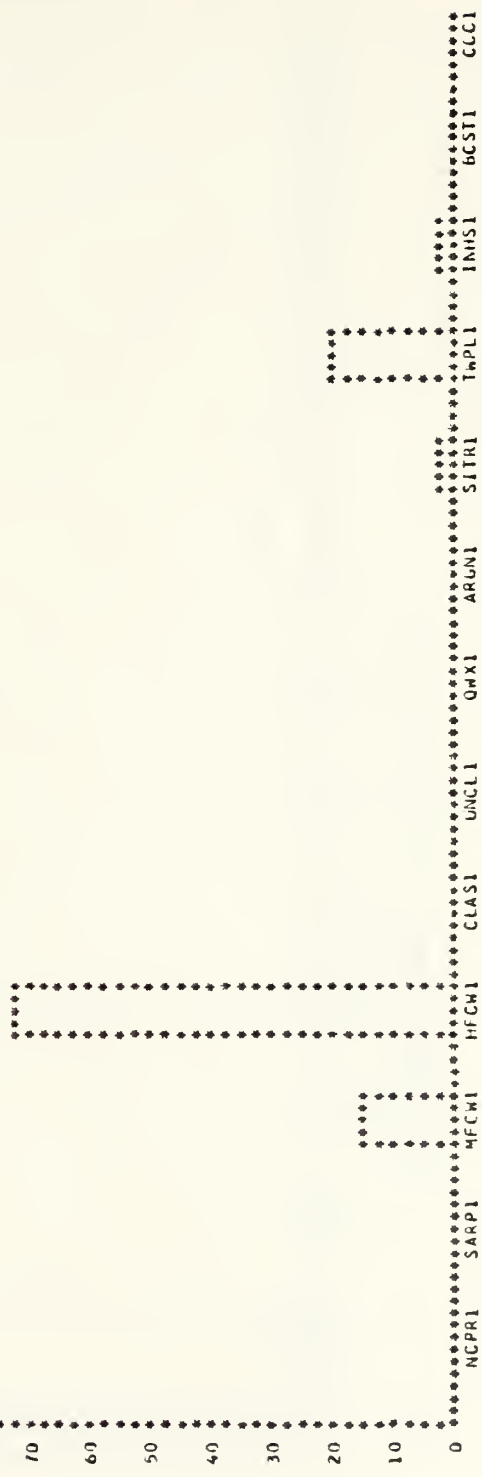
PER CENT	
OF	
TOTAL	
	.00
	.00
	12.50
	61.66
	.00
	.00
	.00
	3.33
	17.49
	3.33
	1.66

OBSERVED
 FREQUENCY

UPPER
LIMIT 1 2 3 4 5 6 7 8 9 10 11

REMAINING FREQUENCIES ARE ALL ZERO

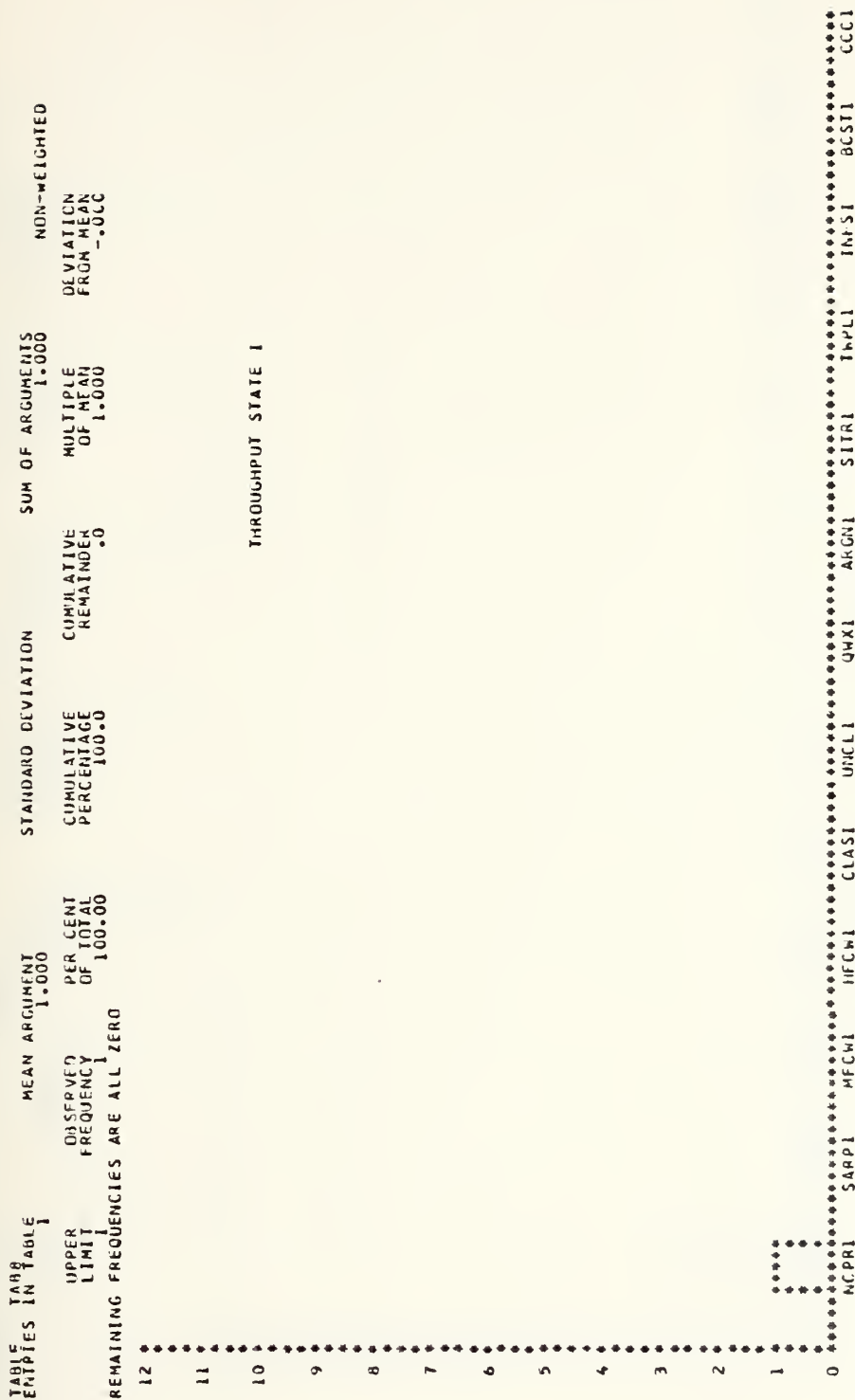
THROUGHPUT STATE I



X AXIS: NAME OF QUEUE

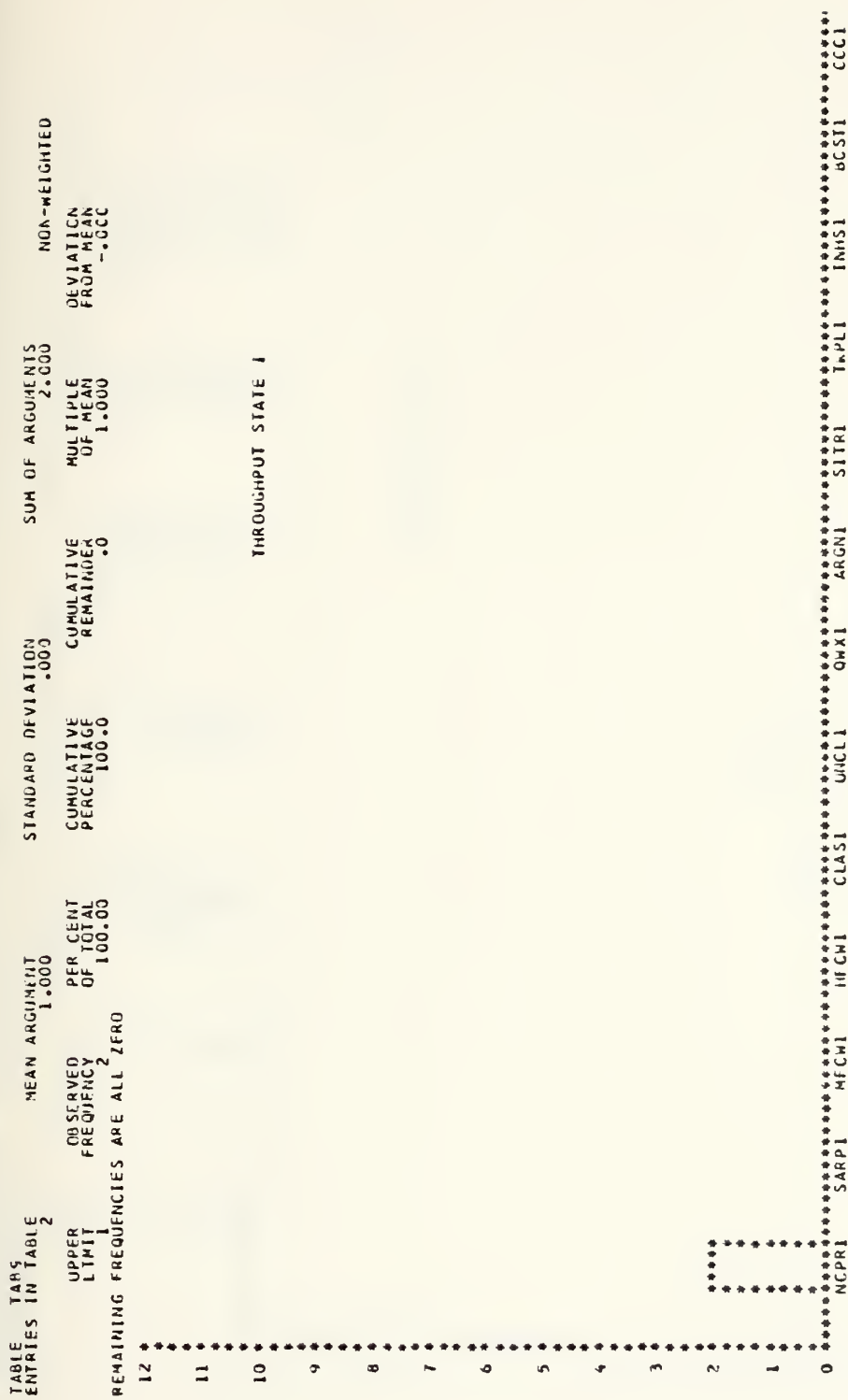
Y AXIS: NUMBER OF MESSAGES ENTERING WX QUEUE

ORIGIN ON MESSAGES INTO AIR/GROUND QUEUE



X AXIS: NAME OF QUEUE
Y AXIS: NUMBER OF MESSAGES ENTERING ARGW QUEUE

ORIGIN OF MESSAGES INTO SITOP QUEUE



X AXIS: NAME OF QUEUE

Y AXIS: NUMBER OF MESSAGES ENTERING SITOP QUEUE

TABLE TABLQ
ENTRIES IN TABLF
12

REMAINING FREQUENCIES ARE ALL ZERO

[illegible]

X AXIS: NAME OF QUEUE
Y AXIS: NUMBER OF MESSAGES ENTERING TWPL QUEUE

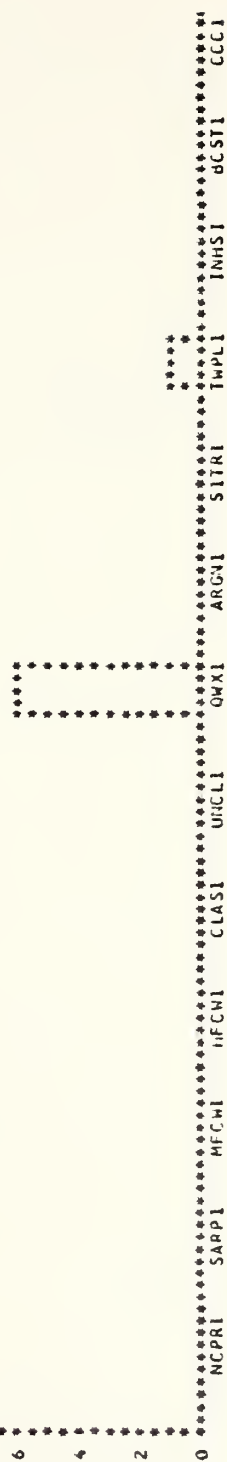
ORIGIN OF MESSAGES INTO HF BROADCAST QUEUE

TABLE 12
ENTRIES IN TABLE

UPPER LIMIT	OBSERVED FREQUENCY	PER CENT OF TOTAL	STANDARD DEVIATION 1.132	SUM OF ARGUMENTS 52.000	NON-WEIGHTED DEVIATION FROM MEAN
1	0	.00	CUMULATIVE PERCENTAGE	MULTIPLE OF MEAN	
2	0	.00	100.0	.134	-5.974
3	0	.00	100.0	.269	-4.752
4	0	.00	100.0	.403	-3.525
5	0	.00	100.0	.538	-2.298
6	0	.00	100.0	.672	-1.071
7	6	85.71	100.0	.807	-3.624
8	0	.00	14.2	1.070	1.367
9	0	.00	14.2	1.210	1.367
10	1	14.28	100.0	1.340	2.229

REMAINING FREQUENCIES ARE ALL ZERO

THROUGHPUT STATE 1



X AXIS: NAME OF QUEUE

Y AXIS: NUMBER OF MESSAGES ENTERING BCST QUEUE

ORIGIN OF MESSAGES INTO COMMAND & CONTROL QUEUE

TABLE TAB13
ENTRIES IN TABLE

UPPER LIMIT	OBSERVED FREQUENCY	PER CENT OF TOTAL	MEAN ARGUMENT 7.333	STANDARD DEVIATION 4.617	SUM OF ARGUMENTS 22.000	NON-WEIGHTED DEVIATION FROM MEAN
1	0	0.00	0.00	0.00	0.00	-1.371
2	1	33.33	33.33	33.33	.139	-1.155
3	0	0.00	0.00	0.00	.272	-1.155
4	0	0.00	0.00	0.00	.405	-1.155
5	0	0.00	0.00	0.00	.538	-1.155
6	0	0.00	0.00	0.00	.671	-1.155
7	0	0.00	0.00	0.00	.804	-1.155
8	0	0.00	0.00	0.00	.937	-1.155
9	0	0.00	0.00	0.00	1.070	-1.155
10	2	66.66	66.66	66.66	1.203	-1.155
11	0	0.00	0.00	0.00	1.336	-1.155
12	0	0.00	0.00	0.00	1.469	-1.155

REMAINING FREQUENCIES ARE ALL ZERO

THROUGHPUT STATE 1

NCPRI	SARPI	MFCWI	MFCWI	CLAS1	UMCL1	QWCL1	ARGH1	SITRI	TPPL1	INMS1	BCST1	CCCC
12	0	0	0	0	0	0	0	0	0	0	0	0
11	0	0	0	0	0	0	0	0	0	0	0	0
10	0	0	0	0	0	0	0	0	0	0	0	0
9	0	0	0	0	0	0	0	0	0	0	0	0
8	0	0	0	0	0	0	0	0	0	0	0	0
7	0	0	0	0	0	0	0	0	0	0	0	0
6	0	0	0	0	0	0	0	0	0	0	0	0
5	0	0	0	0	0	0	0	0	0	0	0	0
4	0	0	0	0	0	0	0	0	0	0	0	0
3	0	0	0	0	0	0	0	0	0	0	0	0
2	0	0	0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0

X AXIS: NAME OF QUEUE

Y AXIS: NUMBER OF MESSAGES ENTERING CCC QUEUE

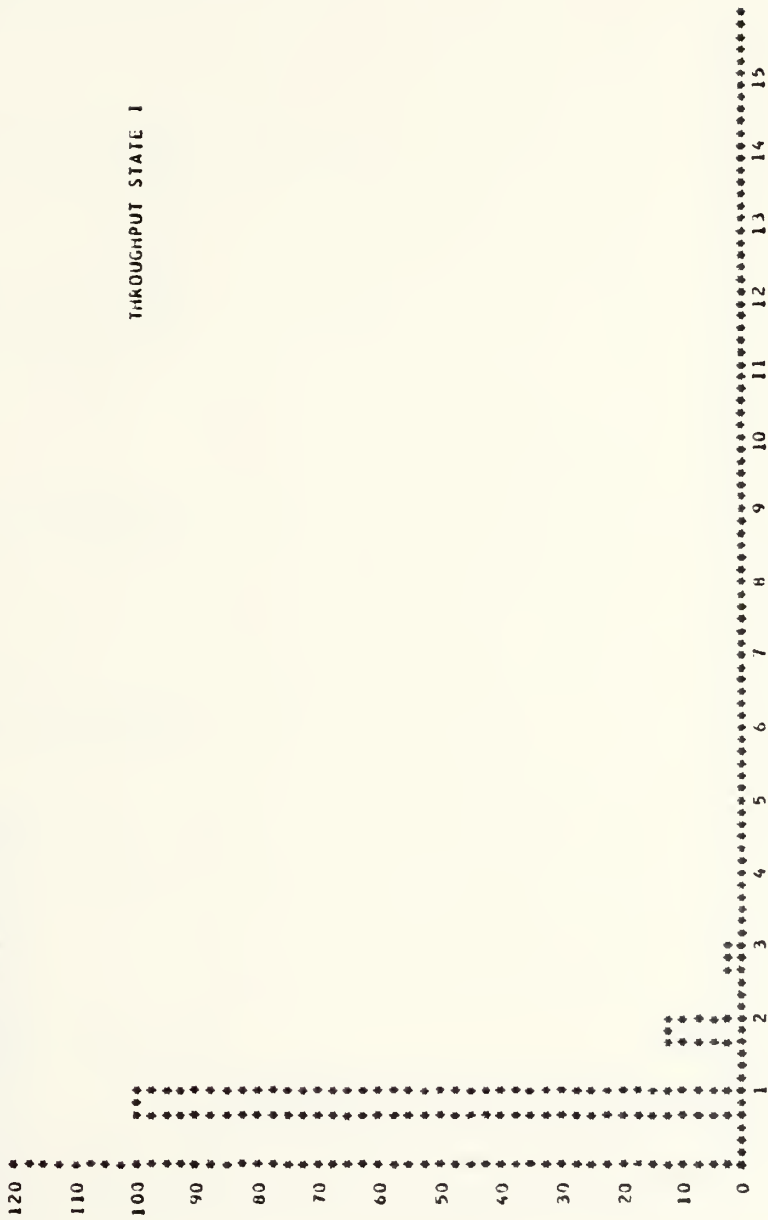
APPENDIX G

This appendix contains the transit times for each type of message in the system for the day that generated the most message entries over the simulated week.

NCPR MESSAGE TRANSIT TIME IN SYSTEM

TABLE 116		MEAN ARGUMENT		STANDARD DEVIATION		SUM OF ARGUMENTS		NON-WEIGHTED	
ENTRIES IN TABLE		116		1.163		.436		135.000	
UPPER LIMIT	OBSERVED FREQUENCY	PER CENT OF TOTAL	CUMULATIVE PERCENTAGE	CUMULATIVE REMAINDER	MULTIPLE OF MEAN	DEVIATION FROM MEAN			
1	100	89.20	89.2	13.7	1.859	-1.475			
2	13	11.50	97.4	2.5	1.714	1.917			
3	3	2.58	100.0	.0	2.577	4.211			

REMAINING FREQUENCIES ARE ALL ZERO



THROUGHPUT STATE 1

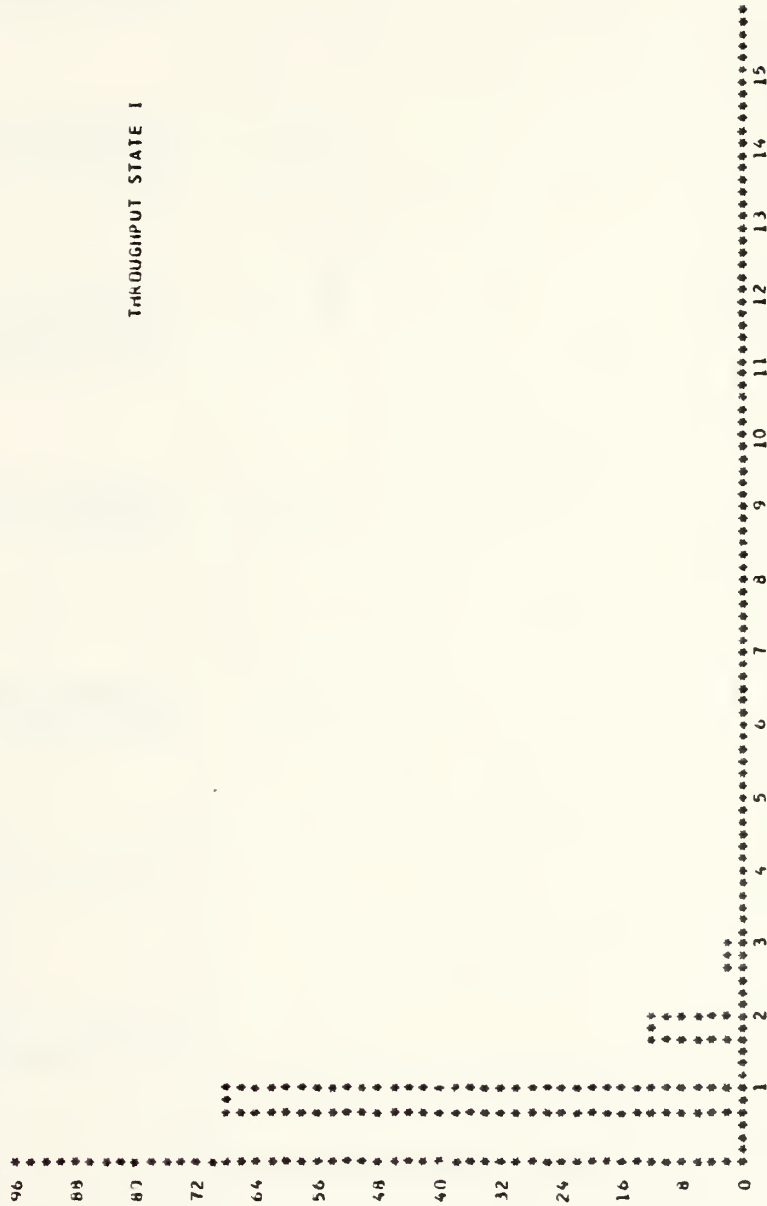
X AXIS: TRANSIT TIME IN MINUTES
Y AXIS: NO. OF MESSAGES PER TRANSIT TIME

SARP MESSAGE TRANSIT TIME IN SYSTEM

TABLE TAB17
ENTRIES IN TABLE 84

UPPER LIMIT	OBSERVED FREQUENCY	MEAN ARGUMENT 1.226	STANDARD DEVIATION .545	SUM OF ARGUMENTS 103.000	NON-WEIGHTED DEVIATION FROM MEAN
1	69	PER CENT OF TOTAL	CUMULATIVE PERCENTAGE	MULTIPLE OF MEAN	
2	12	82.14	82.1	.819	-.414
3	2	14.28	96.4	1.631	1.418
4	1	2.38	98.8	2.446	3.252
		1.19	100.0	3.262	5.065

REMAINING FREQUENCIES ARE ALL ZERO



X AXIS: TRANSIT TIME IN MINUTES

Y AXIS: NO. OF MESSAGES PER TRANSIT TIME

THROUGHPUT STATE 1

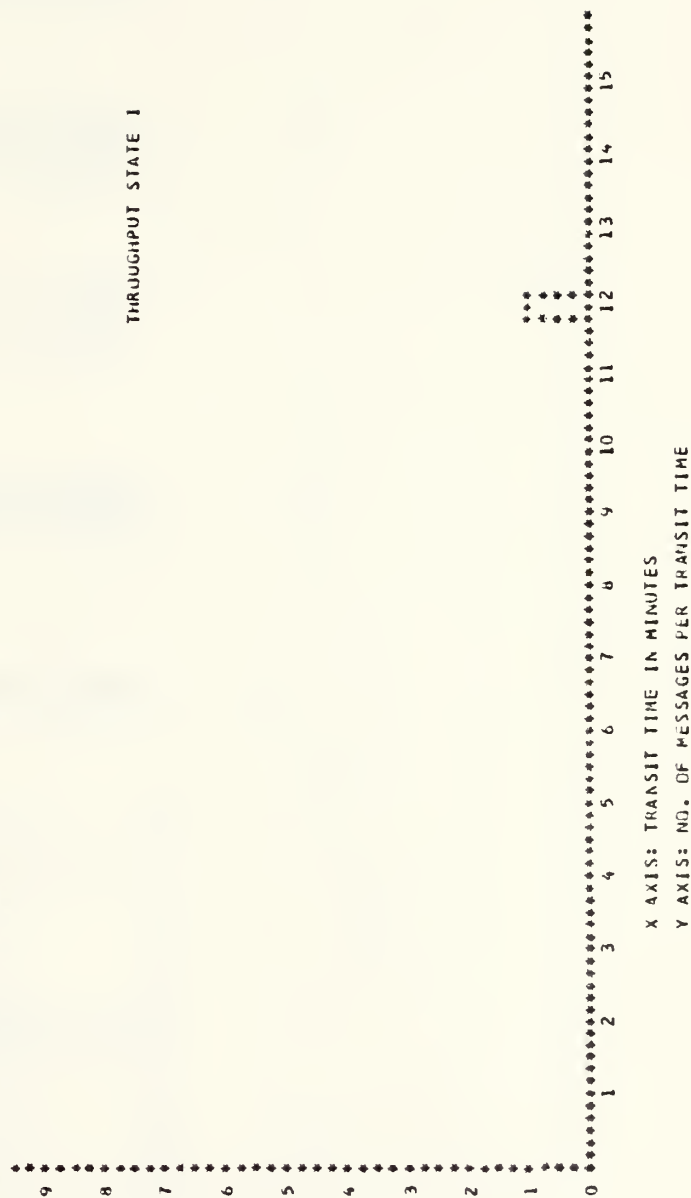
MF/CW MESSAGE TRANSIT TIME IN SYSTEM

TABLE TAB 18
ENTRIES IN TAB 4

TABLE ENTRIES IN TABLE	UPPER LIMIT	MEAN ARGUMENT 10.500	PER. CENT OF TOTAL	OBSERVED FREQUENCY	STANDARD DEVIATION 3.316	SUM OF ARGUMENTS 66.000	MULTIPLE OF MEAN	DEVIATION FROM MEAN	NON-WEIGHTED
1	1	0	.00	0	0	100.0	.000	-4.972	1.000
2	2	0	.00	0	0	100.0	.000	-3.972	1.000
3	3	0	.00	0	0	100.0	.000	-2.972	1.000
4	4	0	.00	0	0	100.0	.000	-1.972	1.000
5	5	0	.00	0	0	100.0	.000	-1.000	1.000
6	6	0	.00	0	0	100.0	.000	0.000	1.000
7	7	0	.00	0	0	100.0	.000	1.000	1.000
8	8	0	.00	0	0	100.0	.000	2.000	1.000
9	9	0	.00	0	0	100.0	.000	3.000	1.000
10	10	0	.00	0	0	100.0	.000	4.000	1.000
11	11	0	.00	0	0	100.0	.000	5.000	1.000
12	12	1	25.00	1	0	75.0	.750	5.972	1.000
13	13	0	.00	0	0	75.0	.750	6.972	1.000
14	14	0	.00	0	0	75.0	.750	7.972	1.000
15	15	0	.00	0	0	75.0	.750	8.972	1.000
16	16	0	.00	0	0	75.0	.750	9.972	1.000
17	17	2	50.00	2	0	25.0	2.500	10.972	1.000
18	18	0	.00	0	0	25.0	2.500	11.972	1.000
19	19	0	.00	0	0	25.0	2.500	12.972	1.000
20	20	1	25.00	1	0	25.0	2.500	13.972	1.000

REMAINING FREQUENCIES ARE ALL ZERO

THROUGHPUT STATE 1



X AXIS: TRANSIT TIME IN MINUTES

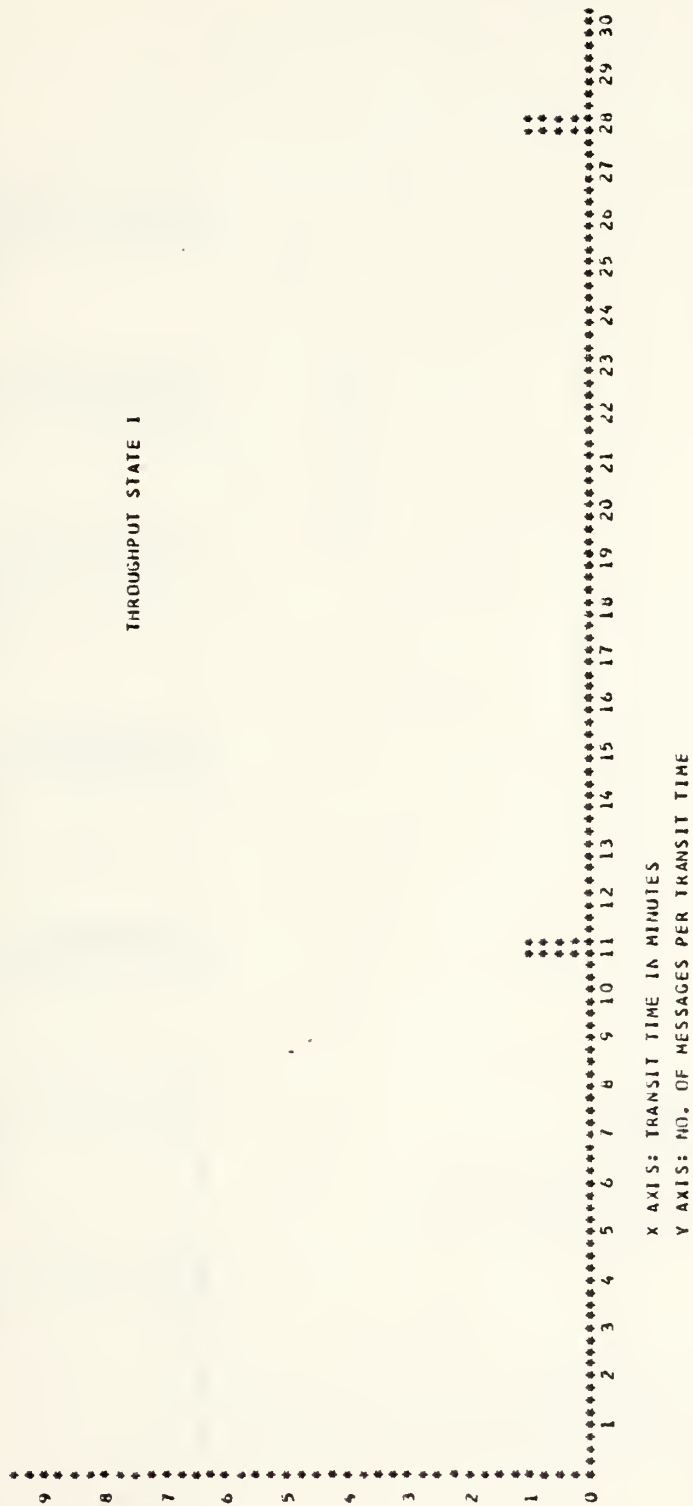
Y AXIS: NO. OF MESSAGES PER TRANSIT TIME

HF/CW MESSAGE TRANSIT TIME IN SYSTEM

TABLE 19.500
ENTRIES IN TABLE

UPPER LIMIT	OBSERVED FREQUENCY	MEAN ARGUMENT 19.500	PER CENT OF TOTAL	CUMULATIVE PERCENTAGE	STANDARD DEVIATION 12.019	CUMULATIVE REMAINDER	SUM OF ARGUMENTS 39.000	MULTIPLE OF MEAN	DEVIATION FROM MEAN	NON-WEIGHTED
1	0	0	0.00	0.0	0.0	100.0	0.0	1.000	-1.439	1.439
2	0	0	0.00	0.0	0.0	100.0	0.0	1.000	-1.439	1.439
3	0	0	0.00	0.0	0.0	100.0	0.0	1.000	-1.439	1.439
4	0	0	0.00	0.0	0.0	100.0	0.0	1.000	-1.439	1.439
5	0	0	0.00	0.0	0.0	100.0	0.0	1.000	-1.439	1.439
6	0	0	0.00	0.0	0.0	100.0	0.0	1.000	-1.439	1.439
7	0	0	0.00	0.0	0.0	100.0	0.0	1.000	-1.439	1.439
8	0	0	0.00	0.0	0.0	100.0	0.0	1.000	-1.439	1.439
9	0	0	0.00	0.0	0.0	100.0	0.0	1.000	-1.439	1.439
10	1	0	50.00	50.0	50.0	50.0	50.0	1.000	-1.439	1.439
11	0	0	0.00	50.0	50.0	50.0	50.0	1.000	-1.439	1.439
12	0	0	0.00	50.0	50.0	50.0	50.0	1.000	-1.439	1.439
13	0	0	0.00	50.0	50.0	50.0	50.0	1.000	-1.439	1.439
14	0	0	0.00	50.0	50.0	50.0	50.0	1.000	-1.439	1.439
15	0	0	0.00	50.0	50.0	50.0	50.0	1.000	-1.439	1.439
16	0	0	0.00	50.0	50.0	50.0	50.0	1.000	-1.439	1.439
17	0	0	0.00	50.0	50.0	50.0	50.0	1.000	-1.439	1.439
18	0	0	0.00	50.0	50.0	50.0	50.0	1.000	-1.439	1.439
19	0	0	0.00	50.0	50.0	50.0	50.0	1.000	-1.439	1.439
20	0	0	0.00	50.0	50.0	50.0	50.0	1.000	-1.439	1.439
21	0	0	0.00	50.0	50.0	50.0	50.0	1.000	-1.439	1.439
22	0	0	0.00	50.0	50.0	50.0	50.0	1.000	-1.439	1.439
23	0	0	0.00	50.0	50.0	50.0	50.0	1.000	-1.439	1.439
24	0	0	0.00	50.0	50.0	50.0	50.0	1.000	-1.439	1.439
25	0	0	0.00	50.0	50.0	50.0	50.0	1.000	-1.439	1.439
26	0	0	0.00	50.0	50.0	50.0	50.0	1.000	-1.439	1.439
27	0	0	0.00	50.0	50.0	50.0	50.0	1.000	-1.439	1.439
28	1	0	50.00	100.0	100.0	0.0	50.0	1.000	-1.439	1.439

REMAINING FREQUENCIES ARE ALL ZERO

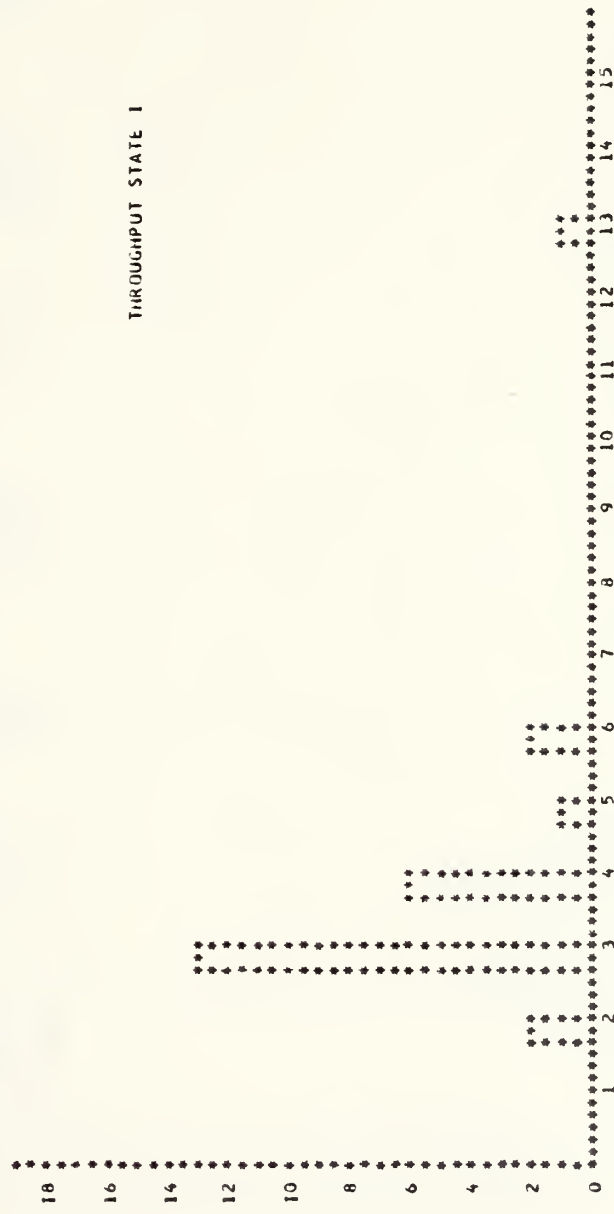


CLAS MESSAGE TRANSIT TIME IN SYSTEM

TABLE TAB20
ENTRIES IN TABLE 25

UPPER LIMIT	OBSERVED FREQUENCY	PER CENT OF TOTAL	STANDARD DEVIATION 2.144	SUM OF ARGUMENTS 97.000	NON-WEIGHTED
1	0	0.00			DEVIATION FROM MEAN
2	13	7.99	7.9		-1.342
3	13	51.99	59.9		-0.876
4	13	23.99	43.9		-0.410
5	1	3.99	47.9		0.055
6	2	7.99	95.9		0.222
7	0	0.00	95.9		0.988
8	0	0.00	95.9		1.434
9	0	0.00	95.9		1.921
10	0	0.00	95.9		2.397
11	0	0.00	95.9		2.873
12	0	0.00	95.9		3.349
13	1	3.99	100.0		3.825
14	0	0.00			4.252

REMAINING FREQUENCIES ARE ALL ZERO



X AXIS: TRANSIT TIME IN MINUTES

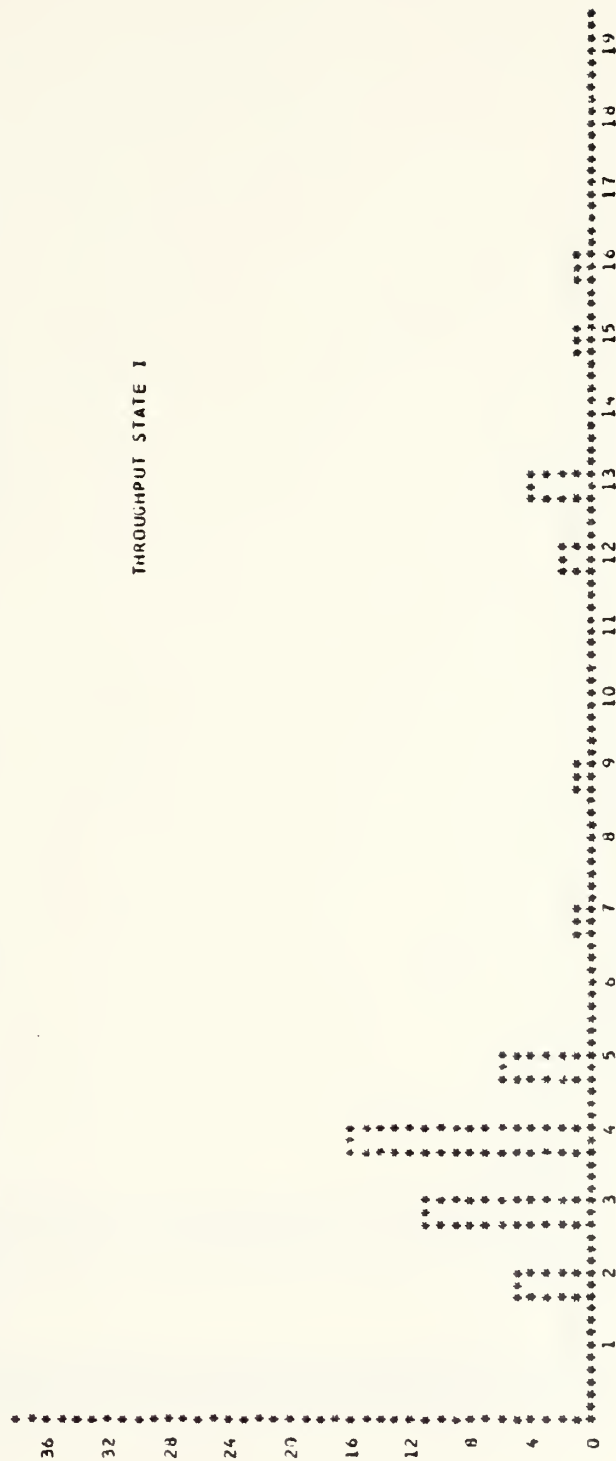
Y AXIS: NO. OF MESSAGES PER TRANSIT TIME

UNCL MESSAGE TRANSIT TIME IN SYSTEM

TABLE TAB21
ENTRIES IN TABLE 48

UPPER LIMIT	OBSERVED FREQUENCY	PER CENT OF TOTAL	STANDARD DEVIATION 3.835	SUM OF ARGUMENTS 200.000	NON-WEIGHTED DEVIATION FROM MEAN
1	0	.00	.0	.184	-1.151
2	5	10.41	10.4	.369	-.850
3	11	22.91	33.3	.553	-.630
4	16	33.33	60.6	.738	-.165
5	6	12.50	79.1	.923	-.152
6	0	2.08	20.8	1.107	.412
7	1	2.08	81.2	1.292	.673
8	0	2.08	18.7	1.476	.873
9	0	2.08	16.6	1.661	1.124
10	0	2.08	83.3	1.846	1.375
11	0	2.08	97.2	2.030	1.626
12	2	4.16	95.8	2.215	1.877
13	0	8.33	97.9	2.400	2.128
14	0	2.08	100.0	2.584	2.379
15	1	2.08		2.769	2.630
16	1	2.08		2.953	2.881

REMAINING FREQUENCIES ARE ALL ZERO



THROUGHPUT STATE 1

X AXIS: TRANSIT TIME IN MINUTES
Y AXIS: NO. OF MESSAGES PER TRANSIT TIME

WEATHER MESSAGE TRANSIT TIME IN SYSTEM

TABLE TAB22 ENTRIES IN TABLE		MEAN ARGUMENT	STANDARD DEVIATION		SUM OF ARGUMENTS		NON-WEIGHTED	
UPPER LIMIT	OBSERVED FREQUENCY	PER CENT OF TOTAL	CUMULATIVE PERCENTAGE	CUMULATIVE REMAINDER	MULTIPLE OF MEAN	DEVIATION FROM MEAN		
120	1	87.50	87.5	102.5	.993	-2.920	4.764	2.328
110	108	10.83	98.3	1.0	1.800	2.328		
100	13	1.66	100.0	.0	1.867	4.764		
90	2							

REMAINING FREQUENCIES ARE ALL ZERO

THROUGHPUT STATE 1



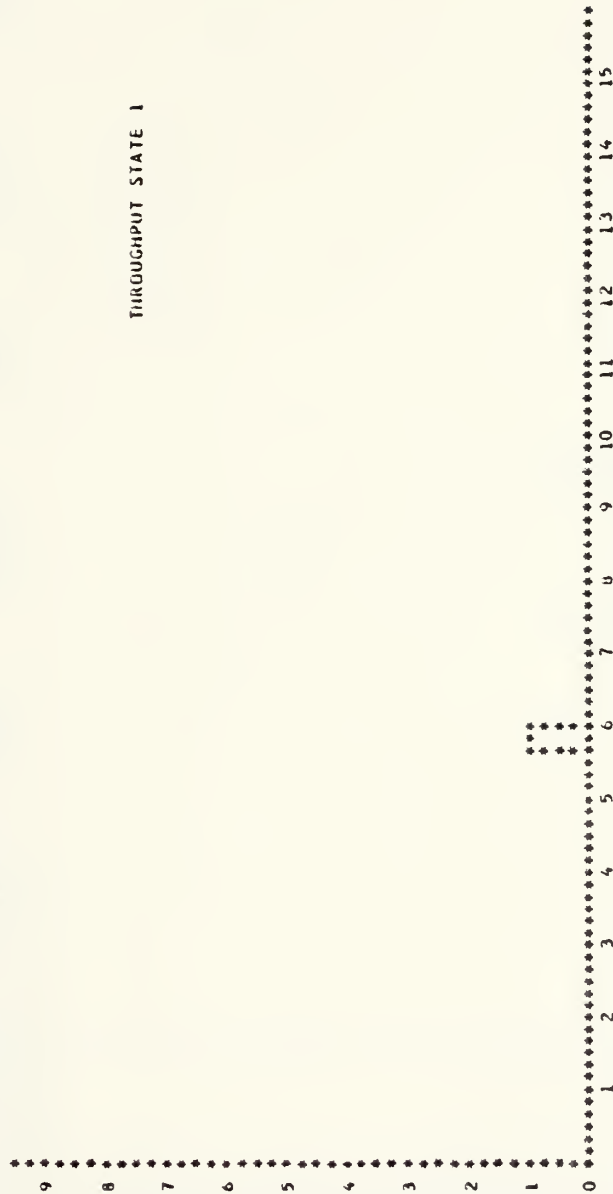
X AXIS: TRANSIT TIME IN MINUTES
Y AXIS: NO. OF MESSAGES PER TRANSIT TIME

ARGN MESSAGE TRANSIT TIME IN SYSTEM

TABLE TAR23
ENTRIES IN TABLE 1

UPPER LIMIT	OBSERVED FREQUENCY	MEAN ARGUMENT 6.000	STANDARD DEVIATION	SUM OF ARGUMENTS 6.000	NON-WEIGHTED
1	0	.00	CUMULATIVE PERCENTAGE	MULTIPLE OF MEAN	DEVIATION FROM MEAN
2	0	.00	100.0	.166	-.000
3	0	.00	100.0	.333	-.000
4	0	.00	100.0	.500	-.000
5	0	.00	100.0	.666	-.000
6	0	.00	100.0	.833	-.000
7	1	100.00	100.0	1.000	-.000

REMAINING FREQUENCIES ARE ALL ZERO



X AXIS: TRANSIT TIME IN MINUTES

Y AXIS: NO. OF MESSAGES PER TRANSIT TIME

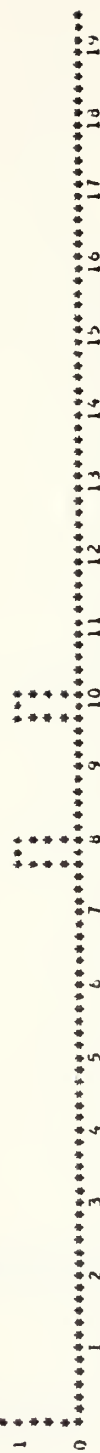
SITOR MESSAGE TRANSIT TIME IN SYSTEM

TABLE TAB24
ENTRIES IN TABLE 2

UPPER LIMIT	OBSERVED FREQUENCY	PER CENT OF TOTAL	STANDARD DEVIATION 1.414	SUM OF ARGUMENTS 18.000	NON-WEIGHTED DEVIATION FROM MEAN
1	0	.00	.0	.000	-2.237
2	0	.00	.0	.000	-4.237
3	0	.00	.0	.000	-3.575
4	0	.00	.0	.000	-3.575
5	0	.00	.0	.000	-2.121
6	0	.00	.0	.000	-1.414
7	0	.00	.0	.000	-1.414
8	1	50.00	50.0	1.000	-.060
9	1	50.00	100.0	1.111	-.707

REMAINING FREQUENCIES ARE ALL ZERO

THROUGHPUT STATE 1



X AXIS: TRANSIT TIME IN MINUTES

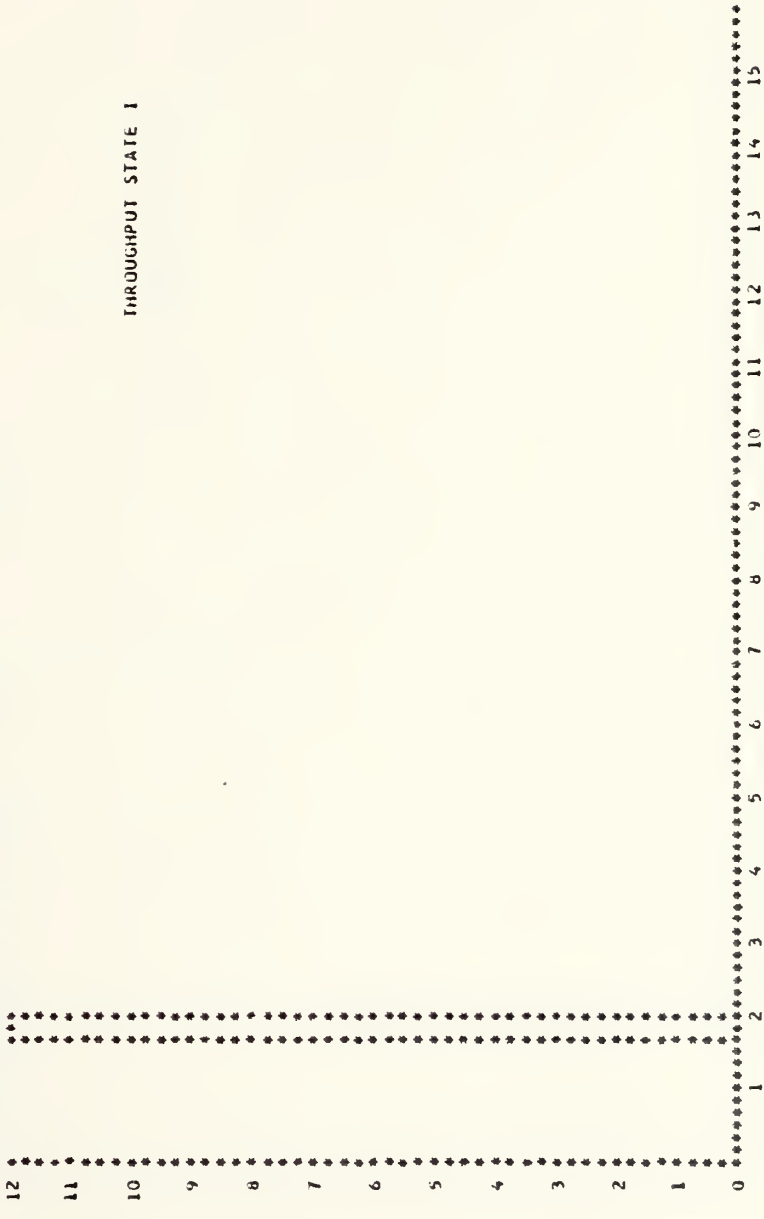
Y AXIS: NO. OF MESSAGES PER TRANSIT TIME

TMPL MESSAGE TRANSIT TIME IN SYSTEM

TABLE TAB25
ENTRIES IN TABLE

UPPER LIMIT	OBSERVED FREQUENCY	MEAN ARGUMENT 2.000	PER CENT OF TOTAL .00	STANDARD DEVIATION .000	CUMULATIVE PERCENTAGE 100.0	SUM OF ARGUMENTS 24.000	MULTIPLE OF MEAN .500 1.000	NON-WEIGHTED DEVIATION FROM MEAN -.000 -.000
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REMAINING FREQUENCIES ARE ALL ZERO

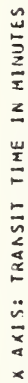


X AXIS: TRANSIT TIME IN MINUTES
Y AXIS: NO. OF MESSAGES PER TRANSIT TIME

TABLE TAB26
ENTRIES IN TABLE 25

REMAINING FREQUENCIES ARE ALL ZERO

153



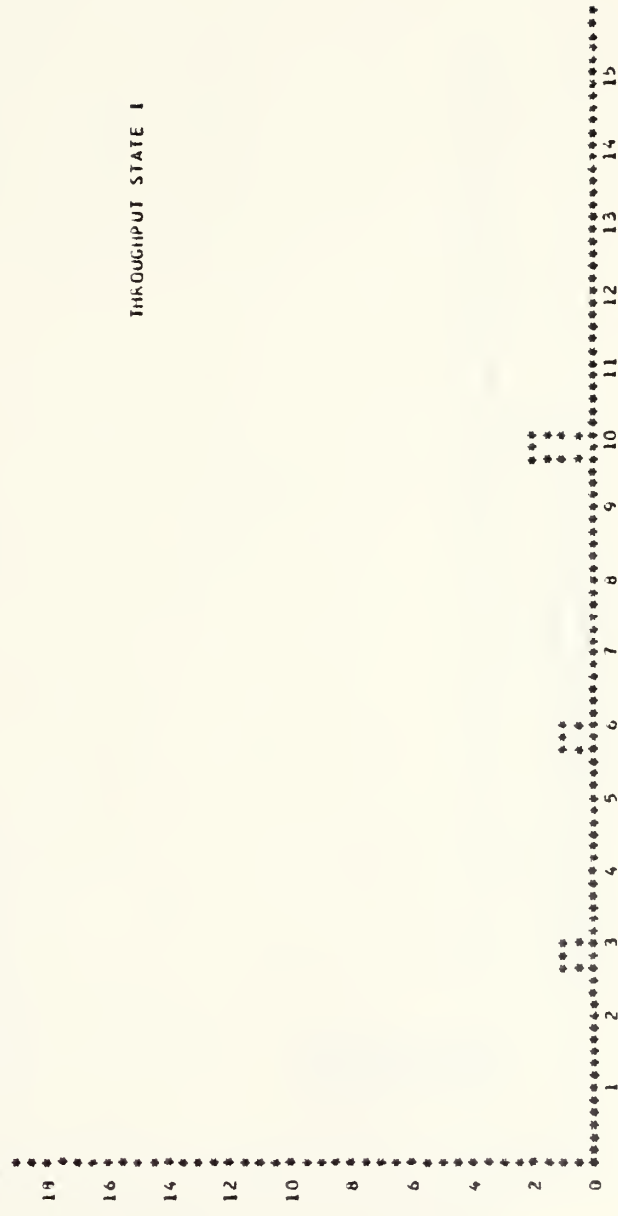
Y AXIS: NO. OF MESSAGES PER TRANSIT TIME

MF BCST MESSAGE TRANSIT TIME IN SYSTEM

TABLE
TAB27
ENTRIES IN TABLE

UPPER LIMIT	CONSERVED FREQUENCY	PER CENT OF TOTAL	STANDARD DEVIATION 7.160	SUM OF ARGUMENTS 89.000	NON-WEIGHTED DEVIATION FROM MEAN
1	0	.00	.0	100.0	-1.618
2	1	14.29	14.29	100.0	-1.476
3	0	.00	14.29	100.0	-1.329
4	0	.00	14.29	100.0	-1.181
5	0	.00	14.29	100.0	-1.034
6	1	14.29	28.57	100.0	-.887
7	0	.00	28.57	100.0	-.740
8	0	.00	28.57	100.0	-.593
9	0	.00	28.57	100.0	-.446
10	2	28.57	57.14	100.0	-.299
11	0	.00	57.14	100.0	-.152
12	0	.00	57.14	100.0	-.005
13	0	.00	57.14	100.0	.152
14	0	.00	57.14	100.0	.300
15	0	.00	57.14	100.0	.447
16	0	.00	57.14	100.0	.594
17	0	.00	57.14	100.0	.741
18	1	14.29	71.43	100.0	.888
19	1	14.29	85.71	100.0	1.035
20	0	.00	85.71	100.0	1.182
21	0	.00	100.0	100.0	1.329

REMAINING FREQUENCIES ARE ALL ZERO



X AXIS: TRANSIT TIME IN MINUTES

Y AXIS: NO. OF MESSAGES PER TRANSIT TIME

CCC MESSAGE TRANSIT TIME IN SYSTEM

TABLE TAB28
ENTRIES IN TABLE 3

UPPER LIMIT 1
2
3
OBSERVED FREQUENCY 3
MEAN ARGUMENT 2.000
PER CENT OF TOTAL 100.00

REMAINING FREQUENCIES ARE ALL ZERO

STANDARD DEVIATION .000
CUMULATIVE PERCENTAGE 100.0
CUMULATIVE REMAINDER 100.0
SUM OF ARGUMENTS 6.000
MULTIPLE OF MEAN .500
1.000
NON-WEIGHTED
DEVIATION FROM MEAN
-.500
-.000

THROUGHPUT STATE 1



X AXIS: TRANSIT TIME IN MINUTES

Y AXIS: NO. OF MESSAGES PER TRANSIT TIME

APPENDIX H

This appendix contains the input statistics used for
Throughput State II.

DMFCW FUNCTION RH3,D6
 32,1/.69,2/.71,5/.76,6/.98,7/1,11
 LMFCW FUNCTION RN3,C4
 93,5/.95,10/.97,15/1,20
 *

STATISTICS FOR HF/GW MESSAGE INTERARRIVALS (AHFCW), MESSAGE PRIORITY (PHFCW), MESSAGE DESTINATION (DHFCW), AND MESSAGE LENGTH (LHFCW).

AHFCW FUNCTION RH4,C5
 75,5/.90,10/.94,15/.98,25/1,30
 PHFCW FUNCTION RH4,D4
 37,1/.98,2/.99,3/1,4
 DHFCW FUNCTION RH4,D5
 16,1/.61,2/.62,6/.99,7/1,10
 LHFCW FUNCTION RN4,C2
 94,20/1,25
 *

STATISTICS FOR CLASSIFIED SHIP/SHORE MESSAGE INTERARRIVALS (ACLAS), MESSAGE PRIORITY (PCLAS), MESSAGE DESTINATION (DCLAS), AND MESSAGE LENGTH (LCLAS).

ACLAS FUNCTION RN6,C6
 43,5/.61,15/.72,20/.93,25/.97,35/1,40
 PCLAS FUNCTION RH6,D3
 33,1/.93,2/1,3
 OCLAS FUNCTION RN6,D6
 75,1/.80,2/.85,5/.90,6/.95,7/1,10
 LCLAS FUNCTION RN6,C6
 15,20/.60,30/.87,50/.90,60/.96,70/1,80
 *

STATISTICS FOR UNCLASSIFIED SHIP/SHORE MESSAGE INTERARRIVALS (AUNCL), MESSAGE PRIORITY (PUNCL), MESSAGE DESTINATION (DUNCL), AND MESSAGE LENGTH (LUNCL).

AUNCL FUNCTION RN5,C7
 24,12/.57,24/.67,37/.77,49/.91,62/.96,112/1,124
 PUNCL FUNCTION RN5,D3
 38,1/.94,2/1,3
 DUNCL FUNCTION RN5,D5
 76,1/.82,2/.88,6/.94,10/1,11
 LUNCL FUNCTION RN5,C4
 24,10/.81,20/.95,50/1,60
 *

STATISTICS FOR WEATHER MESSAGE INTERARRIVALS (AWX), MESSAGE DESTINATION (DWX), AND MESSAGE LENGTH (LWX).

AWX FUNCTION RN7,C6
 48,12/.62,24/.72,49/.86,112/.96,149/1,162
 DWX FUNCTION RN7,D6
 06,1/.47,2/.53,10/.59,11/.94,12/1,14
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115  LMW  FUNCTION  RN1,C5
116  * 17,25/.47,50/.73,75/.77,100/1,125
117  *
118  *
119  *
120  * STATISTICS FOR AIR/GROUND MESSAGE INTERARRIVALS (AARGN), MESSAGE
121  * PRIORITY (PARGN), MESSAGE DESTINATION (DARGN), AND MESSAGE LENGTH
122  * (LARGN).
123  *
124  *
125  * AARGN FUNCTION  RN8,C4
126  * 25,12/.50,24/.88,74/1,87
127  * PARGN FUNCTION  RN7,D2
128  * 13,2/1,3
129  * DARGN FUNCTION  RN8,D4
130  * 25,1/.69,2/.75,5/1,6
131  * LARGN FUNCTION  RN9,C3
132  * 0,20/.56,30/1,40
133  *
134  *
135  * STATISTICS FOR SITOP MESSAGE INTERARRIVALS (ASITR), MESSAGE PRIORITY
136  * (PSITR), MESSAGE DESTINATION (DSITR), AND MESSAGE LENGTH (LSITR).
137  *
138  *
139  * ASITR FUNCTION  RN1,C4
140  * 57,24/.86,149/.93,224/1,249
141  * PSITR FUNCTION  RN8,D3
142  * 1,1/.9,2/1,3
143  * DSITR FUNCTION  RN1,D3
144  * 4,1/.55,2/1,7
145  * LSITR FUNCTION  RN1,C3
146  * 80,10/.87,20/1,25
147  *
148  *
149  * STATISTICS FOR TWPL MESSAGE INTERARRIVALS (ATWPL), MESSAGE PRIORITY
150  * (PTWPL), MESSAGE DESTINATION (DTWPL), AND MESSAGE LENGTH (LTWPL).
151  *
152  *
153  * ATWPL FUNCTION  RN2,C7
154  * 58,9/.72,19/.75,39/.81,49/.92,59/.95,79/1,89
155  * PTWPL FUNCTION  RN1,D3
156  * 3,1/.8,2/1,3
157  * DTWPL FUNCTION  RN2,D6
158  * 04,4/.08,6/.75,7/.92,11/.96,12/1,14
159  * LTWPL FUNCTION  RN2,C6
160  * 34,10/.50,23/.53,30/.61,40/.90,50/1,60
161  *
162  *
163  * STATISTICS FOR INHOUSE MESSAGE INTERARRIVALS (AINHS), MESSAGE PRIORITY
164  * (PINHS), MESSAGE DESTINATION (DINHS), AND MESSAGE LENGTH (LINHS).
165  *
166  *
167  * AINHS FUNCTION  RN3,C5
168  * 40,12/.60,24/.80,37/.93,74/1,87
169  * PINHS FUNCTION  RN2,D3
170  * 5,1/.88,2/1,3
171  * DINHS FUNCTION  RN3,D6

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3,1/.5,2/.6,5/.7,6/.8,7/1,10
LINES FUNCTION RN3,C7
0,5/.09,10/.54,15/.72,20/.81,25/.95,30/1.35
*
*
* STATISTICS FOR HF BROADCAST MESSAGE INTERARRIVALS (ABCS), MESSAGE
* DESTINATION (DRCS), AND MESSAGE LENGTH (LBCST).
*
ABCST FUNCTION RN4,C4
•25,24/.50,149/.75,199/1.224
DRCS FUNCTION RN4,D4
•25,1/.50,2/.75,7/1,10
LRCS FUNCTION RN4,C3
0,5/.25,10/1.15
*
*
* STATISTICS FOR COMMAND CONTROL COMMUNICATIONS MESSAGE INTERARRIVALS
* (ACCC), MESSAGE PRIORITY (PCCC), MESSAGE DESTINATION (DCCC), AND
* MESSAGE LENGTH (LCSCC).
*
ACCC FUNCTION RN5,C2
•50,50/1,100
PCCC FUNCTION RN3,D2
•34,1/1,2
DCCC FUNCTION RN5,D2
•51/1,2
LCSCC FUNCTION RN5,C2
•5,50/1.75
*
*
* THE FOLLOWING VARIABLES COMPUTE TIME DELAY CREATED BY THE MESSAGE
* GOING THROUGH THE SYSTEM AS P2*BITS PER CHARACTER/BAUD RATE. BAUD
* RATE USED HERE IS 9600. P2 IS THE PARAMETER USED FOR MESSAGE LENGTH.
*
VMSG1 VARIABLE P2/212
VMSG2 VARIABLE P2/212
VMSG3 VARIABLE P2/2
VMSG4 VARIABLE P2/2
VMSG5 VARIABLE P2/13
VMSG6 VARIABLE P2/13
VMSG7 VARIABLE P2/212
VMSG8 VARIABLE P2/6
VMSG9 VARIABLE P2/3
VMSG10 VARIABLE P2/212
VMSG11 VARIABLE P2/212
VMSG12 VARIABLE P2/6
VMSG13 VARIABLE P2/212
VMSG VARIABLE P4
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APPENDIX I

This appendix contains the input statistics used for
Throughput State III.

BLOCK NUMBER	* LOC	OPERATION	A,H,C,D,E,F,G,H,I	COMMENTS	STATEMENT NUMBER
*	*	SIMULATE			1
*	*	THIS IS A GPSS PROGRAM WRITTEN TO SIMULATE THE TRAFFIC FLOW AT THE			2
*	*	UNITED STATES COAST GUARD COMMUNICATIONS STATION SAN FRANCISCO LOCATED			3
*	*	AT POINT REYES, CALIFORNIA. THIS IS BEING DONE AS A PART OF MY THESIS			4
*	*	TO MODEL THE PROPOSED MESSAGE SWITCHING SYSTEM (MSS) UNDER DEVELOPMENT			5
*	*	BY THE 12TH COAST GUARD DISTRICT. USING TRAFFIC FLOW STATISTICS			6
*	*	RECENTLY GATHERED AT THE STATION AS INPUTS TO THE MODEL, MY THESIS WILL			7
*	*	ANALYZE THE RESULTS AND OBSERVE GENERAL TRENDS IN THE MODEL TO ASSIST			8
*	*	IN THE DEVELOPMENT OF DESIGN PARAMETERS FOR THE MSS. THIS WILL, I HOPE,			9
*	*	CULMINATE IN A SYSTEM THAT WILL MEET THE PRESENT AND FUTURE NEEDS OF			10
*	*	COMMUNICATIONS AT COMMSTA SAN FRANCISCO.			11
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DMFCW FUNCTION RN3,D6	57
32,17.69,27.71,57.76,67.98,77/1,11	58
LMFCW FUNCTION RN3,C4	59
93,57.95,107.97,157/1,20	60
*	61
*	62
*	63
STATISTICS FOR HF/CW MESSAGE INTERARRIVALS (AHFCW), MESSAGE PRIORITY	64
(PHFCW), MESSAGE DESTINATION (DHFCW), AND MESSAGE LENGTH (LHFCW).	65
*	66
*	67
AHFCW FUNCTION RN4,C5	68
75,47.90,87.94,127.98,207/1,24	69
PHFCW FUNCTION RN4,D4	70
07,17.98,27.99,37/1,4	71
DHFCW FUNCTION RN4,D5	72
16,17.41,27.42,67.99,77/1,10	73
LHFCW FUNCTION RN4,C2	74
94,207/1,25	75
*	76
*	77
STATISTICS FOR CLASSIFIED SHIP/SHORE MESSAGE INTERARRIVALS (ACLAS),	78
MESSAGE PRIORITY (PCLAS), MESSAGE DESTINATION (DCLAS), AND MESSAGE	79
LENGTH (LCLAS).	80
*	81
ACLAS FUNCTION RN6,C6	82
43,47.61,127.72,167.93,207.97,287/1,32	83
PCLAS FUNCTION RN6,D3	84
33,17.93,27/1,3	85
DCLAS FUNCTION RN6,D6	86
75,17.87,27.85,57.90,67.95,77/1,10	87
LCLAS FUNCTION RN6,C6	88
15,207.60,307.87,507.90,607.96,707/1,80	89
*	90
*	91
STATISTICS FOR UNCLASSIFIED SHIP/SHORE MESSAGE INTERARRIVALS (AUNCL),	92
MESSAGE PRIORITY (PUNCL), MESSAGE DESTINATION (DUNCL), AND MESSAGE	93
LENGTH (LUNCL).	94
*	95
AUNCL FUNCTION RN5,C7	96
24,107.57,207.67,307.77,407.91,507.96,907/1,100	97
PUNCL FUNCTION RN5,D3	98
33,17.94,27/1,3	99
DUNCL FUNCTION RN5,D5	100
76,17.82,27.88,67.94,107/1,11	101
LUNCL FUNCTION RN5,C4	102
24,107.81,207.95,577/1,60	103
*	104
*	105
STATISTICS FOR WEATHER MESSAGE INTERARRIVALS (AWX), MESSAGE DESTINATION	106
(OWX), AND MESSAGE LENGTH (LWX).	107
*	108
*	109
AWX FUNCTION RN7,C6	110
48,107.62,207.72,407.86,807.96,1107/1,120	111
OWX FUNCTION RN7,D6	112
06,17.47,27.53,107.59,117.94,127/1,14	113
*	114

LWX	FUNCTION	RN7,C5	115
•	17,25/.47,50/.73,75/.77,100/1,125		116
•	*		117
•	*		118
•	STATISTICS FOR AIR/GROUND MESSAGE INTERARRIVALS (AARGN), MESSAGE		119
•	PRIORITY (PAPGN), MESSAGE DESTINATION (DARGN), AND MESSAGE LENGTH		120
•	(LARGN).		121
•	AARGN FUNCTION RN8,C4		122
•	25,10/.50,20/.88,60/1,70		123
•	PARGN FUNCTION RN7,D2		124
•	13,2/1,3		125
•	DARGN FUNCTION RN8,D4		126
•	25,1/.69,2/.75,5/1,6		127
•	LARGN FUNCTION RN8,C3		128
•	0,20/.56,30/1,40		129
•	*		130
•	*		131
•	STATISTICS FOR SITOP MESSAGE INTERARRIVALS (ASITR), MESSAGE PRIORITY		132
•	(PSITP), MESSAGE DESTINATION (DSITR), AND MESSAGE LENGTH (LSITR).		133
•	ASITR FUNCTION RN1,C4		134
•	57,20/.86,120/.93,180/1,200		135
•	PSITR FUNCTION RN8,D3		136
•	11/.9,22/1,3		137
•	DSITR FUNCTION RN1,D3		138
•	44,1/.55,2/1,7		139
•	LSITR FUNCTION RN1,C3		140
•	80,10/.87,20/1,25		141
•	*		142
•	*		143
•	STATISTICS FOR TWPL MESSAGE INTERARRIVALS (ATWPL), MESSAGE PRIORITY		144
•	(PTWPL), MESSAGE DESTINATION (DTWPL), AND MESSAGE LENGTH (LTWPL).		145
•	ATWPL FUNCTION RN2,C7		146
•	58,8/.72,16/.75,32/.81,40/.92,48/.95,64/1,72		147
•	PTWPL FUNCTION RN1,D3		148
•	3,1/.8,2/1,3		149
•	DTWPL FUNCTION RN2,D6		150
•	04,4/.08,6/.75,7/.92,11/.96,12/1,14		151
•	LTWPL FUNCTION RN2,C6		152
•	34,10/.50,20/.53,30/.61,40/.50,50/1,60		153
•	*		154
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•	STATISTICS FOR INHOUSE MESSAGE INTERARRIVALS (AINHS), MESSAGE PRIORITY		156
•	(PINHS), MESSAGE DESTINATION (DINHS), AND MESSAGE LENGTH (LINHS).		157
•	AINHS FUNCTION RN3,C5		158
•	4,10/.6,20/.8,30/.93,60/1,70		159
•	PINHS FUNCTION RN2,D3		160
•	5,1/.88,2/1,3		161
•	DINHS FUNCTION RN3,D6		162
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171 3,1/.5,2/.6,5/.7,6/.8,7/1,10
172 LINES FUNCTION RN3,C7
173 0,5/.09,10/.54,15/.72,20/.81,25/.95,30/1,35
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STATISTICS FOR HF BROADCAST MESSAGE INTERARRIVALS (ABCST), MESSAGE
 DESTINATION (DBCST), AND MESSAGE LENGTH (LBCST).

ABCST FUNCTION RN4,C4
 25,20/.5,100/.75,140/1,160
 DBCST FUNCTION RN4,D4
 25,1/.50,2/.75,7/1,10
 LBCST FUNCTION RN4,C3
 0,5/.25,10/1,15

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STATISTICS FOR COMMAND CONTROL COMMUNICATIONS MESSAGE INTERARRIVALS
 (APCC), MESSAGE PRIORITY (PCCC), MESSAGE DESTINATION (DCCC), AND
 MESSAGE LENGTH (LCCC).

APCC FUNCTION RN5,C2
 5,40/1,80
 PCCC FUNCTION RN3,D2
 34,1/1,2
 DCCC FUNCTION RN5,D2
 5,1/1,2
 LCCC FUNCTION RN5,C2
 5,50/1,75

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THE FOLLOWING VARIABLES COMPUTE TIME DELAY CREATED BY THE MESSAGE
 GOING THROUGH THE SYSTEM AS P2*BITS PER CHARACTER/BAUD RATE. BAUD
 RATE USED HERE IS 9600. P2 IS THE PARAMETER USED FOR MESSAGE LENGTH.

VMSG1 VARIABLE P2/212
 VMSG2 VARIABLE P2/212
 VMSG3 VARIABLE P2/2
 VMSG4 VARIABLE P2/2
 VMSG5 VARIABLE P2/13
 VMSG6 VARIABLE P2/13
 VMSG7 VARIABLE P2/212
 VMSG8 VARIABLE P2/6
 VMSG9 VARIABLE P2/3
 VMSG10 VARIABLE P2/212
 VMSG11 VARIABLE P2/212
 VMSG12 VARIABLE P2/6
 VMSG13 VARIABLE P2/212
 VMSG14 VARIABLE P4

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APPENDIX J

This appendix contains the input statistics used for
Throughput State IV.

BLOCK NUMBER	*LOC	OPERATION	A,B,C,D,E,F,G,H,I	COMMENTS	STATEMENT NUMBER
	*	SIMULATE			1
	*			THIS IS A GPSS PROGRAM WRITTEN TO SIMULATE THE TRAFFIC FLOW AT THE	2
	*			UNITED STATES COAST GUARD COMMUNICATIONS STATION SAN FRANCISCO LOCATED	3
	*			AT POINT REYES, CALIFORNIA. THIS IS BEING DONE AS A PART OF MY THESIS	4
	*			TO MODEL THE PROPOSED MESSAGE SWITCHING SYSTEM (MSS) UNDER DEVELOPMENT	5
	*			BY THE 12TH COAST GUARD DISTRICT. USING TRAFFIC FLOW STATISTICS	6
	*			RECENTLY GATHERED AT THE STATION AS INPUTS TO THE MODEL, MY THESIS WILL	7
	*			ANALYZE THE RESULTS AND OBSERVE GENERAL TRENDS IN THE MODEL TO ASSIST	8
	*			IN THE DEVELOPMENT OF DESIGN PARAMETERS FOR THE MSS. THIS WILL, I HOPE,	9
	*			CULMINATE IN A SYSTEM THAT WILL MEET THE PRESENT AND FUTURE NEEDS OF	10
	*			COMMUNICATIONS AT COMHSTA SAN FRANCISCO.	11
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				THE FOLLOWING FUNCTIONS DEFINE THE MESSAGE STATISTICS TO BE USED	
				THROUGHOUT THIS SIMULATION.	
				STATISTICS FOR NAVCOMPARS MESSAGE INTERARRIVAL RATE (ANCPRI), MESSAGE	
				PRIORITY (PNCPR), MESSAGE DESTINATION (DNCPR), AND MESSAGE LENGTH	
				(LNCPR).	
				ANCPRI FUNCTION RN1,C6	
				32,3/.70,9/.86,9/.93,12/.95,15/1,18	
				PNCPR FUNCTION RN1,D4	
				38,1/.86,2/.98,3/1,4	
				DNCPR FUNCTION RN1,D9	
				03,3/.06,4/.30,5/.65,6/.66,8/.69,9/.94,11/.97,12/1,14	
				LNCPR FUNCTION RN1,C5	
				45,20/.80,40/.85,60/.89,140/1,160	
				STATISTICS FOR SARPAC MESSAGE INTERARRIVAL (ASARP), MESSAGE PRIORITY	
				(PSARP), MESSAGE DESTINATION (DSARP), AND MESSAGE LENGTH (LSARP).	
				ASARP FUNCTION RN2,C3	
				63,60/.88,210/1,240	
				PSARP FUNCTION RN2,D3	
				25,1/.75,2/1,3	
				DSARP FUNCTION RN2,D5	
				23,3/.45/.67,8,12/1,14	
				LSARP FUNCTION RN2,C5	
				22,10/.55,20/.71,30/.88,40/1,50	
				STATISTICS FOR MF/CW MESSAGE INTERARRIVALS (AMFCW), MESSAGE PRIORITY	
				(PMFCW), MESSAGE DESTINATION (DMFCW), AND MESSAGE LENGTH (LMFCW).	
				AMFCW FUNCTION RN3,C7	
				76,8/.87,16/.91,24/.95,32/.97,64/.98,80/1,88	
				PMFCW FUNCTION RN3,D2	
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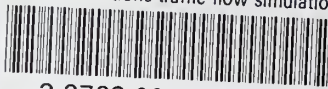
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